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UTILITY PATENT APPLICATION TRANSMITTAL

Attorney Docket No. AGLE0003 First Inventor or Application Identifier | Calderone et al. System and Method of a Multi-Dimensional Plex... Title

(Only for new nonprovisional applications under 37 C.F.R. § 1.53(b)) Express Mail Label No. EL540886848US Assistant Commissioner for Patents APPLICATION ELEMENTS ADDRESS TO: **Box Patent Application** See MPEP chapter 600 concerning utility patent application contents. Washington, DC 20231 * Fee Transmittal Form (e.g., PTO/SB/17) 5. Microfiche Computer Program (Appendix) (Submit an original and a duplicate for fee processing) 6. Nucleotide and/or Amino Acid Sequence Submission Χ Specification [Total Pages 115 (if applicable, all necessary) (preferred arrangement set forth below) Computer Readable Copy - Descriptive title of the Invention - Cross References to Related Applications Paper Copy (identical to computer copy) b. - Statement Regarding Fed sponsored R & D Statement verifying identity of above copies C. - Reference to Microfiche Appendix - Background of the Invention ACCOMPANYING APPLICATION PARTS - Brief Summary of the Invention Х Assignment Papers (cover sheet & document(s)) - Brief Description of the Drawings (if filed) 37 C.F R.§3.73(b) Statement I Power of - Detailed Description 8 X (when there is an assignee) Attorney - Claim(s) 9 English Translation Document (if applicable) - Abstract of the Disclosure Copies of IDS Information Disclosure Х Drawing(s) (35 U.S.C. 113) 10. Total Sheets Statement (IDS)/PTO-1449 Citations Preliminary Amendment Oath or Declaration Total Pages Return Receipt Postcard (MPEP 503) a. Newly executed (original or copy) 12. (Should be specifically itemized) Copy from a prior application (37 C.F.R. § 1.63(d)) * Small Entity Statement filed in prior application, (for continuation/divisional with Box 16 completed) Statement(s) Status still proper and desired **DELETION OF INVENTOR(S)** (PTO/SB/09-12 Certified Copy of Priority Document(s) Signed statement attached deleting inventor(s) named in the prior application. (if foreign priority is claimed) see 37 C.F.R. §§ 1.63(d)(2) and 1.33(b). 19 Pages of Appendix 1 Other: 5. NOTE FOR ITEMS 1 & 13: IN ORDER TO BE ENTITLED TO PAY SMALL ENTIT FEES, A SMALL ENTITY STATEMENT IS REQUIRED (37 C.F.R. § 1.27), EXCEPT JF ONE FILED IN A PRIOR APPLICATION IS RELIED UPON (37 C.F.R. § 1.28). 16. If a CONTINUING APPLICATION, check appropriate box, and supply the requisite information below and in a preliminary amendment Continuation Divisional Continuation-in-part (CIP) of prior application No Prior application information Group / Art Unit. For CONTINUATION or DIVISIONAL APPS only: The entire disclosure of the prior application, from which an oath or declaration is supplied under Box 4b, is considered a part of the disclosure of the accompanying continuation or divisional application and is hereby incorporated by reference. The incorporation can only be relied upon when a portion has been inadvertently omitted from the submitted application parts. 17. CORRESPONDENCE ADDRESS 22862 Customer Number or Bar Code Label or Correspondence address below (Insert Customer No. or Attach bar code label here) Name Address City Zip Code State Country Telephone

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FEE TRANSMITTAL for FY 1999

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TOTAL AMOUNT OF PAYMENT

(\$) 1,043.00

Complete if Known				
Application Number	Unassigned			
Filing Date	Herewith			
First Named Inventor	Calderone et al.			
Examiner Name	Unassigned			
Group / Art Unit	Unassigned			
Attorney Docket No.	AGLE0003			

METHOD OF PAYMENT (check one)		FEE CALCULATION (continued)					
1. The Commissioner is hereby authorized to charge indicated fees and credit any over payments to: 3. ADDITIONAL FEES Large Entity Small Entity Fee Fee Fee Fee Fee Fee Fee Fee Fee Fe				r. p.i.			
Deposit Account 07-1445	Code	e (\$)	Cod	e (\$)	Fee Description	Fee Paid	
Number	105	130	205	65	Surcharge - late filing fee or oath		
Deposit Account Michael A. Glenn		50	227	25	Surcharge - late provisional filing fee or cover sheet		
Name		130	139	130	Non-English specification		
Charge Any Additional Fee Required Under 37 CFR §§ 1 16 and 1 17		2,520	147	2,520	For filing a request for reexamination		
2. Payment Enclosed:		920*		920*	Requesting publication of SIR prior to Examiner action		
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FEE CALCULATION	115	110	215	55	Extension for reply within first month		
1. BASIC FILING FEE	116	380		190	Extension for reply within second month	<u> </u>	
Large Entity Small Entity	117	870	217		Extension for reply within third month		
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101 760 201 380 Utility filing fee 355.00	128	1,850	228	925	Extension for reply within fifth month	ļ	
106 310 206 155 Design filing fee	119	300	219		Notice of Appeal		
107 480 207 240 Plant filing fee	120	300		150	Filing a brief in support of an appeal		
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2. EXTRA CLAIM FEES Fee from	142 143	1,210 430	242	605	Design issue fee		
Extra Claims below Fee Paid Total Claims 92 -20** = 72 X 9 = 648.00	144	580	244	290	Plant issue fee	ļ	
Independent 2 - 3** = 0	122	130	122	130	Petitions to the Commissioner		
Multiple Dependent	123	50	123	50	Petitions related to provisional application	is	
**or number previously paid, if greater, For Reissues, see below	126	240	126	240	Submission of Information Disclosure Str	nt	
Large Entity Small Entity Fee Fee Fee Fee Fee Description Code (\$) Code (\$)	581	40	581	40	Recording each patent assignment per property (times number of properties)	40.00	
103 18 203 9 Claims in excess of 20	146	760	246	380	Filing a submission after final rejection		
102 78 202 39 Independent claims in excess of 3	149	760	249	380	(37 CFR § 1 129(a))		
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109 78 209 39 ** Reissue independent claims over onginal patent	Other fee (specify)						
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SUBTOTAL (2) (\$) 648.00 • Reduced by Basic Filing Fee Paid SUBTOTAL (3) (\$) 40.00							
SUBMITTED BY Complete (if applicable)							
Name (Print/Type) Christopher Peil , Registration No. (Attorney/Agent) 45,005 Telephone 650-474-8400			74-8400				
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STATEMENT CLAIMING SMALL ENTITY STATUS (37 CFR 1.9(f) & 1.27(c))SMALL BUSINESS CONCERN	Docket Number (Optional) AGLE0003
	AGELOUG
Applicant, Patentee, or Identifier: Calderone et al.	
Application or Patent No.: <u>Unassigned</u> Filed or Issued: Herewith	
Title: System and Method of a Multi-Dimensional Plex Communication Network	vork
I hereby state that I am the owner of the small business concern identified below: an official of the small business concern empowered to act on behalf of the concern the concern identified below:	
NAME OF SMALL BUSINESS CONCERN_ AgileTV Corporation	
ADDRESS OF SMALL BUSINESS CONCERN_333 Ravenswood Avenue, Bldg. 2	202
Menlo Park, CA 94025	
I hereby state that the above identified small business concern qualifies as a small 13 CFR Part 121 for purposes of paying reduced fees to the United States Patent and Trade to size standards for a small business concern may be directed to: Small Business Admi 409 Third Street, SW, Washington, DC 20416.	omork Office Ourstone wild
I hereby state that rights under contract or law have been conveyed to and remain videntified above with regard to the invention described in:	with the small business conce
the specification filed herewith with title as listed above. the application identified above. the patent identified above.	
If the rights held by the above identified small business concern are not exclusive organization having rights in the invention must file separate statements as to their status to the invention are held by any person, other than the inventor, who would not qualify as 37 CFR 1.9(c) if that person made the invention, or by any concern which would not qualifunder 37 CFR 1.9(d), or a nonprofit organization under 37 CFR 1.9(e).	as small entities, and no righ
Each person, concern, or organization having any rights in the invention is listed bel ☐ no such person, concern, or organization exists. ☐ each such person, concern, or organization is listed below	low:
Separate statements are required from each named persorconcern or organization is stating their status as small entities. (37 CFR 1.27)	
I acknowledge the duty to file, in this application or patent, notification of any chang entitlement to small entity status prior to paying, or at the time of paying, the earliest of the fee due after the date on which status as a small entity is no longer appropriate. (37 CFR	o icous for or any manufacture
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SYSTEM, METHOD, AND NODE OF A MULTI-DIMENSIONAL PLEX COMMUNICATION NETWORK AND NODE THEREOF

Technical field

This invention relates to concurrent high-speed communication networks acting with multi-dimensional arrays of communications processors and nodes of such networks.

Background Art

Processors have long been coupled in various network configurations to enhance processing speed, processing power and processor intercommunication. Many such coupling arrangements sacrifice speed as the number of nodes of the processor network increases in size. Other arrangements couple all or nearly all nodes of the processor network to one another increasing speed at the expense of each node requiring substantial hardware and management expense. Still further prior art arrangements employ high speed switches interconnecting all network nodes to each other. The switches themselves become complex entities as the number of network nodes increase. Details of these prior art arrangements are discussed in the following section.

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Figure **1A** depicts two processors **100** and **110** coupled **106** to each other, each with accessibly coupled **102** and **112** memories **104** and **114**, respectively, as found in the prior art.

Systems such as this can be found in many prior art settings. They are so common that the Windows NT™ operating system supports them. Many such operating systems allocate high-speed communication to one processor and use the other processor for more computationally intensive tasks, such as image processing algorithms. Operating systems often provide real-time event-driven software tools to aid in the control of such computing systems. Operating systems often further provide real-time event-driven software tools supporting message passing to organize communication between concurrent tasks or objects, which may reside in different processors.

Processor 100 is accessibly coupled 102 to memory 104. Processor 110 is accessibly coupled 112 to memory 114. Processor 100 is communicatively coupled 106 to processor 110. Processor 110 is further coupled 116 with an external communications network.

Typically, processor **110** takes care of the large IO overhead tasks, such as communicating **116** with a high-speed network. Processor **100** is often allocated to perform one or more large local computational tasks, as often found in graphics development, signal processing, and image processing applications.

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Note that in many situations, each processor would be seen as a node in the communications scheme. In many other situations, the combination of the two processors would be seen as a node in a larger computing network.

Figure **1B** depicts a communication scheme through a square array of 16 nodes, as found in the prior art.

Consider the transfer of a message from one node to another node. The communication performance is often measured in terms of hops. A hop can be seen as the number of arrows encountered when going from the first node to the second node. Such communication schemes have the problem of requiring a very large number of hops to communicate between certain nodes. In this scheme, the number of hops can be half the total number of nodes in the communication scheme. In Figure **1B**, assume N=4 nodes in each of the two orthogonal directions (up-down and left-right). The maximum number of hops is half the total number of nodes, or (N^2)/2 hops or 8 hops.

Figure **1C** depicts a two-dimensional communications mesh architecture coupled with the two-dimensional node array of 4 rows and 4 columns of Figure **1B**, as found in the prior art.

Note that as used herein, N will refer to the number of nodes in each orthogonal direction, or side of a multi-dimensional array of nodes. The dimensionality of the array will be referred to as M. When a node array is not uniform in each orthogonal direction, it will be specifically noted.

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Figure **1C** depicts a nearest neighbor communications scheme based around a two dimensional rectangular grid arrangement of nodes **200**. This has been extensively researched and applied in a variety of large scale applications since at least the 1980's.

The great strength of this scheme is that it provides an interconnect mechanism which is a big improvement over connecting the same number of processors in a the communication of Figure 1B, while requiring only a relatively small number of interconnects.

The maximum number of hops necessary to communicate between two arbitrarily selected nodes is the sum of the arrows on the sides of the array, or 2*(N-1). The scheme requires more hops as either the number of rows or columns increase, albeit at a better rate than the communication scheme of Figure 1B.

Figure **2A** depicts a two-dimensional, 2-D, toroidal mesh communications architecture of three rows and three columns, as found in the prior art.

A 2-D mesh as shown in Figure **1C** can be viewed as residing on a 2-D surface of a piece of paper.

Figure **2B** depicts the prior art two-dimensional, 2-D, toroidal mesh communications architecture of three rows and three columns shown in Figure **2A** but drawn on a torus.

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A 2-D toroidal mesh is viewed as residing on the surface of a torus, formed by connecting the left side and right side and then connecting the top side and bottom side, of a 2-D mesh as shown in Figure 2B. The advantage of the toroidal architecture is that it reduces the longest travel time through the communication network to about half that of the 2-D mesh travel time in terms of hops.

3-D toroidal mesh architectures have the same basic properties, although they are much more difficult to visualize. They assume a 3-D locally rectangular lattice of neighboring nodes, but are much more difficult to visualize.

In a 2-D toroidal scheme, the communications paths are inherently planar, and in cases above three nodes to a row or column, do not provide complete interconnect between the nodes of a row or column. In point of fact, they teach a locally planar connection grid which, above three nodes in each orthogonal direction, do not form a complete interconnect between the nodes of any orthogonal direction. What is desired is a communications scheme overcoming the limitations of the existing nearest neighbor multi-dimensional communications schemes when N is larger than three. Several schemes have evolved to this end.

Figure **2C** depicts eight nodes with a total interconnect communications grid, with every node directly coupled to each of the other nodes, as found in the prior art. Note that each of these nodes must have seven ports to support the communications scheme. So for N^2 nodes in a square configuration, where N is 2 or larger, each node would need N^2-1 ports. This is a serious complexity

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burden not only on the port hardware at the node, but also in terms of communications management needed at each node to control port communications. This can be a major problem. What is further desired is a communications scheme, which does not place such severe requirements on each node, but supports nearly the same communication performance.

Figure **3A** depicts eight nodes communicating directly with a switch **290** and through the switch, each node is directly coupled to each of the other nodes by means of two hops, as found in the prior art.

These systems provide a communication path from each node to any other node in just two hops, one to the switch from the source node and a second from the switch to the destination node. Such interconnect schemes are often chosen today. They provide fast interconnect, but the complexity of the communication switching rapidly dwarfs the complexity of the rest of the system as the number of nodes increase.

Communication protocol switches today tend to be either Ethernet to Ethernet switch architectures or Ethernet to ATM back to Ethernet switch architectures. The first is often a circuit switched approach, sometimes involving cross bar switches. The second is a packet switch approach, using asynchronous traversal of the ATM network to wormhole packets from their source to their destinations. These switches are inherently complex. This complexity has negative impact on the initial cost, maintenance, and reliability of such switches and their systems.

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Consider the common communications scheme of a 64 port Ethernet switch interconnecting 64 nodes. Such switches are extremely complex. The switch complexity is far greater than the rest of the system taken as a whole. The switch complexity dominates the cost, maintenance and reliability of everything else in such systems. What is further desired is a fast, minimal overhead, lower cost, communications scheme which provides nearly the same performance in terms of hops, but at a fraction of the complexity of the system as a whole.

Figure **3B** depicts a four dimensional hypercube of 2⁴ nodes as found in the prior art.

In this example, M, the dimension of the array, is four and N, the number of nodes in an orthogonal direction, is two. Each of the nodes has M=4 ports. A communication between nodes can take up to M hops. The total interconnects of the system is (M*N^M)/2, which rapidly exceeds the number of processors. This interconnect scheme is a nearest orthogonal neighbor scheme, which when N is larger than two, shares the same problems as the mesh architectures.

The hypercube interconnect architecture points to a basic trend in the parallel processor community, the necessity of rewriting major software programs into specialized parallel processor programs. These rewritten parallel processor programs distribute the data processing to be performed over many processing units, which then must communicate their computational results or decisions to at least some other of the processors.

There are numerous schemes for controlling these activities within a node, Single Instruction Multiple Datapath (SIMD), and Multiple Instruction Multiple Datapath (MIMD) are just two approaches. SIMD architectures concurrently act on a single instruction across multiple datapaths. MIMD architectures concurrently act on multiple instructions across multiple datapaths. Note that Single Instruction Single Datapath (SISD) architectures act on a single instruction across one datapath and include microprocessors. Multiple Instruction Single Datapath (MISD) architectures concurrently act on multiple instructions across a single datapath and include MPEG stream decoders.

- Almost all programs are initially written for SISD architectures. Rewriting major programs for data processing on these various alternative parallel processor architectures often requires reinventing the underlying algorithms of those programs in a concurrent form for the various control and communications schemes.
- By way of example, people providing single processor weather prediction or airframe simulations have built computational tools often at the conceptual limits of comprehension and verification. Such tools do not translate readily into these alternative computer architectures and usually require great effort just to get the algorithms to run in these new environments, much less improve their results.

 What is further desired is a communication scheme to enable many processors
 - to support major computational problems with existing software, while requiring only minor software conversion.

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Figure **3C** depicts the use of two optical fibers to create a bidirectional communications physical transport directly connecting through taps to each of the nodes through a control point as taught by the prior art multiplexing multiple signals into a single physical transport.

This use of fiber optics can be found in Figure 8 and its discussion in U.S. Patents 5,029,962 and 5,037,170. This use of fiber optics can be found in Figure 4 and its discussion in U.S. Patent 4,938,008. This use of fiber optics can be found in Figure 3 and its discussion in U.S. Patent 4,889,403. This use of fiber optics can be found in Figure 1 and its discussion in U.S. Patent 4,815,805. This use of fiber optics can be found in Figures 4, 76-78 and its discussion in U.S. Patent 4,768,854. Note that this patent discusses use of a third optical fiber. This use of fiber optics can be found in Figure 8 and its discussion in U.S. Patents 4,741,585 and 4,824,199.

It is common in the above-cited prior art to discuss the control point as a "headend" which distinguishes the signals received from the nodes using a photocell generating an electrical signal. The electrical signal is tested for a "1" or a "0" condition.

Figure **3D** depicts the use of one optical fiber to create a bidirectional communications physical transport directly connecting through taps to each of the nodes through a control point as taught by the prior art multiplexing multiple signals into a single physical transport.

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This use of fiber optics can be found in Figure 3 and its discussion in U.S. Patents 4,822,125 and 4,557,550.

Figure 3E depicts the use of one optical fiber to create a uni-directional communications physical transport directly connecting through taps to each of the nodes through a control point as taught by the prior art distributing a collection of multiple signals into a single physical transport for multiple destinations.

This use of fiber optics can be found in Figure 5 and its discussion in U.S. Patents 4,747,652 and 4,834,482.

Figures 3C, 3D and 3E have been shown to present various prior art methods employing the physical transport of one or more optical fibers to multiplex and/or distribute multiple communications between multiple points.

To summarize the shortcomings of the prior art, what is needed is a communications scheme supporting nearly the same communication performance while placing much less severe requirements on each node than the complete direct interconnect approach. What is also needed is a fast, minimal efficient communications scheme providing performance similar to the ideal switch interconnect approach, but at a fraction of the complexity of the system as a whole.

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Summary of the Invention

Certain embodiments of the invention advantageously provide communications performance similar to the switch interconnect approach, and nearly the same communications performance as the complete direct interconnect approach but at dramatically reduced complexity compared to other known approaches having similar communications performance.

The communications network has M orthogonal directions that support communications between an M dimensional lattice of up to N^M nodes, where M is at least two and N is at least four. Each node pencil in a first orthogonal direction contains at least four nodes and each node pencil in a second orthogonal direction contains at least two nodes. Each of the nodes contains a multiplicity of ports.

As used herein, a node pencil refers to a 1-dimensional collection of nodes differing from each other in only one dimensional component, i.e. the orthogonal direction of the pencil. By way of example, a nodal pencil in the first orthogonal direction of a two-dimensional array contains the nodes differing in only the first dimensional component. A nodal pencil in the second orthogonal direction of a two-dimensional array contains the nodes differing in only the second dimensional component. Node(a,b) will refer to a node in the a location in the first orthogonal direction and b location in the second orthogonal direction.

The communications network is comprised of a communication grid interconnecting the nodes. The communications grid includes up to N^(M-1)

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communication pencils, for each of the M directions. Each of the communication pencils in each orthogonal direction corresponds to a node pencil containing a multiplicity of nodes, and couples every pairing of nodes of the node pencil directly.

As used herein, communication between two nodes of a nodal pencil coupled with the corresponding communication pencil comprises traversal of the physical transport layer(s) of the communication pencil.

Such embodiments of the invention advantageously support direct communication between any two nodes belonging to the same communication pencil, supporting communication between any two nodes in an M dimensional array in at most M hops.

Comparing the invention to existing, prior art direct connection of all nodes finds the following. Direct connection of all nodes provides communication between nodes in one hop, but requires each node have almost as many ports as there are nodes in the array. Each of these ports adds complexity not only to node hardware, but also to the node-resident management of the node's port communication.

Each node pencil in the second orthogonal direction may contain at least three nodes. Each node pencil in the second orthogonal direction may contain at least four nodes.

Communication between nodes utilizing a communications switch, provides communication between nodes in two hops, but finds the communication switch

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complexity rapidly dominating the entire system, adversely affecting initial capital expenditure and maintenance of the system. The reliability of such systems is jeopardized, in that if the switch fails, the system fails.

Each of the communication pencils may be comprised of the number of communications paths required to interconnect each node of the corresponding node pencil directly to the other nodes of the corresponding node pencil. Such embodiments of the invention advantageously support communications paths along each communication pencil based upon point-to-point physical transport layers of various wireline structures, such as wire, fiber optics, twisted pair, coaxial cable, wave-guides such as micro-channel and free space lasers. Free space lasers essentially operate without a physical wireline, but are fundamentally directed through fee space in a fashion closer to wireline than wireless physical transports. They will for the sake of clarity of discourse be considered a wireline physical transport herein. Communication path support may further include, but is not limited to, Wavelength Division Multiplexing (WDM). Communication pencils may advantageously support Ethernet, ArcNet, Token Ring, FDDI and ATM as link layers. The communication gird may advantageously support network layers including, but not limited to, TCP/IP, Netware IPX, SMB and DecNet.

Note that, if a node fails in the communication grid, communication between any pair nodes not including the failed node occurs at almost the same efficiency.

If a coupling of a node to a communication pencil fails, or if a communication path between two nodes fails in one communication pencil, the system can route

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communication between any two nodes through different pencils such that communications performance is not lost. In the same way, if one node fails, the communication between two functioning nodes is at most M hops by rerouting communication through functioning nodes.

- Certain embodiments of the invention include communicating between a first node and a second node. The first node is coupled to a first communication pencil coupled to a third node. The third node is coupled a second communication pencil coupled to the second node. Each of the communication pencils includes at least one physical transport layer.
 - Communicating between the first node and second node includes the following. The first node communicates with the third node via the first communication pencil by traversing all of the physical transport layers included in the first communication pencil. The third node communicates with the second node via the second communication pencil by traversing all of the physical transport layers included in the second communication pencil.

Such embodiments advantageously support extremely high speed communication through the communication pencils, traversing the physical transport layers and using intermediate third nodes, when direct communication between the first node and second node is either excessively costly or infeasible for other reasons.

Certain embodiments of the invention include a node coupling to M communication pencils, where M is at least two. The node includes M

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communication interfaces, each of the communication interfaces coupling to a corresponding communication pencil. The node support a communication process performed within the node controlling all of the communications interfaces. The communication process includes interacting within the node with the communication interface, for each of the communication interfaces.

Each of these interactions within the node further include the following. Receiving a first communication from the communication interface to create a received communication from the communication interface. Processing the received communication from the communication interface. And sending a local communication to the communication interface to create a second communication to the communication interface.

Such embodiments advantageously support interactive communication control within the node controlling the communication interfaces to each communication pencil coupled to the node.

Note that an appendix listing a C programming language model of an embodiment of the invention is attached to this document. It will be apparent to one of skill in the art that this model shows decisions being weighed regarding communicating within a node, communicating external to a node, communicating through the node to other communication interfaces, communicating through the communication interfaces to communicate to elements within the node, communicating through tunnel interfaces, communicating through one or more communication processor coupling mechanism, communicating based upon avoidance of obstructions and communicating based upon various cost factors.

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Obstructions may include, but are not limited to, various systems failures, omitted elements, network management allocations including but not limited to network partitioning, database access privileges, and network access privileges. Cost factors may include but are not limited to overall communication delay, speed, bandwidth utilization and node resource utilization. Note that obstructions may be expressed as cost factor with exorbitant costs.

Note that the appendix is a working simulation of an embodiment of the invention, and as such, represents an actual reduction to practice of the invention. The model presented in the appendix is just one of many embodiments and has been included to meet in part the duty of candor and demonstrate the details of that implementation. This appendix and the embodiment it models are in no way meant to limit the scope of the claims.

These and other advantages of the present invention will become apparent upon reading the following detailed descriptions and studying the various figures of the drawings.

Brief Description of the Drawings

Figure **1A** depicts two processors coupled to each other, each with accessibly coupled memories as found in the prior art;

Figure **1B** depicts a communication scheme through a square array of 16 nodes, as found in the prior art;

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Figure **1C** depicts a two-dimensional communications mesh architecture coupled with the two-dimensional node array of 4rows and 4 columns of Figure **1B**, as found in the prior art;

Figure **2A** depicts a two-dimensional, 2-D, toroidal mesh communications architecture of three rows and three columns, as found in the prior art;

Figure **2B** depicts the prior art two-dimensional, 2-D, toroidal mesh communications architecture of three rows and three columns shown in Figure **2A** but drawn on a torus;

Figure **2C** depicts eight nodes with a total interconnect communications grid, with every node directly coupled to each of the other nodes, as found in the prior art;

Figure **3A** depicts eight nodes communicating directly with a switch **290** and through the switch, each node is directly coupled to each of the other nodes by means of two hops, as found in the prior art;

Figure **3B** depicts a four dimensional hypercube of 2⁴ nodes as found in the prior art;

Figure **3C** depicts the use of two optical fibers to create a bidirectional communications physical transport directly connecting through taps to each of the nodes through a control point as taught by the prior art multiplexing multiple signals into a single physical transport;

Figure **3D** depicts the use of one optical fiber to create a bidirectional communications physical transport directly connecting through taps to each of

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the nodes through a control point as taught by the prior art multiplexing multiple signals into a single physical transport;

Figure **3E** depicts the use of one optical fiber to create a uni-directional communications physical transport directly connecting through taps to each of the nodes through a control point as taught by the prior art distributing a collection of multiple signals into a single physical transport for multiple destinations;

Figure **4A** depicts a system **600** including a two-dimensional plex communication grid comprised of communication pencils **400**, **410**, **420** and **430** in the first orthogonal direction and communication pencils **300**, **310**, **320** and **330** in the second orthogonal direction, each with N=4 nodes **500**, in accordance with certain embodiments;

Figure 4B depicts the system 600 including the two-dimensional plex communication grid of Figure 4A with highlighted communication pencils 400, 410, 420 and 430 in the first orthogonal direction;

Figure 4C depicts the system 600 including the two-dimensional plex communication grid of Figure 4A with highlighted communication pencils 300, 310, 320 and 330 in the second orthogonal direction;

Figure **4D** depicts a system **600** including a two-dimensional plex communication grid with N=4 nodes **500**, each node **500** containing six ports in accordance with certain embodiments of the invention;

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Figure **5** depicts a system **600** including a two-dimensional plex communication grid with N=4 nodes **500**, each node containing six ports, two communications processors, each coupled to three ports in accordance with certain embodiments of the invention;

Figure 6 depicts the two communications pencils 410 and 320 coupled to Node 2,1 (500) and the two node pencils of Node 2,1 of Figure 4D in accordance with certain embodiments of the invention;

Figure 7 depicts the communications pencils and their coupling to the node pencils in the first orthogonal direction of the two-dimensional plex communications grid of Figure 4D in accordance with certain embodiments of the invention;

Figure 8 depicts the communications pencils and their coupling to the node pencils in the second orthogonal direction of the two-dimensional plex communications grid of Figure 4D in accordance with certain embodiments of the invention;

Figure 9 depicts the communications pencils 410 and 320 coupled to Node 2,1 (500) highlighting communication pencil 410 in the first orthogonal direction of Figures 4D and 6;

Figure 10 depicts the communications pencils 410 and 320 coupled to Node 2,1 (500) highlighting communication pencil 320 in the second orthogonal direction of Figures 4D and 6;

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Figure 11 depicts the communications pencils 410 and 320 coupled to Node 2,1 (500) highlighting the node pencil in the first orthogonal direction of Figures 4D and 6;

Figure 12 depicts the communications pencils 410 and 320 coupled to Node 2,1 (500) highlighting the node pencil in the second orthogonal direction of Figures 4D and 6;

Figure **13A** depicts the difference between the embodiments of the invention depicted in Figure **4D** of a 2-D, N=4 plex communications grid and the communications grid of a 2-D toroidal mesh interconnecting an N by N grid of nodes as shown in Figure **1C**;

Figure **13B** depicts a 2-D, N=4 toroidal grid of the prior art mapped onto a torus, in a fashion similar to Figure **2B**;

Figure **13C** depicts the difference between the embodiments of the invention depicted in Figure **4D** of a 2-D, N=4 plex communications grid and the communications grid of a 2-D toroidal mesh interconnecting an N by N grid of nodes as shown in Figure **13B**;

Figure **14** depicts a system **700** including a three-dimensional array of N=5 nodes **500** with orthogonal directions **490**, **492** and **494** in accordance with the invention;

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Figure **15** depicts some of the node pencils and corresponding communications pencils in the first orthogonal direction of a three-dimensional array of 4*5*5 nodes **500** in accordance with certain embodiments of the invention;

Figure **16** depicts some of the node pencils and corresponding communications pencils in the second orthogonal direction of a three-dimensional array of 4*5*5 nodes **500** in accordance with certain embodiments of the invention;

Figure 17 depicts some of the node pencils and corresponding communications pencils in the third orthogonal direction of a three-dimensional array of 4*5*5 nodes 500 in accordance with certain embodiments of the invention;

Figure **18A** depicts a node **500** with up to M*(N-1) ports which couple to the communication pencils of the node which intersect at the node in an M-dimensional array in accordance with certain embodiments of the invention;

Figure **18B** depicts a node **500** with up to P CPU's **510**, **520**, **550** and **560** coupled by **530-536** to the communication pencils of node **500** which intersect at node **500** in an M-dimensional array in accordance with certain embodiments of the invention; and

Figure 19 depicts a node 500 with up to P CPU's 510, 520, 550 and 560 directly coupled by 538-548, with ports 516, 526, 556 and 566 which couple to the communication pencils of the node pencils intersecting at the node 500 in an M-dimensional array in accordance with certain embodiments of the invention;

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Figure **20A** depicts a system **600** containing an M=2, N=4 plex communication grid with 16=N^M nodes **500**, with one node **500** including four communication processing units (CPUs), three nodes **500** including three CPUs, and 12 nodes **500** including two CPUs, where the 3 CPU nodes each are further coupled to external communications networks and each possess a tunneling interface, in accordance with certain embodiments of the invention;

Figure **20B** alternatively depicts a system **600** containing an M=2, N=4 plex communication grid with 16=N^M nodes **500**, with one node **500** including four communication processing units (CPUs), three nodes **500** including three CPUs, and 12 nodes **500** including two CPUs, where the 3 CPU nodes each are further coupled to external communications networks and each possess a tunneling interface, in accordance with certain embodiments of the invention;

Figure 21 depicts a system 800 including two instances of system 600 as depicted in Figures 20A and 20B, referred to as 600-1 and 600-2, in accordance with certain embodiments of the invention;

Figure **22** partially depicts a toroidal three-dimensional mesh communication grid for an N=3, three dimensional (M=3) array of nodes **500**, each comprising P=2 Communication Processor Units (CPU) which each comprise M=3 ports for the corresponding communication pencils;

Figure **23A** depicts a flowchart of a method communicating between a first node **500** and a second node **500** when the first node **500** and second node **500** are

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both coupled to communication pencils coupling to a third node **500**, in accordance with certain embodiments of the invention;

Figure 23B depicts a detail flowchart of operation 1004 of Figure 23A further performing the first node communicating with the third node via the first communication pencil;

Figure **23C** depicts a detail flowchart of operation **1008** of Figure **23A** further performing the third node communicating with the second node via the second communication pencil;

Figure **24A** depicts a detail flowchart of operation **1032** of Figure **23B** further performing traversing the physical transport layers when the first communication pencil includes a first physical transport layer and second physical transport layer;

Figure 24B depicts a detail flowchart of operation 1052 of Figure 24C further performing traversing the physical transport layers when the communication pencil includes a first physical transport layer and second physical transport layer;

Figure 25 depicts a flowchart of a communication process performed within the node 500 controlling all of the M communications interfaces, where M is between 2 and 5, in accordance with certain embodiments of the invention;

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Figure 26 depicts a detail flowchart of operation 1304 of Figure 25 further performing interacting within the node with the first communication interface in accordance with certain embodiments of the invention;

Figure 27A depicts a detail flowchart of operation 1372 of Figure 26 further performing for each of the communication interfaces coupled to the communication processor, receiving the first communication;

Figure **27B** depicts a detail flowchart of operation **1382** of Figure **26** further performing for each of the communication interfaces coupled to the communication processor, processing the received communication;

Figure **27C** depicts a detail flowchart of operation **1392** of Figure **26** further performing for each of the communication interfaces coupled to the communication processor, sending the local communication;

Figure **28A** depicts a detail flowchart of operation **1432** of Figure **27B** further performing processing the received communication in accordance with certain embodiments of the invention;

Figure 28B depicts an alternative detail flowchart of operation 1432 of Figure 27B further performing processing the received communication in accordance with certain embodiments of the invention;

Figure **29A** depicts a detail flowchart of operation **1512** of Figure **28A** further performing determining the received communication destination;

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Figure 29B depicts an alternative detail flowchart of operation 1512 of Figure 28A further performing determining the received communication destination in accordance with certain embodiments of the invention;

Figure **30A** depicts a detail flowchart of operation **1300** of Figure **25** further performing the communication process within the node;

Figure **30B** depicts a detail flowchart of operation **1582** of Figure **29A** further performing evaluating the destination component;

Figure **31A** depicts a detail flowchart of operation **1522** of Figure **29A** further performing routing the received communication for a communication processor coupled to the communication processor coupling mechanism;

Figure 31B depicts a detail flowchart of operation 1522 of Figure 29A further performing for each of the communication processors, routing the received communication;

Figure **31C** depicts a detail flowchart of operation **1532** of Figure **28A** further performing for each of the communication processors, delivering the received communication;

Figure **32A** depicts a detail flowchart of operation **1532** of Figure **28A** further performing for each of the communication processors, the step of delivering the received communication;

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Figure **32B** depicts a detail flowchart of operation **1432** of Figure **27B** further performing processing the received communication from the communication interface coupled to the communication processor;

Figure **33A** depicts a detail flowchart of operation **1712** of Figure **32B** further performing determining based upon the received communication from the communication interface;

Figure **33B** depicts a detail flowchart of operation **1612** of Figure **30A** further performing maintaining the routing table;

Figure **34A** depicts a detail flowchart of operation **1782** of Figure **33B** further performing distributing the new routing table;

Figure **34B** depicts a detail flowchart of operation **1792** of Figure **34A** further performing communicating the new routing table;

Figure **35A** depicts a detail flowchart of operation **1802** of Figure **34A** further performing replacing the routing table;

Figure **35B** depicts a detail flowchart of operation **1772** of Figure **33B** further performing generating the new routing table;

Figure **36A** depicts a detail flowchart of operation **1532** of Figure **28A** further performing delivering the received communication;

Figure **36B** depicts a detail flowchart of operation **1532** of Figure **28A** further performing delivering the received communication;

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Figure **36C** depicts a detail flowchart of operation **1382** of Figure **26** further performing processing the received communication;

Figure **37A** depicts a detail flowchart of operation **1932** of Figure **36C** further performing assessing the received communication;

Figure 37B depicts an alternative detail flowchart of operation 1932 of Figure 36C further performing assessing the received communication; and

Figure 38 depicts a communication interface 900 including P1=4 input ports and P2=4 output ports coupled to a communication pencil including optical fibers 902 and 904, each optical fiber handling one way traffic with optical fiber 902 coupled 940 through optronic amplifier 942 coupling 944 to optical fiber 904, in accordance with certain embodiments of the invention.

Detailed Description of the Invention

Figure **4A** depicts a system **600** including a two-dimensional plex communication grid comprised of communication pencils **400**, **410**, **420** and **430** in the first orthogonal direction and communication pencils **300**, **310**, **320** and **330** in the second orthogonal direction, each with N=4 nodes **500**, in accordance with certain embodiments of the invention.

Note that M is two, the dimension of the array of nodes. N is four and each row and column, or node pencil in either of the two orthogonal directions, has 4 nodes.

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The communications network is comprised of a communication grid interconnecting the nodes. The communications grid includes up to N^(M-1), or 4 communication pencils, for each of the M=2 orthogonal directions. Each of the communication pencils in each orthogonal direction is coupled with a corresponding node pencil containing a multiplicity of nodes coupling every pairing of nodes of the corresponding node pencil directly.

Communication between two nodes **500** of a nodal pencil coupled with the corresponding communication pencil includes traversal of the physical transport layer(s) of the communication pencil. Such embodiments of the invention advantageously support communications paths along each communication pencil based upon point-to-point physical transport layers, such as fiber optics, microwave wave guides such as micro-channel, and free space lasers. Further embodiments of the invention support Wavelength Division Multiplex (WDM) through the physical transport of the communication paths of the communication pencils.

These communications pencils advantageously support communications paths based upon point-to-point physical transport layers of various wireline structures, such as wire, fiber optics, twisted pair, coaxial cable, wave-guides such as microchannel and free space lasers. Communication path support may include, but is not limited to, Wavelength Division Multiplexing (WDM). Communication pencils may advantageously support Ethernet, ArcNet, Token Ring, FDDI and ATM as link layers. The communication gird may advantageously support network layers including, but not limited to, TCP/IP, Netware IPX, SMB and DecNet.

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Figure **4B** depicts the two-dimensional plex communication grid of Figure **4A** with highlighted communication pencils **400**, **410**, **420** and **430** in the first orthogonal direction. Recall that a nodal pencil in the first orthogonal direction of a two-dimensional array contains the nodes **500** differing in only the first dimensional component.

Consider the node pencil in the first orthogonal direction containing Node 0,0, Node 1,0, Node 2,0 and Node 3,0. The communication pencil **400** in the first orthogonal direction couples to the nodes of this node pencil. Node 0,0 is coupled **402** to communication pencil **400**. Node 1,0 is coupled **404** to communication pencil **400**. Node 2,0 is coupled **406** to communication pencil **400**. Node 3,0 is coupled **408** to communication pencil **400**.

Consider the node pencil in the first orthogonal direction containing Node 0,1, Node 1,1, Node 2,1 and Node 3,1. The communication pencil **410** in the first orthogonal direction couples to the nodes of this node pencil. Node 0,1 is coupled **412** to communication pencil **410**. Node 1,1 is coupled **414** to communication pencil **410**. Node 2,1 is coupled **416** to communication pencil **410**. Node 3,1 is coupled **418** to communication pencil **410**.

Consider the node pencil in the first orthogonal direction containing Node 0,2, Node 1,2, Node 2,2 and Node 3,2. The communication pencil **420** in the first orthogonal direction couples to the nodes of this node pencil. Node 0,2 is coupled **422** to communication pencil **420**. Node 1,2 is coupled **424** to communication pencil **420**. Node 2,2 is coupled **426** to communication pencil **420**. Node 3,2 is coupled **428** to communication pencil **420**.

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Consider the node pencil in the first orthogonal direction containing Node 0,3, Node 1,3, Node 2,3 and Node 3,3. The communication pencil **430** in the first orthogonal direction couples to the nodes of this node pencil. Node 0,3 is coupled **432** to communication pencil **430**. Node 1,3 is coupled **434** to communication pencil **430**. Node 2,3 is coupled **436** to communication pencil **430**. Node 3,3 is coupled **438** to communication pencil **430**.

Figure **4C** depicts the two-dimensional plex communication grid of Figure **4A** with highlighted communication pencils **300**, **310**, **320** and **330** in the second orthogonal direction. Recall that a nodal pencil in the second orthogonal direction of a two-dimensional array contains the nodes **500** differing in only the second dimensional component.

Consider the node pencil in the second orthogonal direction containing Node 0,0, Node 0,1, Node 0,2 and Node 0,3. The communication pencil **300** in the second orthogonal direction couples to the nodes of this node pencil. Node 0,0 is coupled **302** to communication pencil **300**. Node 0,1 is coupled **304** to communication pencil **300**. Node 0,2 is coupled **306** to communication pencil **300**. Node 0,3 is coupled **308** to communication pencil **300**.

Consider the node pencil in the second orthogonal direction containing Node 1,1, Node 1,2 and Node 1,3. The communication pencil 310 in the second orthogonal direction couples to the nodes of this node pencil. Node 1,0 is coupled 312 to communication pencil 310. Node 1,1 is coupled 314 to communication pencil 310. Node 1,2 is coupled 316 to communication pencil 310. Node 1,3 is coupled 318 to communication pencil 310.

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Consider the node pencil in the second orthogonal direction containing Node 2,2, Node 2,1, Node 2,2 and Node 2,3. The communication pencil **320** in the second orthogonal direction couples to the nodes of this node pencil. Node 2,0 is coupled **322** to communication pencil **320**. Node 2,1 is coupled **324** to communication pencil **320**. Node 2,2 is coupled **326** to communication pencil **320**. Node 2,3 is coupled **328** to communication pencil **320**.

Consider the node pencil in the second orthogonal direction containing Node 3,3, Node 3,1, Node 3,2 and Node 3,3. The communication pencil **330** in the second orthogonal direction couples to the nodes of this node pencil. Node 3,0 is coupled **332** to communication pencil **330**. Node 3,1 is coupled **334** to communication pencil **330**. Node 3,3 is coupled **338** to communication pencil **330**.

Each of the communication pencils may be comprised of the number of communications paths required to interconnect each node of the corresponding node pencil directly to the other nodes of the corresponding node pencil. Such embodiments of the invention advantageously support communications paths along each communication pencil based upon point-to-point physical transport layers, such as fiber optics, and microwave wave guides such as micro-channel.

These communications paths along each communication pencil advantageously support point-to-point physical transport layers of various wireline structures, such as wire, fiber optics, twisted pair, coaxial cable, wave-guides such as microchannel and free space lasers. Communication path support may include, but is not limited to, Wavelength Division Multiplexing (WDM). Communication pencils

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may advantageously support Ethernet, ArcNet, Token Ring, FDDI and ATM as link layers. The communication gird may advantageously support network layers including, but not limited to, TCP/IP, Netware IPX, SMB and DecNet.

Figure 4D depicts a two-dimensional plex communication grid with N=4 nodes 500, each node 500 containing six ports in accordance with certain embodiments of the invention. Note that M=2 and N=4. Each of the nodes 500 has M*(N-1), or six ports. Three of these ports on each node 500 are devoted to providing a direct interconnect to at least the other nodes 500 of its column through a collection of communication paths forming the communication pencil in the first orthogonal direction. The nodes 500 belonging to the same column are the nodes 500 of the node pencil in the first orthogonal direction. The nodes 500 belonging to the same row are the nodes 500 of the node pencil in the second orthogonal direction.

Three of these ports on each node **500** are devoted to providing a direct interconnect to the other nodes **500** of its row through a collection of communication paths forming the communication pencil in the second orthogonal direction. Those nodes **500** belonging to the same row are the nodes **500** of the node pencil in the second orthogonal direction.

In further embodiments of the invention, at least one node **500** has at least one additional port. At least one of the additional ports may be connected to an external network. Further, at least one of the additional ports may be connected to an external mass storage system. In other embodiments of the invention, at

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least one of the additional ports may be connected to an external database system.

A node **500** may contain at least one instruction processor. As used herein, an instruction processor includes but is not limited to instruction set processors, inference engines and analog processors. An instruction set processor refers to instruction processors changing state directly based upon an instruction, and which change an internal state by executing the instruction. Note that the instruction may include, but is not limited to, direct or native instructions and interpreted instructions. An inference engine changes state when presented an instruction, which may include a assertion, an assumption, or an inference rule. Inference engines include, but are not limited to, Horn clause engines such as Prolog requires, constraint based systems and neural network engines. As referred to herein, analog processors include, but are not limited to, optical signal processors, CCD's, and resonant cavity devices responding to data and/or controls asserted in the analog domain.

Communication includes, but is not limited to, communication using a digital communications protocol. Communication also includes a messaging protocol using the digital communications protocol. Communications also includes a messaging protocol compatibly supporting TCP-IP, supporting the Internet, and/or supporting the World Wide Web. Communications also includes link layers including but not limited to Ethernet, ArcNet, Token Ring, FDDI and ATM. Communication also includes network layers including, but not limited to, TCP/IP, Netware IPX, SMB and DecNet.

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Communications may also include at least one video stream protocol using a digital communications protocol. In further embodiments of the invention, communications includes at least one multi-media stream protocol using the video stream protocols which may include motion JPEG and may also include at least one form of MPEG.

Further embodiments of the invention support Wavelength Division Multiplex (WDM) through the physical transport of the communication paths of the communication pencils.

Each node may include a communication processor. Each node may further include P communications processors. P may be a factor of number of communications ports required by the communications grid to couple with the node. The number of required ports may be M*(N-1), so that P becomes a factor of M*(N-1). Such embodiments of the invention advantageously support communications processing at the node partitioned across the P communications processors.

N-1 may be a factor of P, where N is the maximum number of nodes in a node pencil of the array. N-1 may equal P. Alternatively, M may be a factor of P, where M is the node array dimension. P may equal M, the node array dimension. Further, both N-1 and M may be a factor of P.

Figure 5 depicts a two-dimensional plex communication grid with N=4 nodes 500, each node 500 containing six ports, two communications processors, each coupled to three ports in accordance with certain embodiments of the invention.

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At least some of the nodes **500** may comprise multiple coupled communications processors, also known herein as Communications Processing Units (CPU).

Each CPU contains up to N-1 ports coupled to a communication pencil in one orthogonal direction. Differing CPU's may contain differing numbers of ports, indicating differing numbers of nodes **500** in node pencils of differing orthogonal directions or additional communication to external networks, mass storage, database engines or servers, or other functional components.

M may be two. Such embodiments of the invention advantageously support twodimensional plex communications networks. Such embodiments of the invention provide communication between any two nodes in at most two hops, which is the same performance of communication as between nodes through a switch, but at considerably lower levels of complexity in terms of the interconnect scheme.

N may be four. Such embodiments of the invention advantageously support two dimensional plex communications networks with 16=4^2 nodes. Such embodiments of the invention have communication between any two nodes in at most two hops, compared to a toroidal 2-D mesh scheme, which requires up to four hops. A total direct-interconnect scheme would require 15 ports on each node, compared with six for this embodiment of the invention. A 16 port communications switch is significantly more complex than the communication pencils of the plex communication grid taken collectively.

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Figure 6 depicts the two communications pencils 410 and 320 coupled to Node 2,1 (500) and the two node pencils of Node 2,1 of Figure 4D in accordance with certain embodiments of the invention.

The node pencil in the first orthogonal direction includes Node 0,1, Node 1,1, Node 2,1 and Node 3,1. The couplings of these nodes to communication pencil 410 provides a direct interconnect between each node of the node pencil to the other nodes of the node pencil.

The node pencil in the second orthogonal direction includes Node 2,0, Node 2,1, Node 2,2 and Node 2,3. The couplings of these nodes to communication pencil **320** provides a direct interconnect between each node of the node pencil to the other nodes of the node pencil.

Figure 7 depicts the communications pencils and their coupling to the node pencils in the first orthogonal direction of the two-dimensional plex communications grid of Figure 4D in accordance with certain embodiments of the invention. The node pencils are shown each comprised of the vertical node columns in Figure 7.

The first displayed node pencil **400** in the first orthogonal direction includes Node(0,0), Node(1,0), Node(2,0) and Node(3,0). The couplings of these nodes **500** to communication pencil **400** provides a direct interconnect between each node **500** of the node pencil to at least the other nodes **500** of the node pencil.

The second displayed node pencil **410** in the first orthogonal direction includes Node(0,1), Node(1,1), Node(2,1) and Node(3,1). The couplings of these nodes to

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communication pencil **410** provides a direct interconnect between each node **500** of the node pencil at least to the other nodes **500** of the node pencil.

The third displayed node pencil **420** in the first orthogonal direction includes Node(0,2), Node(1,2), Node(2,2) and Node(3,2). The couplings of these nodes to communication pencil **420** provides a direct interconnect between each node **500** of the node pencil to the other nodes **500** of the node pencil.

The fourth displayed node pencil **430** in the first orthogonal direction includes Node(0,3), Node(1,3), Node(2,3) and Node(3,3). The couplings of these nodes **500** to communication pencil **430** provides a direct interconnect between each node **500** of the node pencil at least to the other nodes **500** of the node pencil.

Each of these node pencils couples to a corresponding communication pencil providing complete direct interconnect between at least pairs of nodes **500** of the node pencils. The communication pencils may include communication paths supporting the direct interconnect by use of N-1 ports at each node **500** coupling to the communication pencil to provide the complete direct interconnect.

Figure 8 depicts the communications pencils and their coupling to the node pencils in the second orthogonal direction of the two-dimensional plex communications grid of Figure 4D in accordance with certain embodiments of the invention. The node pencils are each comprised of the horizontal node 500 rows in Figure 8.

The first displayed node pencil **300** in the second orthogonal direction includes Node(0,0), Node(0,1), Node(0,2) and Node(0,3). The couplings of these nodes

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500 to communication pencil **300** provides a direct interconnect between each node **500** of the node pencil at least to the other nodes **500** of the node pencil.

The second displayed node pencil **310** in the second orthogonal direction includes Node(1,0), Node(1,1), Node(1,2) and Node(1,3). The couplings of these nodes **500** to communication pencil **310** provides a direct interconnect between each node **500** of the node pencil to at least the other nodes **500** of the node pencil.

The third displayed node pencil **320** in the second orthogonal direction includes Node(2,0), Node(2,1), Node(2,2) and Node(2,3). The couplings of these nodes **500** to communication pencil **320** provides a direct interconnect between each node **500** of the node pencil to at least the other nodes **500** of the node pencil.

The fourth displayed node pencil **330** in the second orthogonal direction includes Node(3,0), Node(3,1), Node(3,2) and Node(3,3). The couplings of these nodes **500** to communication pencil **330** provides a direct interconnect between each node **500** of the node pencil at least to the other nodes **500** of the node pencil.

Each of these node pencils couples to a corresponding communication pencil providing complete direct interconnect between pairs of nodes **500** of the node pencils. The communication pencils may include communication paths supporting the direct interconnect by use of N-1 ports at each node **500** coupling to the communication pencil to provide the complete direct interconnect.

Figure **9** depicts the communications pencils **410** and **320** coupled to Node 2,1 highlighting communication pencil **410** in the first orthogonal direction of Figures

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4D and **6**. The communication paths of the communication pencil **410** in the first orthogonal direction are shown in solid lines, and the communications paths of the communication pencil in the other orthogonal direction and nodes **500** of the node pencils are shown with broken lines.

Figure 10 depicts the communications pencils 410 and 320 coupled to Node 2,1 highlighting communication pencil 320 in the second orthogonal direction of Figures 4D and 6. The communication paths of the communication pencil in the second orthogonal direction are shown in solid lines, and the communications paths of the communication pencil in the other orthogonal direction and nodes

500 of the node pencils are shown with broken lines.

Figure 11 depicts the communications pencils 410 and 320 coupled to Node 2,1 highlighting the node pencil in the first orthogonal direction of Figures 4D and 6. The nodes 500 of the node pencil in the first orthogonal direction are shown in solid lines, and the communications paths of the communication pencils and nodes 500 of the other node pencil are shown with broken lines.

Figure 12 depicts the communications pencils 410 and 320 coupled to Node 2,1 highlighting the node pencil in the second orthogonal direction of Figures 4D and 6. The nodes 500 of the node pencil in the second orthogonal direction are shown in solid lines, and the communications paths of the communication pencils and nodes 500 of the other node pencil are shown with broken lines.

Figure 13A depicts the difference between the embodiments of the invention depicted in Figure 4D of a 2-D, N=4 plex communications grid and the

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communications grid of a 2-D toroidal mesh interconnecting an N by N grid of nodes as shown in Figure 1C. In Figure 13A, communications paths common to the toroidal mesh and plex communications grid are shown with solid lines. Communications paths found only in the plex communications grid are shown in broken lines.

Figure 13B depicts a 2-D, N=4 toroidal grid of the prior art mapped onto a torus, in a fashion similar to Figure 2B. Figure 13C depicts the difference between the embodiments of the invention depicted in Figure 4D of a 2-D, N=4 plex communications grid and the communications grid of a 2-D toroidal mesh interconnecting an N by N grid of nodes as shown in Figure 13B. Figure 13C is equivalent to the connectivity of Figure 13A and has been provided to show in a more graphic form distinctions pointed out in Figure 13A.

Several things become apparent from study of Figure **13A**, the mesh array of Figure **1C** and Figures **13B** and **13C**. First, each node in a 2-D mesh, whether or not it is toroidal, requires no more than four ports to interconnect with the communications network. Plex communications nodes require more. For the 2-D case, with N=4, each node of coupled to the plex communication grid as shown in Figure **4D** requires six ports. It is not possible for the mesh node with no more than 4 ports of Figure **1C** to substitute functionally for the nodes of the plex communications scheme as shown in Figure **4D**.

Secondly, it takes two hops for communication between Node (2,0) and Node(2,2) in the mesh communications schemes, whether toroidal or not. In the

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plex communications grid, it takes one hop to communicate between Node(2,0) and Node(2,2), or any other pair of nodes of that row.

Thirdly, it takes two hops for communication from Node(2,2) to Node(0,2) in the mesh communications schemes, whether toroidal or not. In the plex communications grid, it takes one hop to communicate between these nodes, or any other pair of nodes of that column.

Thus, it can take four hops for a communication to go from Node(2,0) to Node(0,2) in the above described mesh communications schemes, whereas it takes only two hops in the plex communications grid. Note when N=6, a two-dimensional toroidal mesh communications scheme can take up to six hops to communicate between Node(3,0) and Node(0,3), whereas the plex communications grid would still require at most two hops to communicate between any two nodes.

M may be three. Such embodiments of the invention advantageously support three-dimensional plex communications networks.

Figure 14 depicts a three-dimensional array of N=5 nodes 500 with orthogonal directions 490, 492 and 494 in accordance with the invention. In Figure 14, each intersection of lines depicts a node 500. This has been shown schematically to simplify Figure 14, and is not meant to limit the contents of a node in any way.

Figure **15** depicts some of the node pencils and corresponding communications pencils in the first orthogonal direction of a three-dimensional array of 4*5*5 nodes **500** in accordance with certain embodiments of the invention. The first

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node pencil shown in the first orthogonal direction contains Node(0,0,2), Node(1,0,2), Node(2,0,2), and Node(3,0,2). The first communication pencil **700** is coupled to the first node pencil providing direct interconnection between each pair of nodes **500** of the first communication pencil.

The second node pencil in the first orthogonal direction contains Node(0,1,2), Node(1,1,2), Node(2,1,2), and Node(3,1,2). The second communication pencil **702** is coupled to the second node pencil providing direct interconnection between each pair of nodes **500** of the second communication pencil.

The third node pencil in the first orthogonal direction contains Node(0,2,2), Node(1,2,2), Node(2,2,2), and Node(3,2,2). The third communication pencil **704** is coupled to the third node pencil providing direct interconnection between each pair of nodes **500** of the third communication pencil.

The fourth node pencil in the first orthogonal direction contains Node(0,3,2), Node(1,3,2), Node(2,3,2), and Node(3,3,2). The fourth communication pencil **706** is coupled to the fourth node pencil providing direct interconnection between each pair of nodes **500** of the fourth communication pencil.

The fifth node pencil in the first orthogonal direction contains Node(0,4,2), Node(1,4,2), Node(2,4,2), and Node(3,4,2). The fifth communication pencil **708** is coupled to the fifth node pencil providing direct interconnection between each pair of nodes **500** of the fifth communication pencil.

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Each node pencil in the first orthogonal direction contains four nodes. In this embodiment of the invention, each node may contain three ports coupled to the corresponding communication pencil to provide complete direct interconnect.

Figure **16** depicts some of the node pencils and corresponding communications pencils in the second orthogonal direction of a three-dimensional array of 4*5*5 nodes **500** in accordance with certain embodiments of the invention.

The first shown node pencil contains Node(0,0,2), Node(0,1,2), Node(0,2,2), Node(0,3,2), and Node(0,4,2). The first communication pencil **730** is coupled to the first node pencil providing direct interconnection between each pair of nodes **500** of the first communication pencil.

The second node pencil contains Node(1,0,2), Node(1,1,2), Node(1,2,2), Node(1,3,2), and Node(1,4,2). The second communication pencil **732** is coupled to the second node pencil providing direct interconnection between each pair of nodes **500** of the second communication pencil.

The third node pencil contains Node(2,0,2), Node(2,1,2), Node(2,2,2), Node(2,3,2), Node(2,3,2), and Node(2,4,2). The third communication pencil **734** is coupled to the third node pencil providing direct interconnection between each pair of nodes **500** of the third communication pencil.

The fourth node pencil contains Node(3,0,2), Node(3,1,2), Node(3,2,2), Node(3,3,2), Node(3,3,2), and Node(3,4,2). The fourth communication pencil **736** is coupled to the fourth node pencil providing direct interconnection between each pair of nodes **500** of the fourth communication pencil.

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Each node pencil in the second orthogonal direction contains five nodes. In this embodiment of the invention, each node may contain four ports coupled to the corresponding communication pencil to provide complete direct interconnect.

Figure 17 depicts some of the node pencils and corresponding communications pencils in the third orthogonal direction of a three-dimensional array of 4*5*5 nodes 500 in accordance with certain embodiments of the invention. The first shown node pencil contains Node(0,0,0), Node(0,0,1), Node(0,0,2), Node(0,0,3), and Node(0,0,4). The first communication pencil 750 is coupled to the first node pencil providing direct interconnection between each pair of nodes 500 of the first communication pencil.

The second node pencil contains Node(0,1,0), Node(0,1,1), Node(0,1,2), Node(0,1,3), and Node(0,1,4). The second communication pencil **752** is coupled to the second node pencil providing direct interconnection between each pair of nodes **500** of the second communication pencil.

The third node pencil contains Node(0,2,0), Node(0,2,1), Node(0,2,2), Node(0,2,3), and Node(0,2,4). The third communication pencil **754** is coupled to the third node pencil providing direct interconnection between each pair of nodes **500** of the third communication pencil.

The fourth node pencil contains Node(0,3,0), Node(0,3,1), Node(0,3,2), Node(0,3,3), and Node(0,3,4). The fourth communication pencil **756** is coupled to the fourth node pencil providing direct interconnection between each pair of nodes **500** of the fourth communication pencil.

The fifth node pencil contains Node(0,4,0), Node(0,4,1), Node(0,4,2), Node(0,4,3), and Node(0,4,4). The fifth communication pencil **758** is coupled to the fifth node pencil providing direct interconnection between each pair of nodes **500** of the fifth communication pencil.

Each node pencil in the third orthogonal direction contains five nodes. In this embodiment of the invention, each node may contain four ports coupled to the corresponding communication pencil to provide complete direct interconnect.

Note that M may be four. Such embodiments of the invention advantageously support four-dimensional plex communications networks.

- Figure **18A** depicts a node **500** with up to M*(N-1) ports **506** which couple to the communication pencils of the node **500** which intersect at the node **500** in an M-dimensional array in accordance with certain embodiments of the invention. A node **500** may contain M*(N-1) ports **506** which couple to the communication pencils of the node which intersect at the node in an M-dimensional array.
- The physical transport layers of the communications paths coupled to ports **506** may be essentially the same. The communications protocols of the communications paths coupled to ports **506** may be essentially the same. In other further embodiments of the invention, the communications protocols of the communications paths coupled to ports **506** are not essentially the same.
- The physical transport layer of the communication paths coupled to ports **506** may not be all essentially the same. In further embodiments of the invention, the communications protocols of the communications paths coupled to ports **506** are

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essentially the same. In other further embodiments of the invention, the communications protocols of the communications paths coupled to ports **506** are not essentially the same.

One or more additional ports **508** may be contained in at least one node **500**. The physical transport layers of communications paths coupled to two or more of these additional ports **508** may be essentially the same. The communications protocols of the communications paths coupled to ports **508** may be essentially the same. In other further embodiments of the invention, the communications protocols of the communications paths coupled to ports **508** are not essentially the same.

The physical transport layer of communications paths coupled to two or more of these additional ports 508 may not be essentially the same. In further embodiments of the invention, the communications protocols of the communications paths coupled to ports 508 are essentially the same. In other further embodiments of the invention, the communications protocols of the communications paths coupled to ports 508 are not essentially the same.

At least one node **500** may be accessibly coupled **502** to memory **504**. In further embodiments of the invention, node **500** contains an instruction processor further accessibly coupled **502** to memory **504**. In further embodiments of the invention, node **500** contains at least two instruction processors. In further embodiments of the invention, node **500** contains multiple instruction processors accessibly coupled **502** to memory **504**.

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Recall that each node may include a communication processor. Each node may further include P communications processors. P may be a factor of the number of communications ports required by the communications grid to couple with the node. The number of required ports may be M*(N-1), so that P becomes a factor of M*(N-1). Such embodiments of the invention advantageously support communications processing at the node partitioned across the P communications processors.

Further recall that N-1 may be a factor of P, where N is the maximum number of nodes in a node pencil of the array. N-1 may equal P. Alternatively, M may be a factor of P, where M is the node array dimension. P may equal M, the node array dimension. Further, both N-1 and M may be a factor of P.

The P communications processors may be coupled by a bus. Such embodiments of the invention advantageously support the use of a bus to couple the P communications processors of a node. Further additional embodiments of the invention include the bus coupling the P communications processors supporting a bus master. Further embodiments of the invention include the bus master as one of the P communications processors. Further embodiments of the invention include the bus master, over time, being any of the P communications processors.

As used herein, a bus refers to a common communication coupling between multiple communicating devices. As used herein, bus master refers to a device controlling which of the communicating devices coupled to the controlled bus

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may actively communicate or access the bus. It is common for some of the coupled communicating devices to have to wait for bus access.

Figure 18B depicts a node 500 with up to P CPU's 510, 520, 550 and 560 coupled by 530-536 to the communication pencils of node 500 which intersect at node 500 in an M-dimensional array in accordance with certain embodiments of the invention. To minimize the complexity of the drawing and discussion, Figure 18B shows embodiments of the invention for P equal to four. This is done strictly to minimize the complexity of the discussion and not to impose a limitation upon interpretation of the claims. In certain embodiments of the invention, P is two. In other further embodiments of the invention, P is three. In other further embodiments of the invention, P is at least five.

At least one node **500** contains P CPU's **510**, **520**, **550** and **560** coupled by **530-536**. Couplings **530-536** may form a single shared coupling **530**. A bus may provide coupling **530**. A bus may be considered as a resource allowing a limited subset of processors to simultaneously communicate. Buses are often found to require at least some combinations of processors to sometimes wait before communicating, which is often referred to as bus access.

A bus arbitration scheme may control access to coupling **530**. A bus master may further control the bus providing coupling **530**. In further embodiments of the invention, one of the CPUs acts as the bus master controlling coupling **530**. In further embodiments of the invention, any of the CPUs may act as the bus

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master controlling coupling **530**. In further embodiments of the invention, all of the CPUs occasionally act as the bus master controlling coupling **530**.

Couplings 530-536 may form a single shared coupling 530 of the CPUs 510 and 520 with a specific interface 532 via 534 to CPU 550 and via 536 to CPU 550.

Couplings **534** and **536** may further act as a bus with interface **532** acting as a bridge between coupling **530** and bus **534-536**.

Couplings 530-536 may form a single shared coupling 530 of the CPUs 510 and 520 with coupling 530-532-534 acting as a direct interface of CPU 550 to one of CPUs 510 and 520. Coupling 530-532-536 may further act as a direct interface of CPU 560 to one of CPUs 510 and 520. Coupling 530-532-536 may also further act as a direct interface of CPU 560 to the shared coupling 530 of CPUs 510 and 520.

Node **500** may contain CPU **510** further accessibly coupled **512** to memory **514**.

Node **500** may contain CPU **520** accessibly coupled **522** to memory **524**. Node **500** may contain CPU **550** accessibly coupled **552** to memory **554**. Node **500** may contain CPU **560** accessibly coupled **562** to memory **564**.

Two or more of the memories **514**, **524**, **554** and **564** may be contained within a single package. As used herein, a package includes but is not limited to a printed circuit board, an assembly including a printed circuit board, a multi-chip module, an integrated circuit, a circuit encased in one or more of the collection, including but not limited to, plastic, ceramic, metallic and optically conductive materials.

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The package may further include power distribution components. The package may also further include thermal dissipation components.

One or more of the CPUs 510, 520, 550, and 560 may be contained within a single package with the respective accessibly coupled memories 514, 524, 554 and 564.

At least one of the CPUs **510** may contain up to M*(N-1) ports **516**. Each of the CPUs **510**, **520**, **550**, and **560** may contain up to M*(N-1)/P ports **516**. Each of the CPUs **510**, **520**, **550**, and **560** may further contain at least N-1 ports **516**, **526**, **556** and **566**, coupling to the communication paths of communication pencils in the M orthogonal directions. In further embodiments of the invention, each of the CPUs **510**, **520**, **550**, and **560** contain N-1 ports **516**, **526**, **556**, and **566** coupling to the communication paths of communication pencils in the M orthogonal directions. Each of the CPUs **510**, **520**, **550**, and **560** may contain M ports **516**, **526**, **556** and **566**, coupling to the communication paths of communication pencils in the M orthogonal directions.

At least one of the CPUs **510** may contain at least one additional port **518**. In further embodiments of the invention, each of the CPUs **510**, **520**, **550** and **560** may contain at least one additional port **518**, **528**, **558** and **568**. In certain embodiments of the invention one or more of these additional ports couple to external communications networks. In certain embodiments of the invention one or more of these additional ports couple to an external database engine. In certain embodiments of the invention one or more of these additional ports couple to a server.

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At least one of the communications processors may be further comprised of at least one instruction processor accessibly coupled to a memory. Such embodiments of the invention advantageously support instruction processing at each of the communications processors.

At least one of the communications processors 510 may include a communication handler coupled to at least one of the ports 516. The communication handler may include, but is not limited to, a finite state machine. The finite state machine may include, but is not limited to, one or more programmable logic circuits, Field Programmable Logic Arrays (FPGAs), gate arrays, standard cell circuits. Such embodiments of the invention advantageously support protocol handlers for digital protocols, which are often advantageously implemented, at least in part, as finite state machines. Note that the finite state machine may change state synchronously or asynchronously. Synchronous finite state machines may use a synchronizing mechanism based upon the condition of coupled port(s) 516, or based upon one or more conditions within the node 500.

The communication handler may further include, but is not limited to, transmitter, receiver or transceiver circuitry interfacing to at least one of the physical transport layers of the port, for at least one of the ports. Such embodiments of the invention advantageously support physical transport layer interfaces.

At least one, possibly all, of the communications processors may be comprised of a communications instruction processor accessibly coupled to the memory. The communications instruction processor is communicatively coupled to at least

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one of the ports. The communications processor may be communicatively coupled to the port via the communication handler. Such embodiments of the invention advantageously support communications instruction processors coupled to at least some of the ports. Programmable communications processing further advantageously supports encryption, security, and other activities requiring reconfiguration over time.

The M communications processors may be coupled by a direct connection network of each of the M communications processors coupled directly to each of the remaining communications processors. Such embodiments of the invention advantageously support the communications processors coupled by a direct connection network, where each communications processor is directly coupled to every other communications processor of the node. This advantageously avoids having to wait for bus access.

Figure 19 depicts a node 500 with up to P CPU's 510, 520, 550 and 560 directly coupled by 538-548, with ports 516, 526, 556 and 566 which couple to the communication pencils of the node pencils intersecting at the node 500 in an M-dimensional array in accordance with certain embodiments of the invention. To minimize the complexity of the drawing and discussion, Figure 19 shows embodiments of the invention for P equal to four. This is done strictly to minimize the complexity of the discussion and not to impose a limitation upon interpretation of the claims. In further embodiments of the invention, P is two. In other further embodiments of the invention, P is three. In other further

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embodiments of the invention, P is four. In certain other embodiments of the invention, P is at least five.

As in Figure 18B, at least one node 500 contains P coupled CPU's 510, 520, 550 and 560. Node 500 contains CPU 510 further accessibly coupled 512 to memory 514. In further embodiments of the invention, node 500 contains CPU 520 accessibly coupled 522 to memory 524. In further embodiments of the invention, node 500 contains CPU 550 accessibly coupled 552 to memory 554. In further embodiments of the invention, node 500 contains CPU 560 accessibly coupled 562 to memory 564.

As in Figure **18B**, two or more of the memories **514**, **524**, **554** and **564** may be contained within a single package.

As in Figure 18B, one or more of the CPUs 510, 520, 550, and 560 may be contained within a single package with the respective accessibly coupled memories 514, 524, 554 and 564.

As in Figure 18B, at least one of the CPUs 510 may contain up to M*(N-1) ports 516. Each of the CPUs 510, 520, 550, and 560 may contain up to M*(N-1)/P ports 516. Each of the CPUs 510, 520, 550, and 560 may further contain at least N-1 ports 516, 526, 556 and 566, coupling to the communication paths of communication pencils in the M orthogonal directions. In further embodiments of the invention, each of the CPUs 510, 520, 550, and 560 contain N-1 ports 516, 526, 556, and 566 coupling to the communication paths of communication pencils in the M orthogonal directions. Each of the CPUs 510, 520, 550, and 560

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may contain M ports 516, 526, 556 and 566, coupling to the communication paths of communication pencils in the M orthogonal directions.

As in Figure 18B, at least one of the CPUs 510 may contain at least one additional port 518. In further embodiments of the invention, each of the CPUs 510, 520, 550 and 560 contain at least one additional port 518, 528, 558 and 568. In certain embodiments of the invention one or more of these additional ports couple to external communications networks. In certain embodiments of the invention one or more of these additional ports couple to an external database engine. In certain embodiments of the invention one or more of these additional ports couple to a server.

When P=2, CPU **510** couples via **538** to CPU **520**, which is similar to the situation described in Figure **18B**. When P=3, additional couplings **540** and **542** connect CPU **510** with CPU **550** and CPU **520** with CPU **550**, respectively. This supports each CPU being able to independently directly communicate with any of the other CPUs without having to wait for bus access.

When P=4, additional couplings **548**, **546** and **544** connect CPU **510** with CPU **560**, CPU **520** with CPU **560** and CPU **550** with CPU **560**, respectively. This supports each CPU being able to independently directly communicate with any of the other CPUs without having to wait for bus access.

Note that the physical transport layers of the couplings **538-548** may differ from the physical transport layers of one or more of the communication pencils coupled to the various ports **516**, **518**, **526**, **528**, **566**, **568**, **556**, and **558**. The

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physical transport layers of the couplings **538-548** of one node **500** may differ from another node's physical transport layers for couplings **538-548**.

Certain nodes may be implemented as in Figure 18B, while other nodes may be implemented as in Figure 19. Certain plex communications grids may use at least one node, which is itself a plex communication grid.

Node level handling of communications processing and routing is a well developed topic in the prior art which one of ordinary skill readily understands to include, but not be limited to, message passing, stream processing, encryption, error control coding, gateways, fire walls, TCP-IP, Internet, and web-sites.

Communication across a communication pencil includes traversal of the physical transport(s) of the relevant communication path of the communication pencil.

Thus, traversing the communication grid along a collection of communication pencils includes traversal of the physical transports of communication paths of those communication pencils.

As is obvious to one of ordinary skill, the physical transport layers of the communication paths within a node as well as communication paths within a communication pencil include, but are not limited to, one or more wires, twisted pairs of wires, and wave guides. Wave guides as used herein include, but are not limited to, coaxial cable, fiber optics and micro-channels. These physical transports may further support communications protocols in the radio, microwave, infra-red and optical, ultra-violet frequency domains. Such protocols include but are not limited to frequency modulation, time division multiple access,

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wavelet division multiple access, wavelength division multiple access (WDM) and soliton transmission technologies.

As is obvious to one of ordinary skill, traversing a physical transport layer may include entering the physical transport layer, crossing the physical transport layer and leaving the physical transport layer. Entering and leaving a physical transport layer may be performed by, at least, various electronic, electro-optical, opto-electronic and resonant cavity devices including but not limited to diode and transistor structures, lasers and various tuned crystalline structures.

As is obvious to one of ordinary skill, traversing a first and a second physical transport layer may include the following. Traversing the first physical transport layer. Traversing between the first physical transport layer and the second physical transport layer. And traversing the second physical transport layer. Traversing between first and second physical transport layers may be performed by, at least, various electronic, electro-optical, opto-electronic and resonant cavity devices including but not limited to diode and transistor structures, lasers and various tuned crystalline structures.

Certain embodiments of the invention include a method of communicating from a first node to a second node in a multi-dimensional lattice of nodes through a communications network, in accordance with certain embodiments of the invention. The second node differs from the first node in R dimensional components, where R is a number between 0 (if the nodes are the same) and M (if the nodes differ in every orthogonal direction's component). The communication traverses a node pencil path comprised of R-1 successive

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intermediate nodes. Each of the successive intermediate nodes has one less dimensional component differing from the second node. Each node pencil has a coupled corresponding communication pencil containing at least one physical transport.

Figure **20A** depicts a system **600** containing an M=2, N=4 plex communication grid with 16=N^M nodes **500**, with one node **500** including four communication processing units (CPUs), three nodes **500** including three CPUs, and 12 nodes **500** including two CPUs, where the 3 CPU nodes each are further coupled to external communications networks and each possess a tunneling interface, in accordance with certain embodiments of the invention.

Nodes 500 (0,0), (1,1), and (2,2) each include three communication processing units (CPUs) 510, 520, and 550. Node 500 (3,3) includes four CPUs 510, 520, 550, and 560. All Nodes 500 include CPUs 510 and 520. Each CPU 510 is accessibly coupled 512 to memory 514. Each CPU 520 is accessibly coupled 522 to memory 524. Each CPU 550 is accessibly coupled 552 to memory 554. Note that the reference numbers 512, 522 and 552 are not shown to minimize the complexity of the figure. CPU 560 may further include an accessibly coupled memory.

Each of the CPUs **550** includes a tunneling interface coupling to a communications tunnel. CPU **550** of Node **500** (0,0) couples to communications tunnel **640**. CPU **550** of Node **500** (1,1) couples to communications tunnel **642**. CPU **550** of Node **500** (2,2) couples to communications tunnel **644**. CPU **550** of Node **500** (3,3) couples to communications tunnel **646**.

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Any node **500** may include additional communications interfaces to add further communications capabilities.

By way of example, Figure 20A shows Node 500 (1,1) CPU 550 may include communications interfaces 610 and 612. Node 500 (2,2) CPU 550 may include communications interfaces 606 and 608. Node 500 (3,3) CPU 550 may include communications interfaces 602 and 604. One or more of these CPU 550 may include circuitry to select one of the two communications interfaces to be actively utilized. One or more of these CPU 550 may concurrently use both communications interfaces.

Figure **20A** shows Node **500** (3,3) CPU **520** with an accessibly coupled memory **524** which includes a ROM.

Any node **500** may have one or more CPUs accessibly coupled to one or more memories. That accessibly coupled memory may include an accessibly coupled non-volatile memory component. That accessibly coupled non-volatile memory component may include ROM, flash memory, EPROM, EEPROM, CD-ROM, DVD-ROM components accessibly coupled to one or more of the CPUs of a node. The non-volatile memory component may further support a file management system interface through the accessibly coupled CPU.

Figure **20A** shows Node **500** (3,3) CPU **560** has a communication interface **670** which may further couple to a mass storage system, database engine, network gateway, or specialized engine.

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Any node **500** may include such additional communication capabilities. The system **600** may further support distributed access to such resources by use of an access protocol which is compatible with the communications protocols in use on at least some of the communication pencils. By way of example, file access to a mass storage system may be through a TCP-IP compatible protocol, such as LDAP. Access to a database engine may be through a TCP-IP compatible protocol such as XML or through a CORBA compatible object structure protocol.

Figure **20B** alternatively depicts a system **600** containing an M=2, N=4 plex communication grid with 16=N^M nodes **500**, with one node **500** including four communication processing units (CPUs), three nodes **500** including three CPUs, and 12 nodes **500** including two CPUs, where the 3 CPU nodes each are further coupled to external communications networks and each possess a tunneling interface, in accordance with certain embodiments of the invention.

As in Figure **20A**, Nodes **500** (1,1), and (2,2) each include three communication processing units (CPUs) **510**, **520**, and **550**.

Node **500** (0,0) includes four CPUs **510**, **520**, **550**, and **560**. Nodes **500** (3,3) includes three communication processing units (CPUs) **510**, **520**, and **550**.

As in Figure 20A, all Nodes 500 include CPUs 510 and 520. Each CPU 510 is accessibly coupled 512 to memory 514. Each CPU 520 is accessibly coupled 522 to memory 524. Each CPU 550 is accessibly coupled 552 to memory 554. Note that the reference numbers 512, 522 and 552 are not shown to minimize

the complexity of the figure. CPU **560** may further include an accessibly coupled memory.

As in Figure **20A**, each of the CPUs **550** includes a tunneling interface coupling to a communications tunnel.

However, Figure **20B** shows CPU **550** of Node **500** (3,3) couples to communications tunnel **640**. CPU **550** of Node **500** (2,2) couples to communications tunnel **642**. CPU **550** of Node **500** (1,1) couples to communications tunnel **644**. CPU **550** of Node **500** (0,0) couples to communications tunnel **646**.

As in Figure **20A**, any node **500** may include additional communications interfaces to add further communications capabilities.

Figure **20B** shows Node **500** (3,3) CPU **550** may include communications interfaces **610** and **612**. Node **500** (2,2) CPU **550** may include communications interfaces **606** and **608**. Node **500** (1,1) CPU **550** may include communications interfaces **602** and **604**. One or more of these CPU **550** may include circuitry to select one of the two communications interfaces to be actively utilized. One or more of these CPU **550** may concurrently use both communications interfaces.

Figure **20B** shows Node **500** (0,0) CPU **520** with an accessibly coupled memory **524** which includes a ROM.

Any node **500** may have one or more CPUs accessibly coupled to one or more memories. That accessibly coupled memory may include an accessibly coupled

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non-volatile memory component. That accessibly coupled non-volatile memory component may include ROM, flash memory, EPROM, EEPROM, CD-ROM, DVD-ROM components accessibly coupled to one or more of the CPUs of a node. The non-volatile memory component may further support a file management system interface through the accessibly coupled CPU.

Figure **20B** shows Node **500** (0,0) CPU **560** has a communication interface **670** which may further couple to mass storage system, database engine, network gateway, or specialized engine.

Any node **500** may include such additional communication capabilities. The system **600** may further support distributed access to such resources by use of an access protocol which is compatible with the communications protocols in use on at least some of the communication pencils. By way of example, file access to a mass storage system may be through a TCP-IP compatible protocol, such as LDAP. Access to a database engine may be through a TCP-IP compatible protocol such as XML or through a CORBA compatible object structure protocol.

Figure 21 depicts a system 800 including two instances of system 600 as depicted in Figures 20A and 20B, referred to as 600-1 and 600-2, in accordance with certain embodiments of the invention.

Figure 21 depicts system 800 including 6 external communications mechanisms 802-812 each coupling respectively to 602-612 of system 600-1 and coupling respectively to 602-612 of system 600-2. Note that these external communication mechanisms may use the same physical transport layer

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mechanism, or that they may differ. Whether or not these external communications mechanisms use the same physical transport layer mechanism, they may use similar communications protocols, or they may use dissimilar communications protocols.

Figure 21 depicts system 800 including resource pool 830 coupled 832 to system 600-1 by communication interface 670. The resource pool 830 is coupled 834 to system 600-2 by communication interface 670. The resource pool 830 may include but is not limited to one or more of the following: mass storage systems, database engines, network gateways and specialized engines. Couplings 832 and 834 may each include more than one communication mechanism. Each of the communications mechanisms included in couplings 832 and 834 may involve more than one physical transport layer. The communication mechanisms included in couplings 832 and 834 may or may not employ similar physical transport layers. The communication mechanisms included in couplings 832 and 834 may or may not employ compatible communications protocols.

The systems 600-1 and 600-2 may further support distributed access to Resource Pool 830 by use of an access protocol compatible with communications protocols in use on at least some of the communication pencils of their respective internal communications grids. By way of example, file access to a mass storage system may be through a TCP-IP compatible protocol, such as LDAP. Access to a database engine may be through a TCP-IP compatible protocol such as XML or through a CORBA compatible object structure protocol.

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System **600-1** may be provided **842** power supply **840**. System **600-2** may be provided **846** power supply **844**. Such independent power supplies can cost-effectively add to the overall reliability of the system **800**, because if one power supply fails, at least half of the system **600** components continue to function.

The total cost of two of these power supplies is considerably less than the cost a single power supply, plus supply backup to power both system **600**'s.

Certain embodiments of the invention are applicable to other multi-dimensional arrays of computers.

Figure 22 partially depicts a toroidal three-dimensional mesh communication grid for an N=3, three dimensional (M=3) array of nodes 500, each comprising P=2 Communication Processor Units (CPU) which each comprise M=3 ports for the corresponding communication pencils.

Consider communication between a first node **500** and a second node **500**, when the first node and second node are both coupled to communication pencils coupling to a third node **500**. The first node **500** couples to a first communication pencil coupled to a third node **500**. The third node **500** couples to a second communication pencil coupled to the second node **500**. Each of the communication pencils includes at least one physical transport layer.

Figure 23A depicts a flowchart of a method communicating between a first node 500 and a second node 500 when the first node 500 and second node 500 are both coupled to communication pencils coupling to a third node 500, in accordance with certain embodiments of the invention.

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Operation 1000 starts the operations of this flowchart. Arrow 1002 directs the flow of execution between operation 1000 and operation 1004. Operation 1004 performs the first node communicating with the third node via the first communication pencil. Arrow 1006 directs execution between operation 1004 and operation 1008. Operation 1008 performs the third node communicating with the second node via the second communication pencil. Arrow 1010 directs execution between operation 1008 and operation 1012. Operation 1012 terminates the operations of this flowchart.

Note that Figure **23A** permits the operations of this flowchart to begin at the exit operation **1012** and exit at the beginning operation **1000**. This, while unusual, has been done to point out the ability of any element of the communication being an initiator or terminator of the operations depicted in this Figure.

Figure 23B depicts a detail flowchart of operation 1004 of Figure 23A further performing the first node communicating with the third node via the first communication pencil.

Arrow 1030 directs the flow of execution from starting operation 1004 to operation 1032. Operation 1032 performs traversing all of the physical transport layers included in the first communication pencil. Arrow 1034 directs execution from operation 1032 to operation 1036. Operation 1036 terminates the operations of this flowchart.

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Figure 23C depicts a detail flowchart of operation 1012 of Figure 23A further performing the third node communicating with the second node via the second communication pencil.

Arrow 1050 directs the flow of execution from starting operation 1012 to operation 1052. Operation 1052 performs traversing all of the physical transport layers included in the second communication pencil. Arrow 1054 directs execution from operation 1052 to operation 1056. Operation 1056 terminates the operations of this flowchart.

In certain embodiments of the invention, a communication pencil may include exactly one physical transport layer. However, a communication pencil may include a first physical transport layer and a second physical transport layer. Two communication pencils of a single embodiment of the invention may include different physical transport layers and differing numbers of physical transport layers. A communication pencil may include a bus. The communication pencil may implement a Time Division Multiple Access (TDMA) protocol.

Figure **24A** depicts a detail flowchart of operation **1032** of Figure **23B** further performing traversing the physical transport layers when the first communication pencil includes a first physical transport layer and second physical transport layer.

Arrow 1070 directs the flow of execution from starting operation 1032 to operation 1072. Operation 1072 performs traversing the first physical transport

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layer. Arrow 1074 directs execution from operation 1072 to operation 1076.

Operation 1076 terminates the operations of this flowchart.

Arrow 1080 directs the flow of execution from starting operation 1032 to operation 1082. Operation 1082 performs traversing between the first physical transport layer and the second physical transport layer. Arrow 1084 directs execution from operation 1082 to operation 1076. Operation 1076 terminates the operations of this flowchart.

Arrow 1090 directs the flow of execution from starting operation 1032 to operation 1092. Operation 1092 performs traversing the second physical transport layer. Arrow 1094 directs execution from operation 1092 to operation 1076. Operation 1076 terminates the operations of this flowchart.

Figure 24B depicts a detail flowchart of operation 1052 of Figure 24C further performing traversing the physical transport layers when the communication pencil includes a first physical transport layer and second physical transport layer.

Arrow 1110 directs the flow of execution from starting operation 1052 to operation 1112. Operation 1112 performs traversing the first physical transport layer. Arrow 1114 directs execution from operation 1112 to operation 1116. Operation 1116 terminates the operations of this flowchart.

Arrow 1120 directs the flow of execution from starting operation 1052 to operation 1122. Operation 1122 performs traversing between the first physical transport layer and the second physical transport layer. Arrow 1124 directs

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execution from operation 1122 to operation 1116. Operation 1116 terminates the operations of this flowchart.

Arrow 1130 directs the flow of execution from starting operation 1052 to operation 1132. Operation 1132 performs traversing the second physical transport layer. Arrow 1134 directs execution from operation 1132 to operation 1116. Operation 1116 terminates the operations of this flowchart.

By way of example of the operation of Figures 23A-23C, 24A and 24B, consider communication for a 2-D array based upon Figure 4A. M is 2. Given any two nodes, they either have the same address in the array, differ by one dimensional component or differ by both dimensional components.

When two nodes have the same address, they are the same node.

Communications within a node, while important, will be postponed briefly.

Consider two nodes differing by one dimensional component, say Node **500** (0,0) and Node **500** (1,0), which differ in the first dimensional component. Node **500** (0,0) couples **402** to communication pencil **400** and Node **500** (1,0) couples **404** to communication pencil **400**. Communication between Node **500** (0,0) and Node **500** (1,0) entails Node **500** (0,0) communicating with Node **500** (1,0) via communication pencil **400**. Node **500** (0,0) communicating with Node **500** (1,0) via communication pencil **400** further includes traversing all of the physical transport layers in communication pencil **400**.

Consider communication between first Node **500** (0,0) and second Node **500** (1;1), which differ by two dimensional components. These nodes are not coupled

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to a common communication pencil. However, there are a number of choices of a third node sharing a common dimensional component with each of them. Such choices for the third node include Node 500 (1,0) and Node 500 (0,1). For the sake of discussion, select Node 500 (1,0). Node 500 (0,0) couples 402 to a first communication pencil 400 and Node 500 (1,0) couples 404 to first communication pencil 400. Node 500 (1,0) couples 312 to a second communication pencil 310 and Node 500 (1,1) couples 314 to second communication pencil 310.

Communication between first Node **500** (0,0) and second Node **500** (1,1) may be achieved by first Node **500** (0,0) communicating with third Node **500** (1,0) via first communication pencil **400** (step of **1004** of Figure **23A**) and third Node **500** (1,0) communicating with second Node **500** (1,1) via second communication pencil **310** (step of **1008** of Figure **23A**).

First Node **500** (0,0) communicating with third Node **500** (1,0) via first communication pencil **400** (step of **1004** of Figure **23A**) further includes traversing all of the physical transport layers in first communication pencil **400** (step of **1032** of Figure **23B**).

Third Node **500** (1,0) communicating with second Node **500** (1,1) via second communication pencil **310** (step of **1008** of Figure **23A**) further includes traversing all of the physical transport layers in second communication pencil **310** (step of **1052** of Figure **23C**).

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A corresponding coupled communication pencil may include one of the physical transport layers. At least one of the corresponding coupled communication pencils may include a first and a second of the physical transport layers.

By way of example, in communications systems employing communications pencils similar to Figure **3C** of the prior art discussion, the write optical fiber from the nodes to the control point comprises the first physical transport, the traversal of the control point constitutes the traversal between the first and second physical transport layers, and traversal of the read optical fiber constitutes traversal of the second physical transport.

- The physical transport layers of a communication pencil may include but are not limited to a wave guide. The wave guide may physically transport at least in the microwave domain. The wave guide may physically transport at least in the infrared domain. The wave guide may physically transport at least in the optical domain. The wave guide may physically transport at least in the radio domain.
- As used herein, a wave guide may include but is not limited to at least one optical fiber, at least one coaxial cable and/or at least one wire. Further, a physical transport layer may include but is not limited to at least one twisted pair of wires.

Note that certain embodiments of the invention may include redundant communication pencils coupled to a node pencil, redundant communication paths within a communication pencil, or redundant physical transport within a communication path, which may or may not involve distinct physical transport layers. The necessary physical transport layers included in a communication will

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be understood to be those physical transport layers used to actually communicate between the relevant nodes.

Consider a node **500** coupling to M communication pencils, where M is at least two. The node **500** includes M communication interfaces **506**, each communication interfaces coupling to a corresponding communication pencil.

In Figure 25, M will be assumed to be less than 6. This has been done for the sake of simplicity of discussion and is not meant to limit M in any way.

Figure 25 depicts a flowchart of a communication process performed within the node 500 controlling all of the M communications interfaces, where M is between 2 and 5, in accordance with certain embodiments of the invention.

Operation 1300 starts the operations of this flowchart. Arrow 1302 directs the flow of execution from operation 1300 to operation 1304. Operation 1304 performs interacting within the node with the first communication interface. Arrow 1306 directs execution from operation 1304 to operation 1308. Operation 1308 terminates the operations of this flowchart.

Arrow 1310 directs the flow of execution from starting operation 1300 to operation 1312. Operation 1312 performs interacting within the node with the second communication interface. Arrow 1314 directs execution from operation 1312 to operation 1308. Operation 1308 terminates the operations of this flowchart.

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Arrow 1320 directs the flow of execution from starting operation 1300 to operation 1322. Operation 1322 performs interacting within the node with the third communication interface. Arrow 1324 directs execution from operation 1322 to operation 1308. Operation 1308 terminates the operations of this flowchart.

Arrow 1330 directs the flow of execution from starting operation 1300 to operation 1332. Operation 1332 performs interacting within the node with the fourth communication interface. Arrow 1334 directs execution from operation 1332 to operation 1308. Operation 1308 terminates the operations of this flowchart.

Arrow 1340 directs the flow of execution from starting operation 1300 to operation 1342. Operation 1342 performs interacting within the node with the fifth communication interface. Arrow 1344 directs execution from operation 1342 to operation 1308. Operation 1308 terminates the operations of this flowchart.

To further simplify the discussion, only operation 1304 will be expanded in subsequent flowcharts and their accompanying discussion. It is to be understood that any discussion of interaction within a node with one communication interface applies in all its variations to the interaction within a node with a different communication interface, and that two communication interfaces may differ in how their interactions are embodied within a single node.

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Figure 26 depicts a detail flowchart of operation 1304 of Figure 25 further performing interacting within the node with the first communication interface in accordance with certain embodiments of the invention.

Arrow 1370 directs the flow of execution from starting operation 1304 to operation 1372. Operation 1372 performs receiving a first communication from the communication interface to create a received communication from the communication interface. Arrow 1374 directs execution from operation 1372 to operation 1376. Operation 1376 terminates the operations of this flowchart.

Arrow 1380 directs the flow of execution from starting operation 1304 to operation 1382. Operation 1382 performs processing the received communication from the communication interface. Arrow 1384 directs execution from operation 1382 to operation 1376. Operation 1376 terminates the operations of this flowchart.

Arrow 1390 directs the flow of execution from starting operation 1304 to operation 1392. Operation 1392 performs sending a local communication to the communication interface to create a second communication to the communication interface. Arrow 1394 directs execution from operation 1392 to operation 1376. Operation 1376 terminates the operations of this flowchart.

A communication processor may be included within the node **500**, coupled to at least one communication interface.

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Figure 27A depicts a detail flowchart of operation 1372 of Figure 26 further performing for each of the communication interfaces coupled to the communication processor, receiving the first communication.

Arrow 1410 directs the flow of execution from starting operation 1372 to operation 1412. Operation 1412 performs the communication processor receiving the first communication from the communication interface to create the received communication from the communication interface. Arrow 1414 directs execution from operation 1412 to operation 1416. Operation 1416 terminates the operations of this flowchart.

Figure **27B** depicts a detail flowchart of operation **1382** of Figure **26** further performing for each of the communication interfaces coupled to the communication processor, processing the received communication.

Arrow 1430 directs the flow of execution from starting operation 1382 to operation 1432. Operation 1432 performs the communication processor processing the received communication from the communication interface. Arrow 1434 directs execution from operation 1432 to operation 1436. Operation 1436 terminates the operations of this flowchart.

Figure **27C** depicts a detail flowchart of operation **1392** of Figure **26** further performing for each of the communication interfaces coupled to the communication processor, sending the local communication.

Arrow **1450** directs the flow of execution from starting operation **1392** to operation **1452**. Operation **1452** performs the communication processor sending

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the local communication to the communication interface to create the second communication to the communication interface. Arrow 1454 directs execution from operation 1452 to operation 1456. Operation 1456 terminates the operations of this flowchart.

Figure **28A** depicts a detail flowchart of operation **1432** of Figure **27B** further performing processing the received communication in accordance with certain embodiments of the invention.

Arrow 1510 directs the flow of execution from starting operation 1432 to operation 1512. Operation 1512 performs determining a received communication destination based upon the received communication from the communication interface. Arrow 1514 directs execution from operation 1512 to operation 1516. Operation 1516 terminates the operations of this flowchart.

Arrow 1520 directs the flow of execution from starting operation 1432 to operation 1522. Operation 1522 performs routing the received communication whenever the received communication destination is external to the node. Arrow 1524 directs execution from operation 1522 to operation 1516. Operation 1516 terminates the operations of this flowchart.

Arrow 1530 directs the flow of execution from starting operation 1432 to operation 1532. Operation 1532 performs delivering the received communication whenever the received communication destination is internal to the node. Arrow 1534 directs execution from operation 1532 to operation 1516. Operation 1516 terminates the operations of this flowchart.

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Figure 28B depicts an alternative detail flowchart of operation 1432 of Figure 27B further performing processing the received communication in accordance with certain embodiments of the invention.

Arrow 1550 directs the flow of execution from starting operation 1432 to operation 1552. Operation 1552 performs determining a received communication destination based upon the received communication from the communication interface. Arrow 1554 directs execution from operation 1552 to operation 1556. Operation 1556 performs routing the received communication whenever the received communication destination is external to the node. Arrow 1558 directs execution from operation 1556 to operation 1560. Operation 1560 performs delivering the received communication whenever the received communication destination is internal to the node. Arrow 1562 directs execution from operation 1560 to operation 1564. Operation 1564 terminates the operations of this flowchart.

Note that Figures 28A and 28B depict two of several organizational approaches to implementing very similar if not the same operations. Figure 28A tends to be in keeping with many event triggered real time environments, where each of the operations may be independently and concurrently performed, possibly with queuing mechanisms applied before or after performance of one or more of these operations. Figure 28B tends to be in keeping with a determination of destination, sequentially followed by executing of one or both of the operations of routing and delivery. By way of example, flowcharts could be drawn showing only one choice, to route or to deliver, which would be in accordance with certain

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other embodiments of the invention. However, for the sake of simplicity of discussion, only Figures 28A and 28B have been provided.

In the following discussion, only operation **1512** will be referenced for determining based upon the received communication. This is not intended to limit the scope of invention in any way, but to simplify the discussion.

Figure 29A depicts a detail flowchart of operation 1512 of Figure 28A further performing determining the received communication destination.

Arrow 1570 directs the flow of execution from starting operation 1512 to operation 1572. Operation 1572 performs extracting from the received communication to create a destination component. Arrow 1574 directs execution from operation 1572 to operation 1576. Operation 1576 terminates the operations of this flowchart.

Arrow 1580 directs the flow of execution from starting operation 1512 to operation 1582. Operation 1582 performs evaluating the destination component to create the received communication destination. Arrow 1584 directs execution from operation 1582 to operation 1576. Operation 1576 terminates the operations of this flowchart.

Figure 29B depicts an alternative detail flowchart of operation 1512 of Figure 28A further performing determining the received communication destination in accordance with certain embodiments of the invention.

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Arrow 1590 directs the flow of execution from starting operation 1512 to operation 1592. Operation 1592 performs extracting from the received communication to create a destination component. Arrow 1594 directs execution from operation 1592 to operation 1596. Operation 1596 performs evaluating the destination component to create the received communication destination. Arrow 1598 directs execution from operation 1596 to operation 1600. Operation 1600 terminates the operations of this flowchart.

Note that Figures 29A and 29B depict two of several organizational approaches to implementing very similar if not the same operations. Figure 29A tends to be in keeping with many event triggered real time environments, where each of the operations may be independently and concurrently performed, possibly with queuing mechanisms applied before or after performance of one or more of these operations. Figure 29B tends to be in keeping with a determination of destination, sequentially followed by executing of one or both of the operations of routing and delivery.

In the following discussion, only operation **1572** will be referenced for extracting from the received communication to create a destination component. This is not intended to limit the scope of invention in any way, but to simplify the discussion.

In the following discussion, only operation **1582** will be referenced for evaluating the destination component to create the received communication destination. This is not intended to limit the scope of invention in any way, but to simplify the discussion.

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Figure **30A** depicts a detail flowchart of operation **1300** of Figure **25** further performing the communication process within the node.

Arrow 1610 directs the flow of execution from starting operation 1300 to operation 1612. Operation 1612 performs maintaining a routing table. Arrow 1614 directs execution from operation 1612 to operation 1616. Operation 1616 terminates the operations of this flowchart.

Figure **30B** depicts a detail flowchart of operation **1582** of Figure **29A** further performing evaluating the destination component.

Arrow 1630 directs the flow of execution from starting operation 1582 to operation 1632. Operation 1632 performs examining the routing table based upon the destination component to create the received communication destination. Arrow 1634 directs execution from operation 1632 to operation 1636. Operation 1636 terminates the operations of this flowchart.

The communication processor may further couple to each of the communication interfaces.

Alternatively, there may be P communication processors, where P is at least two. Each communication processor couples to at least one communication interface and each communication interface couples to at least one communication processor. For each of the communication processors, and each communication interface coupled to the communication, the communication processor performs the operations found in Figures 27A-27C. The subsequent operations discussed

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in Figures 28A to 30B may be further performed by one or more of the communication processors.

The node **500** may further include a communication processor coupling mechanism coupling at least two of the communication processors.

Figure **31A** depicts a detail flowchart of operation **1522** of Figure **29A** further performing routing the received communication for a communication processor coupled to the communication processor coupling mechanism.

Arrow 1630 directs the flow of execution from starting operation 1522 to operation 1632. Operation 1632 performs routing the received communication based upon the communication processor coupling mechanism whenever the received communication destination is external to the node. Arrow 1634 directs execution from operation 1632 to operation 1636. Operation 1636 terminates the operations of this flowchart.

Note that in certain embodiments of the invention, operation **1632** takes into account the communication processor coupling mechanism, but may not actively use that mechanism.

The node **500** may include a second communication processor coupling mechanism coupling at least two of the communication processors.

Figure **31B** depicts a detail flowchart of operation **1522** of Figure **29A** further performing for each of the communication processors, routing the received communication.

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Arrow 1650 directs the flow of execution from starting operation 1522 to operation 1652. Operation 1652 performs routing the received communication based upon the communication processor coupling mechanism and based upon the second communication processor coupling mechanism whenever the received communication destination is external to the node. Arrow 1654 directs execution from operation 1652 to operation 1656. Operation 1656 terminates the operations of this flowchart.

Figure **31C** depicts a detail flowchart of operation **1532** of Figure **28A** further performing for each of the communication processors, delivering the received communication.

Arrow 1670 directs the flow of execution from starting operation 1532 to operation 1672. Operation 1672 performs delivering the received communication based upon the communication processor coupling mechanism whenever the received communication destination is internal to the node. Arrow 1674 directs execution from operation 1672 to operation 1676. Operation 1676 terminates the operations of this flowchart.

Figure **32A** depicts a detail flowchart of operation **1532** of Figure **28A** further performing for each of the communication processors, the step of delivering the received communication.

Arrow 1690 directs the flow of execution from starting operation 1532 to operation 1692. Operation 1692 performs routing-elsewhere the received communication based upon the communication processor coupling mechanism

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whenever the received communication destination is internal to the node and the received communication destination is not coupled to the communication processor coupling mechanism. Arrow 1694 directs execution from operation 1692 to operation 1696. Operation 1696 terminates the operations of this flowchart.

Note that node **500** may include the communication processor coupling mechanism comprising a bus coupling at least two of the communication processors coupled by the communication processor coupling mechanism. The communication processor coupling mechanism may include a bus coupling all of the communication processors coupled by the communication processor coupling mechanism. The communication processor coupling mechanism may include a bus coupling all of the communication processors.

In certain embodiments of the invention, failures within node **500** may in effect create two (or more) communication coupling mechanisms. The above discussion of two communication coupling mechanisms may be extended to more than two communication coupling mechanisms in keeping with certain further embodiments of the invention.

A communication processor may be accessibly coupled to the routing table. The communication processor may include a finite state machine at least partially controlled by a control register based upon accessing the routing table.

The communication processor may include an instruction processor accessibly coupled to a memory. A program system may reside in the accessibly coupled

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memory comprised of at least the program step of processing the received communication from the communication interface, for a communication interface coupled to the communication processor as shown in operation 1432 of Figure 27B. Note that either of the other operations of Figure 27A and 27C may or may not be part of the program system residing in the accessibly coupled memory of the communication processor.

The program step of **1432** of the program system residing in the accessibly coupled memory of the communication processor

Figure **32B** depicts a detail flowchart of operation **1432** of Figure **27B** further performing processing the received communication from the communication interface coupled to the communication processor.

Arrow 1710 directs the flow of execution from starting operation 1432 to operation 1712. Operation 1712 performs determining based upon the received communication from the communication interface to create a received communication destination. Arrow 1714 directs execution from operation 1712 to operation 1716. Operation 1716 terminates the operations of this flowchart.

Arrow 1720 directs the flow of execution from starting operation 1432 to operation 1722. Operation 1722 performs routing the received communication whenever the received communication destination is external to the node. Arrow 1724 directs execution from operation 1722 to operation 1716. Operation 1716 terminates the operations of this flowchart.

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Arrow 1730 directs the flow of execution from starting operation 1432 to operation 1732. Operation 1732 performs delivering the received communication whenever the received communication destination is internal to the node. Arrow 1734 directs execution from operation 1732 to operation 1716. Operation 1716 terminates the operations of this flowchart.

Figure **33A** depicts a detail flowchart of operation **1712** of Figure **32B** further performing determining based upon the received communication from the communication interface.

Arrow 1750 directs the flow of execution from starting operation 1712 to operation 1752. Operation 1752 performs evaluating the destination component to create the received communication destination. Arrow 1754 directs execution from operation 1752 to operation 1756. Operation 1756 terminates the operations of this flowchart.

Figure **33B** depicts a detail flowchart of operation **1612** of Figure **30A** further performing maintaining the routing table.

Arrow 1770 directs the flow of execution from starting operation 1612 to operation 1772. Operation 1772 performs generating a new routing table. Arrow 1774 directs execution from operation 1772 to operation 1776. Operation 1776 terminates the operations of this flowchart.

Arrow 1780 directs the flow of execution from starting operation 1612 to operation 1782. Operation 1782 performs distributing the new routing table to

replace the routing table. Arrow **1784** directs execution from operation **1776** to operation **1776**. Operation **1776** terminates the operations of this flowchart.

Figure **34A** depicts a detail flowchart of operation **1782** of Figure **33B** further performing distributing the new routing table.

Arrow 1790 directs the flow of execution from starting operation 1782 to operation 1792. Operation 1792 performs communicating the new routing table.

Arrow 1794 directs execution from operation 1792 to operation 1796. Operation 1796 terminates the operations of this flowchart.

Arrow 1800 directs the flow of execution from starting operation 1782 to operation 1802. Operation 1802 performs replacing the routing table with the new routing table. Arrow 1804 directs execution from operation 1802 to operation 1796. Operation 1796 terminates the operations of this flowchart.

Figure **34B** depicts a detail flowchart of operation **1792** of Figure **34A** further performing communicating the new routing table.

- Arrow 1810 directs the flow of execution from starting operation 1792 to operation 1812. Operation 1812 performs transmitting the new routing table via each of the communication interfaces to create a new transmitted routing table. Arrow 1814 directs execution from operation 1812 to operation 1816. Operation 1816 terminates the operations of this flowchart.
- Arrow **1820** directs the flow of execution from starting operation **1792** to operation **1822**. Operation **1822** performs receiving the new transmitted routing

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table to create the new routing table. Arrow 1824 directs execution from operation 1822 to operation 1816. Operation 1816 terminates the operations of this flowchart.

Figure **35A** depicts a detail flowchart of operation **1802** of Figure **34A** further performing replacing the routing table.

Arrow 1830 directs the flow of execution from starting operation 1802 to operation 1832. Operation 1832 performs generating a local routing table from the new routing table. Arrow 1834 directs execution from operation 1832 to operation 1836. Operation 1836 terminates the operations of this flowchart.

Arrow 1840 directs the flow of execution from starting operation 1802 to operation 1842. Operation 1842 performs exchanging the routing table with the local routing table. Arrow 1844 directs execution from operation 1842 to operation 1836. Operation 1836 terminates the operations of this flowchart.

Figure **35B** depicts a detail flowchart of operation **1772** of Figure **33B** further performing generating the new routing table.

Arrow 1850 directs the flow of execution from starting operation 1772 to operation 1852. Operation 1852 performs maintaining a network map. Arrow 1854 directs execution from operation 1852 to operation 1856. Operation 1856 terminates the operations of this flowchart.

Arrow 1860 directs the flow of execution from starting operation 1772 to operation 1862. Operation 1862 performs assessing the network map to create

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an obstruction map. Arrow 1864 directs execution from operation 1862 to operation 1856. Operation 1856 terminates the operations of this flowchart.

Arrow 1870 directs the flow of execution from starting operation 1772 to operation 1872. Operation 1872 performs optimizing the network map based upon the obstruction map to create the new routing table. Arrow 1874 directs execution from operation 1872 to operation 1856. Operation 1856 terminates the operations of this flowchart.

Note that for certain nodes **500**, at least one instruction processor may be coupled to the communication processor.

Figure **36A** depicts a detail flowchart of operation **1532** of Figure **28A** further performing delivering the received communication.

Arrow 1890 directs the flow of execution from starting operation 1532 to operation 1892. Operation 1892 performs delivering to the instruction processor the received communication whenever the received communication destination targets the instruction processor. Arrow 1894 directs execution from operation 1892 to operation 1896. Operation 1896 terminates the operations of this flowchart.

A node **500** may include a communication processor coupled to a second instruction processor.

Figure **36B** depicts a detail flowchart of operation **1532** of Figure **28A** further performing delivering the received communication.

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Arrow 1910 directs the flow of execution from starting operation 1532 to operation 1912. Operation 1912 performs delivering to the second instruction processor the received communication whenever the received communication destination targets the second instruction processor. Arrow 1914 directs execution from operation 1912 to operation 1916. Operation 1916 terminates the operations of this flowchart.

Figure **36C** depicts a detail flowchart of operation **1382** of Figure **26** further performing processing the received communication.

Arrow 1930 directs the flow of execution from starting operation 1382 to operation 1932. Operation 1932 performs assessing the received communication from the communication interface to create a next communication activity. Arrow 1934 directs execution from operation 1932 to operation 1936. Operation 1936 performs activating the next communication activity based upon the received communication. Arrow 1938 directs execution from operation 1936 to operation 1940. Operation 1940 terminates the operations of this flowchart.

Figure **37A** depicts a detail flowchart of operation **1932** of Figure **36C** further performing assessing the received communication.

Arrow 1950 directs the flow of execution from starting operation 1932 to operation 1952. Operation 1952 performs extracting from the received communication to create a destination component. Arrow 1954 directs execution from operation 1952 to operation 1956. Operation 1956 terminates the operations of this flowchart.

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Arrow 1960 directs the flow of execution from starting operation 1932 to operation 1962. Operation 1962 performs evaluating the destination component to create the next communication activity. Arrow 1964 directs execution from operation 1962 to operation 1956. Operation 1956 terminates the operations of this flowchart.

Figure **37B** depicts an alternative detail flowchart of operation **1932** of Figure **36C** further performing assessing the received communication.

Arrow 1970 directs the flow of execution from starting operation 1932 to operation 1972. Operation 1972 performs extracting from the received communication to create a destination component. Arrow 1974 directs execution from operation 1972 to operation 1976. Operation 1976 performs evaluating the destination component to create the next communication activity. Arrow 1978 directs execution from operation 1976 to operation 1980. Operation 1980 terminates the operations of this flowchart.

Note that Figures 37A and 37B depict two of several organizational approaches to implementing very similar if not the same operations, both in accordance with certain embodiments of the invention. Figure 37A tends to be in keeping with many event triggered real time environments, where each of the operations may be independently and concurrently performed, possibly with queuing mechanisms applied before or after performance of one or more of these operations. Figure 37B tends to be in keeping with extracting a destination component, sequentially followed by evaluating the destination component to create a next communication activity.

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A node **500** may include a tunnel interface coupling to the node. The node communication process may include steps similar to the steps for interaction with a communication interface. The node **500** may include a communication processor coupled to the tunnel interface. A communication processor within the node **500** may further interact with tunnel interface in a similar manner to the interaction of the communication processor with a coupled communication interface. The interaction may be at least in part implemented as part of a program system residing in an accessibly coupled memory of an instruction processor coupled to the communication processor.

A communication interface within a node may include one or more ports. These ports may be used for transmitting or receiving communications within the communication pencil, or for both transmitting and receiving communications. Distinct ports within a communication interface may employ the same physical transport or distinct physical transports. The node communication process may include steps similar to the steps for interaction with a communication interface. The node 500 may include a communication processor coupled to one or more ports. A communication processor within the node 500 may further interact with ports in a similar manner to the interaction of the communication processor with a coupled communication interface. The interaction may be implemented as part of a program system residing in an accessibly coupled memory of an instruction processor coupled to the communication processor.

Figure **38** depicts a communication interface **900** including P1=4 input ports and P2=4 output ports coupled to a communication pencil including optical fibers **902**

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and 904, each optical fiber handling one way traffic with optical fiber 902 coupled 940 through optronic amplifier 942 coupling 944 to optical fiber 904, in accordance with certain embodiments of the invention.

As used herein optronic refers to devices, technologies and communications protocols which may include some or all of the visible light or near visible light spectrum. Infra-red and ultraviolet spectral ranges will be considered as part of the near visible light spectrum.

As used herein, optronic amplifier 942 may include a splitter feeding multiple optronic signals, each optronic signal being band pass filtered to a color component signal, each color component signal being separately amplified, then combined to create the optronic signal injected 944 to optical cable 904. The separate amplification of each color component signal may further include separate gain controls providing different color component signal gain across the respective color component signal amplifiers. The separate amplification of each color component signal may also include splitting the color component signal to create multiple split color signals, filtering each of the split color signals, separate amplification of the filtered, split color signals, which are then combined to form the amplified color component signal.

The P2=4 output ports **930-936** control a circuit which couples **906** to output optical fiber **902**. Note that P2 may be 1. P2 may be greater than 1. P2 may be greater than 4. The discussion is presented with P2=4 to both demonstrate the scalability of the communication interface in terms of output ports and to constrain the complexity of the discussion.

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The P1=4 input ports 958, 968, 978 and 988 are driven from a circuit coupled 946 to input optical fiber 904. Note that P1 may be 1. P1 may be greater than 1. P1 may be greater than 4. The discussion is presented with P1=4 to both demonstrate the scalability of the communication interface in terms of input ports and to constrain the complexity of the discussion.

Output port 930 controls optronic source 910 generating optronic signal 912.

Output port 932 controls optronic source 914 generating optronic signal 916.

Output port 934 controls optronic source 918 generating optronic signal 920.

Output port 936 controls optronic source 922 generating optronic signal 924.

Optronic signals 912, 916, 920 and 924 are presented to combiner 908 to create a combined optronic signal coupled 906 to output optical fiber 902. Coupling 906 to output optical fiber 902 may include injection of the combined optronic signal at a bend in optical fiber 902. Coupling 906 to output optical fiber 902 may further include injection of the combined optronic signal at a bend in optical fiber 902 through an optronic amplifier. The optronic amplifier may include gain controls.

Input optical fiber 904 couples 946 to splitter 948 to generate optronic signals 950, 960, 970, and 980. Optronic signal 950 feeds filter 952 to create optronic color signal 954 which stimulates optronic detector 956. Optronic detector 956 drives the state of port 958. Optronic signal 960 feeds filter 962 to create optronic color signal 964 which stimulates optronic detector 966. Optronic detector 966 drives the state of port 968. Optronic signal 970 feeds filter 972 to create optronic color signal 974 which stimulates optronic detector 976. Optronic detector 976

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drives the state of port **978.** Optronic signal **980** feeds filter **982** to create optronic color signal **984** which stimulates optronic detector **986**. Optronic detector **986** drives the state of port **988**.

Coupling 946 between output optical fiber 904 and splitter 948 may include a receptor positioned at a bend in optical fiber 904. Coupling 946 from output optical fiber 904 may further include the receptor containing an optronic amplifier positioned at the bend in optical fiber 904 to generate the optronic signal presented to splitter 948. The optronic amplifier may include gain controls.

The preceding embodiments have been provided by way of example and are not meant to constrain the scope of the following claims.

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Claims

1. A communications network with M orthogonal directions supporting communications between an M dimensional lattice of a multiplicity of nodes each containing a multiplicity of ports, said communications network comprising:

a communication grid interconnecting said nodes, said grid further comprising:

a multiplicity of communication pencils, for each of said M orthogonal directions;

wherein each of said communication pencils in each orthogonal direction is coupled with a corresponding node pencil containing a multiplicity of nodes to couple each of said nodes of said corresponding node pencil directly to the other nodes of said corresponding node pencil;

wherein M is at least two; and

wherein the number of nodes in each of said node pencils in a first of said orthogonal directions is at least four;

wherein the number of nodes in each of said node pencils in a second of said orthogonal directions is at least two.

- 2. The communications network of Claim 1,
- wherein the number of nodes in each of said node pencils in said second orthogonal direction is at least three.
- 3. The communications network of Claim 2,

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processors;

wherein the number of nodes in each of said node pencils in said second orthogonal direction is at least four.

4. The communications network of Claim 1,

wherein each of said communication pencils is comprised of the number of communications paths required to interconnect each node of said corresponding node pencil directly to the other of said nodes of said corresponding node pencil.

The communications network of Claim 4,
 wherein each of said nodes is comprised of P coupled communications

wherein P is at least two; and

wherein each of said communications processors is coupled to at least one of said communication pencils.

- The communications network of Claim 5, wherein P is a factor of M*(N-1).
- 7. The communications network of Claim 6, wherein each of said coupled communications processors comprises at least M*(N-1)/P ports.
- 8. The communications network of Claim 5,

wherein at least one of said communications processors is further comprised of at least one instruction processor accessibly coupled to a memory.

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- The communications network of Claim 5, 9. wherein each of said communications processors is further comprised of at least one instruction processor accessibly coupled to a memory.
- The communications network of Claim 8, wherein each of said communications processors is comprised of a communications instruction processor accessibly coupled to said memory; and

wherein said communications instruction processor is communicatively coupled to at least one of said ports.

- 11. The communications network of Claim 10, wherein said instruction processor acts as said communications instruction processor.
- 12. The communications network of Claim 10, wherein each of said communications instruction processor and said instruction processor reside in a single package.
- The communications network of Claim 10, 15 13. wherein said accessibly coupled memory comprises a memory module.
 - 14. The communications network of Claim 10, wherein each of said nodes further comprises a package containing at leat two of said communications processors.
- The communications network of Claim 14, 15. 20

wherein at least one of said communications processors in said package comprises an instruction processor accessibly coupled to at least one memory.

- The communications network of Claim 15,
 wherein said package comprises said accessibly coupled memory.
- 5 17. The communications network of Claim 15, wherein said accessibly coupled memory is comprised of an external memory circuit accessibly coupled to at least one of said instruction processors.
 - The communications network of Claim 8,
 wherein said communications processors are coupled by a bus.
- 19. The communications network of Claim 18, wherein at least one of said nodes is further comprised of a bus arbitration scheme controlling said bus coupling.
- The communications network of Claim 19,
 wherein said bus arbitration scheme controlling said bus coupling supports
 a bus master.
 - 21. The communications network of Claim 20, wherein said bus master is one of said communications processors.
- The communications network of Claim 21,
 wherein said bus master can over time be any of said communications
 processors.
 - 23. The communications network of Claim 6,

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wherein N-1 is a factor of P.

- 24. The communications network of Claim 23, wherein P is equal to N-1.
- 25. The communications network of Claim 6, wherein M is a factor of P.
- 26. The communications network of Claim 6, wherein P is equal to M.
- The communications network of Claim 5, wherein said communications processors are coupled by a direct connection network to each of said communications processors coupled directly to each of the remaining of said communications processors.
- 28. The communications network of Claim 4, wherein each of said nodes comprises M*(N-1) ports.
- 29. The communications network of Claim 28, wherein at least one of said nodes comprises more than M*(N-1) ports. 15
 - 30. The communications network of Claim 4, wherein at least one of said nodes is comprised of a coupled communications processor;

wherein said communications processor is coupled to each of said communication pencils. 20

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31. A method of communicating between a first node and a second node wherein said first node is coupled to a first communication pencil coupled to a third node and said third node is coupled to a second communication pencil coupled to said second node, wherein each of said communication pencils includes at least one physical transport layer, comprising the steps of:

said first node communicating with said third node via said first communication pencil further comprised of the step of traversing all necessary physical transport layers of said physical transport layers included in said first communication pencil; and

said third node communicating with said second node via said second communication pencil further comprised of the step of traversing all necessary physical transport layers of said physical transport layers included in said second communication pencil.

32. A method of Claim 31,

wherein each of said coupled communication pencils includes one of said physical transport layers.

33. A method of Claim 31,

wherein at least one of said communication pencils includes a first and a second of said physical transport layers; and

wherein the step of traversing said physical transport layers for said communication pencil including said first physical transport layer and said second physical transport layer comprises of the steps of:

traversing said first physical transport layer;

domain.

traversing between said first physical transport layer and said second physical transport layer; and

traversing said second physical transport layer.

- 34. A method of Claim 31,
- 5 wherein said physical transport layer includes a wave guide.
 - 35. A method of Claim 34,
 wherein said wave guide physically transports at least in said microwave domain.
 - 36. A method of Claim 34, wherein said wave guide physically transports at least in said infrared
 - 37. A method of Claim 34,
 wherein said wave guide physically transports at least in said optical domain.
- 38. A method of Claim 37,wherein said wave guide includes at least one optical fiber.
 - 39. A method of Claim 34, wherein said wave guide physically transports at least in said radio domain.
- 40. A method of Claim 31,wherein said physical transport layer includes at least one coaxial cable.

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- 41. A method of Claim 31,wherein said physical transport layer includes at least one wire.
- , ,
- 42. A method of Claim 41,
 wherein said physical transport layer includes at least one twisted pair of
 wires.
 - 43. A node coupling to M communication pencils, wherein M is at least two, comprising:

M communication interfaces, each of said communication interfaces coupling to a corresponding communication pencil;

wherein a communication process performed within said node controlling all of said communications interfaces is comprised of:

interacting within said node with said communication interface, for each of said communication interfaces, further comprising the steps of:

receiving a first communication from said communication interface to create a received communication from said communication interface;

processing said received communication from said communication interface; and

sending a local communication to said communication interface to create a second communication to said communication interface.

20 44. The node of Claim 43, further comprising:

a communication processor coupled to at least one of said communication interfaces.

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45. The node of Claim 44,

wherein said communication processor couples to each of said communication interfaces.

46. The node of Claim 44,

wherein, for each of said communication interfaces coupled to said communication processor, the step of receiving said first communication is further comprised of said communication processor receiving said first communication from said communication interface to create said received communication from said communication interface;

wherein, for each of said communication interfaces coupled to said communication processor, the step of processing said received communication is further comprised of said communication processor processing said received communication from said communication interface; and

wherein, for each of said communication interfaces coupled to said communication processor, the step of sending said local communication is further comprised of said communication processor sending said local communication to said communication interface to create said second communication to said communication interface.

47. The node of Claim 46,

wherein the step of processing said received communication is further comprised of the steps of:

determining a received communication destination based upon said received communication from said communication interface;

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routing said received communication whenever said received communication destination is external to said node; and

delivering said received communication whenever said received communication destination is internal to said node.

5 48. The node of Claim 47,

wherein the step of determining said received communication destination is further comprised of the steps of:

extracting from said received communication to create a destination component; and

evaluating said destination component to create said received communication destination.

49. The node of Claim 48.

wherein said communication process within said node is further comprised the step of:

maintaining a routing table;

wherein the step of evaluating said destination component is further comprised of the step of:

examining said routing table based upon said destination component to create said received communication destination.

20 50. The node of Claim 49, further comprising:

P of said communication processors, each of said communication processors couples to at least one of said communication interfaces;

wherein P is at least two;

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wherein for each of said communication processors, for each of said communication interfaces coupled to said communications processor, said communication processor performs steps comprising the steps of:

receiving said first communication from said communication interface to create a received communication from said communication interface:

processing said received communication from said communication interface; and

sending said local communication to said communication interface to create said second communication to said communication interface.

51. The node of Claim 50, further comprising:

a communication processor coupling mechanism coupling at least two of said communication processors.

52. The node of Claim 51,

wherein for each of said communication processors coupled by said communication processor coupling mechanism, the step of routing said received communication is further comprised of the step of:

routing said received communication based upon said communication processor coupling mechanism whenever said received communication destination is external to said node.

20. 53. The node of Claim 51, further comprising:

a second communication processor coupling mechanism coupling at least two of said communication processors;

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wherein for each of said communication processors, the step of routing said received communication is further comprised of the step of:

routing said received communication based upon said communication processor coupling mechanism and based upon said second communication processor coupling mechanism whenever said received communication destination is external to said node.

54. The node of Claim 51,

wherein for each of said communication processors, the step of delivering said received communication is further comprised of the step of:

delivering said received communication based upon said communication processor coupling mechanism whenever said received communication destination is internal to said node.

55. The node of Claim 51.

wherein for each of said communication processors not coupled by said communication processor coupling mechanism, the step of delivering said received communication is further comprised of the steps of:

routing-elsewhere said received communication based upon said communication processor coupling mechanism whenever said received communication destination is internal to said node and said received communication destination is not coupled to said communication processor coupling mechanism.

56. The node of Claim 51,

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wherein said communication processor coupling mechanism couples all of said communication processors.

57. The node of Claim 51,

wherein said communication processor coupling mechanism is further comprised of a bus coupling at least two of said communication processors coupled by said communication processor coupling mechanism.

58. The node of Claim 57,

wherein said communication processor coupling mechanism is further comprised of a bus coupling all of said communication processors coupled by said communication processor coupling mechanism.

59. The node of Claim 58,

wherein said communication processor coupling mechanism is further comprised of a bus coupling all of said communication processors.

60. The node of Claim 51,

wherein said communication processor coupling mechanism is further comprised of a direct coupling of each pair of said communication processors coupled by said communication processor coupling mechanism.

61. The node of Claim 60,

wherein said communication processor coupling mechanism couples all of said communication processors.

62. The node of Claim 49,

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wherein said communication processor is accessibly coupled to said routing table.

63. The node of Claim 62,

wherein said communication processor is further comprised of a finite state engine accessibly coupled to said routing table.

64. The node of Claim 63,

wherein said finite state engine is at least partially controlled by a control register based upon accessing said routing table.

65. The node of Claim 49,

wherein said communication processor is further comprised of an instruction processor accessibly coupled to a memory;

wherein said accessibly coupled memory contains a program system comprised of said program step of:

processing said received communication from said communication interface further comprised of said program steps of:

determining based upon said received communication from said communication interface further comprised of said program step of: evaluating said destination component to create said received communication destination;

routing said received communication whenever said received communication destination is external to said node; and

delivering said received communication whenever said received communication destination is internal to said node.

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66. The node of Claim 49,

wherein the step of maintaining said routing table is further comprised of at least one of said collection comprising the steps of:

generating a new routing table; and

distributing said new routing table to replace said routing table.

67. The node of Claim 66,

wherein the step of distributing said new routing table is further comprised of the steps of:

communicating said new routing table; and replacing said routing table with said new routing table.

68. The node of Claim 66,

wherein the step of communicating said new routing table is further comprised at least one of the collection comprised of the steps of:

transmitting said new routing table via each of said communication interfaces to create a new transmitted routing table; and

receiving said new transmitted routing table to create said new routing table.

69. The node of Claim 67,

wherein the step of replacing said routing table is further comprised of the steps of:

generating a local routing table from said new routing table; and exchanging said routing table with said local routing table.

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70. The node of Claim 66,

wherein the step of generating said new routing table is further comprised of the steps of:

maintaining a network map;

assessing said network map to create an obstruction map; and optimizing said network map based upon said obstruction map to create said new routing table.

71. The node of Claim 70,

wherein said network map includes said obstruction map.

10 72. The node of Claim 47, further comprising:

at least one instruction processor coupled to said communication processor; and

wherein the step of delivering said received communication is further comprised of the steps of:

delivering to said instruction processor said received communication whenever said received communication destination targets said instruction processor.

73. The node of Claim 72,

a second instruction processor coupled to said communication processor;

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wherein the step of delivering said received communication is further comprised of the steps of:

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delivering to said second instruction processor said received communication whenever said received communication destination targets said second instruction processor.

74. The node of Claim 46,

wherein the step of processing said received communication is further comprised of the steps of:

assessing said received communication from said communication interface to create a next communication activity;

activating said next communication activity based upon said received communication.

75. The node of Claim 74,

wherein the step of assessing said received communication is further comprised of the steps of:

extracting from said received communication to create a destination component; and

evaluating said destination component to create said next communication activity.

76. The node of Claim 75,

wherein said communication process within said node is further comprised
the step of:

maintaining a routing table;

wherein the step of evaluating said destination component to create said received communication destination is further comprised of the steps of:

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examining said routing table based upon said destination component to create said next communication activity.

77. The node of Claim 74,

wherein the step of activating said next communication activity is further comprised of at least one of said members of said collection comprising the steps of:

routing said received communication external to said node; and delivering said received communication internal to said node.

78. The node of Claim 46, further comprising:

a tunnel interface coupling said communication processor to a communications tunnel; and

wherein said communication processor, performs steps comprising the steps of:

receiving a first communication from said tunnel interface to create a received communication from said tunnel interface;

processing said received communication from said tunnel interface; and sending a local communication to said tunnel interface to create a second communication.

79. The node of Claim 46,

wherein at least one of said communication interfaces is further comprised of at least two ports coupled to said coupled communication pencil of said communication interface.

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80. The node of Claim 79,

wherein for each communication interface further comprised of ports, for at least one port coupled to said coupled communication pencil, the step of receiving said first communication from said communication interface is further comprised of the step of:

receiving said first communication from said port to create a received communication from said port of said communication interface.

81. The node of Claim 79,

wherein for each communication interface further comprised of ports, for at least one port coupled to said coupled communication pencil, the step of sending said local communication to said communication interface is further comprised of the step of:

sending said local communication to said port to create said second communication.

82. The node of Claim 46,

wherein a first of said communication pencils includes a bus; and wherein said communication interface coupling to said first communication pencil includes a bus interface to said bus.

83. The node of Claim 44, further comprising

wherein, for at least one of said communication interfaces, said node performing the step of receiving said first communication is further comprised of said communication processor performing the step of receiving said first

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communication from said communication interface to create said received communication from said communication interface.

84. The node of Claim 44, further comprising

wherein, for at least one of said communication interfaces, said node performing the step of processing said received communication is further comprised of said communication processor performing the step of processing said received communication from said communication interface.

85. The node of Claim 44, further comprising

wherein, for at least one of said communication interfaces, said node performing the step of sending said local communication is further comprised of said communication processor performing the step of sending said local communication to said communication interface to create said second communication.

86. The node of Claim 43, further comprising:

a tunnel interface coupling said node to a communications tunnel; and wherein said node, performs steps comprising the steps of:

receiving a first communication from said tunnel interface to create a received communication from said tunnel interface;

processing said received communication from said tunnel interface; and sending a local communication to said tunnel interface to create a second communication.

87. The node of Claim 43,

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wherein at least one of said communication interfaces is further comprised of at least two ports coupled to said coupled communication pencil of said communication interface.

88. The node of Claim 87,

wherein for each communication interface further comprised of ports, for at least one port coupled to said coupled communication pencil, the step of receiving said first communication from said communication interface is further comprised of the step of:

receiving said first communication from said port to create a received communication from said port of said communication interface.

89. The node of Claim 87,

wherein for each communication interface further comprised of ports, for at least one port coupled to said coupled communication pencil, the step of sending said local communication to said communication interface is further comprised of the step of:

sending said local communication to said port to create said second communication.

90. The node of Claim 43,

wherein the step of processing said received communication is further comprised of the steps of:

determining based upon said received communication from said communication interface to create a received communication destination;

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routing said received communication whenever said received communication destination is external to said node; and

delivering said received communication whenever said received communication destination is internal to said node.

5 91. The node of Claim 90,

wherein the step of determining based upon said received communication to create said received communication destination is further comprised of the steps of:

extracting from said received communication to create a destination component; and

evaluating said destination component to create said received communication destination.

92. The node of Claim 91,

wherein said communication process within said node is further comprised the step of:

maintaining a routing table;

wherein the step of evaluating said destination component to create said received communication destination is further comprised of the steps of:

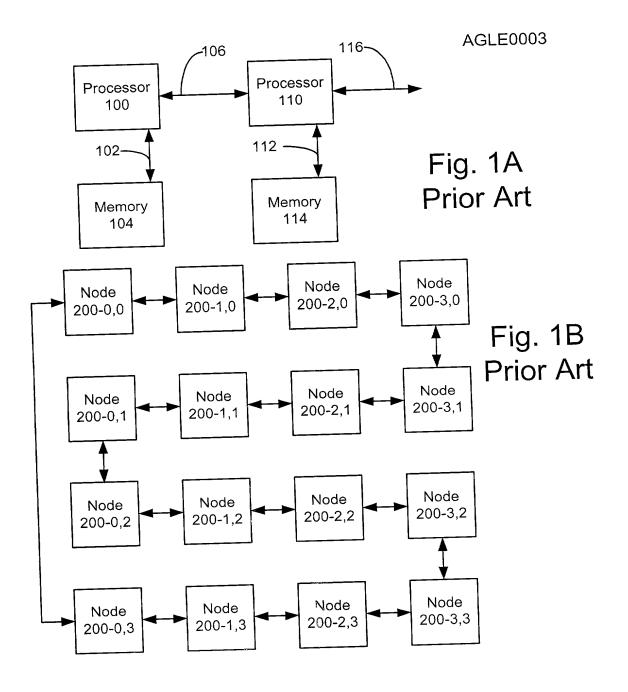
examining said routing table based upon said destination component to create said received communication destination.

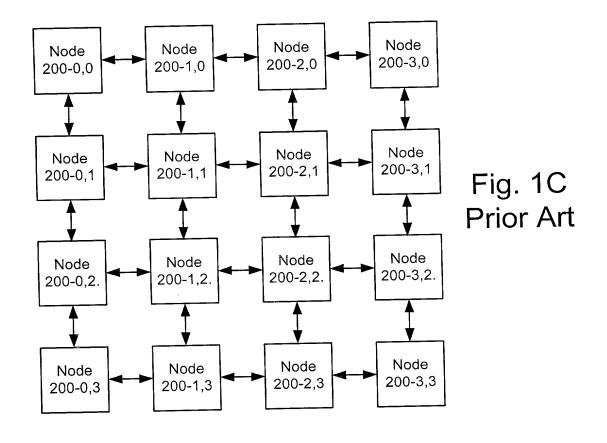


SYSTEM, METHOD, AND NODE OF THE MULTI-DIMENSIONAL PLEX COMMUNICATION NETWORK

Abstract

A method of communicating is disclosed and a communications network having M orthogonal directions that supports communications between an M dimensional lattice of nodes, where M is at least two with greater communication performance than mesh or toroidal communications schemes and lower system complexity than either direct interconnect or switch interconnect schemes.





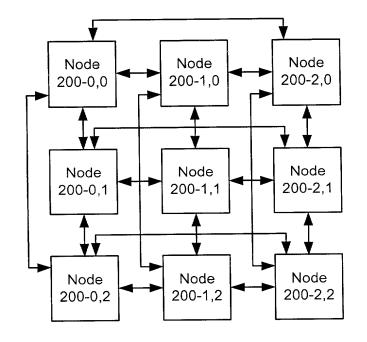


Fig. 2A Prior Art

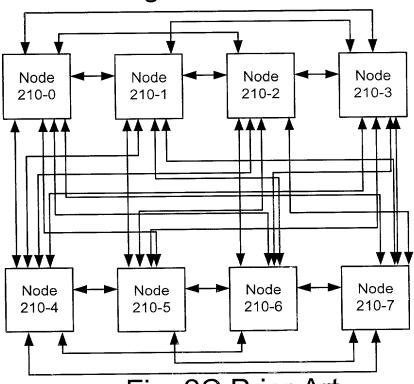
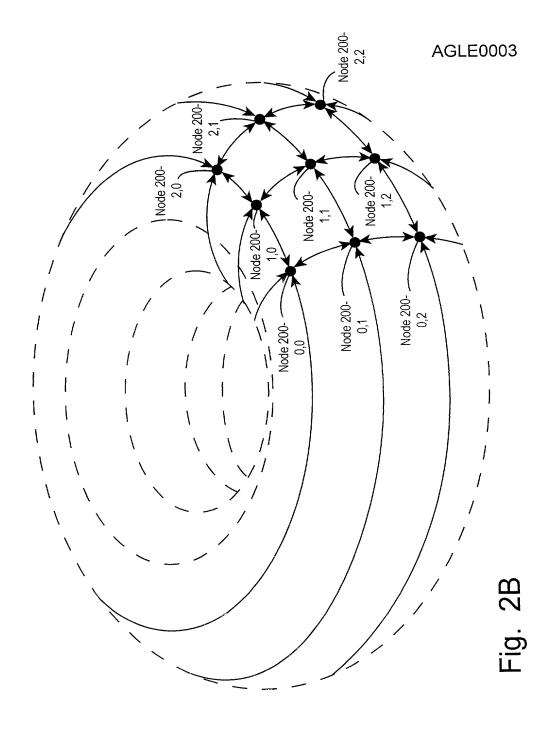


Fig. 2C Prior Art



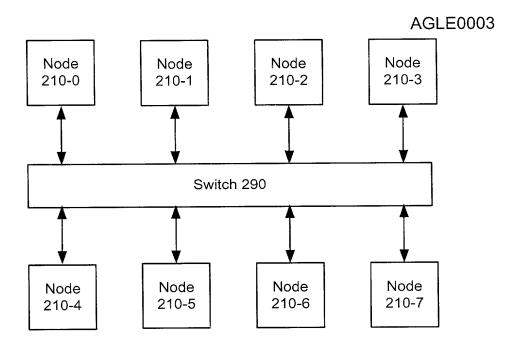


Fig. 3A Prior Art

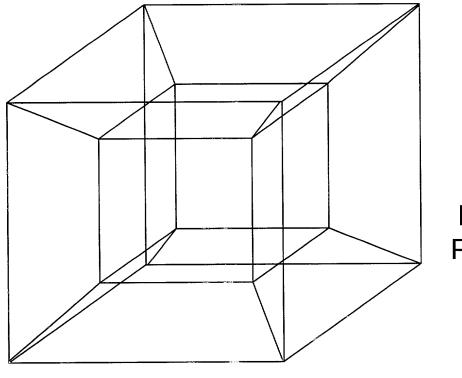


Fig. 3B Prior Art

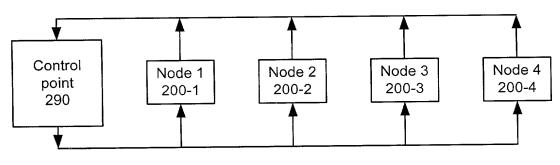


Fig. 3C Prior Art

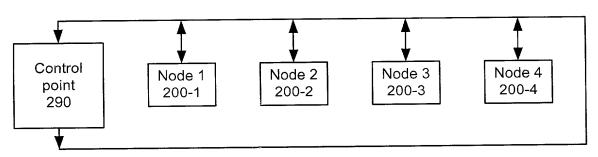


Fig. 3D Prior Art

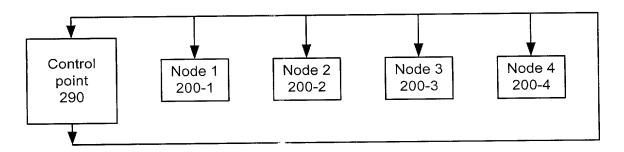


Fig. 3E Prior Art

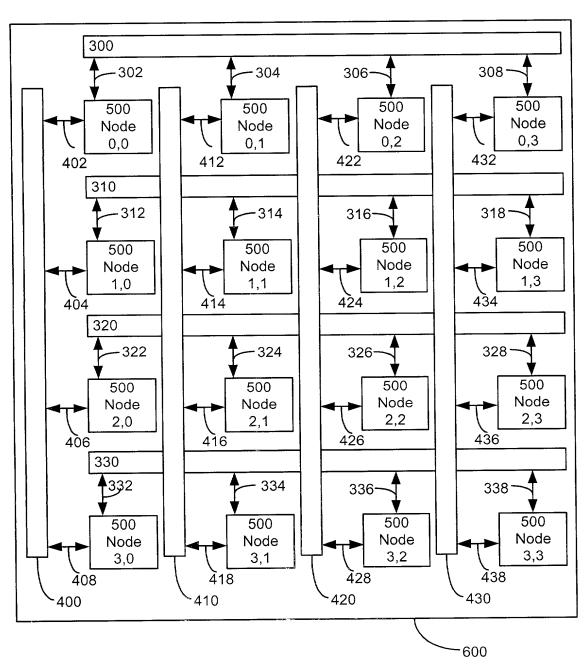


Fig. 4A

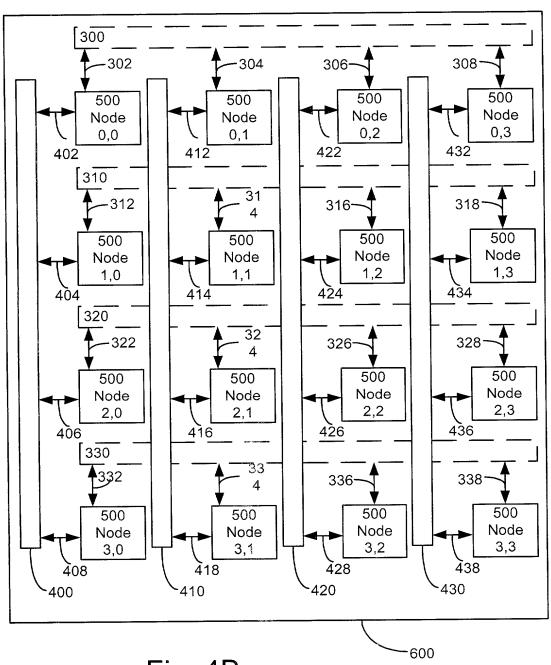


Fig. 4B

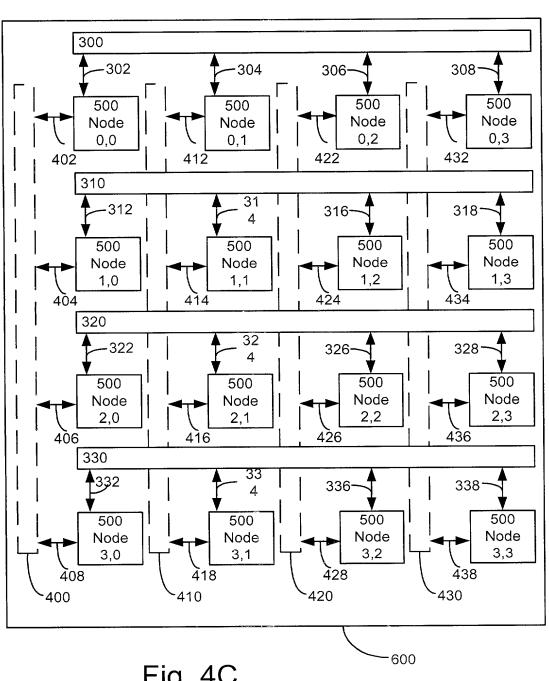


Fig. 4C

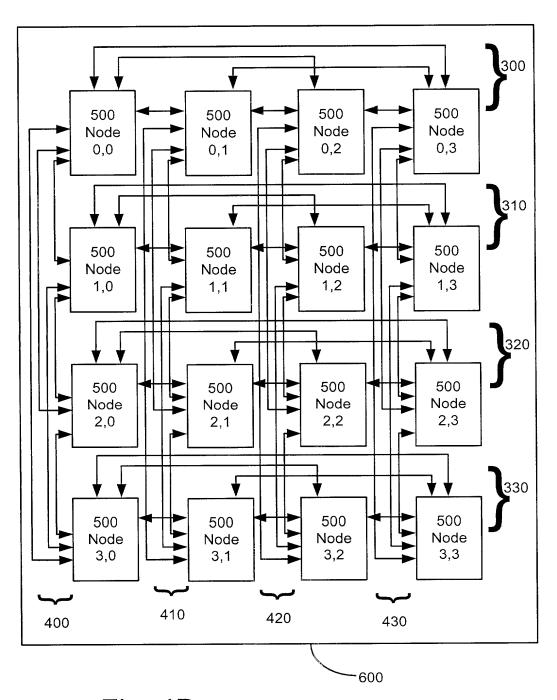


Fig. 4D

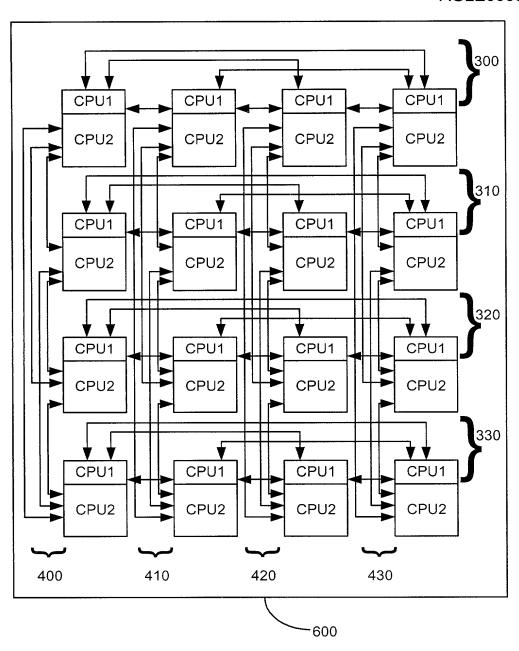


Fig. 5

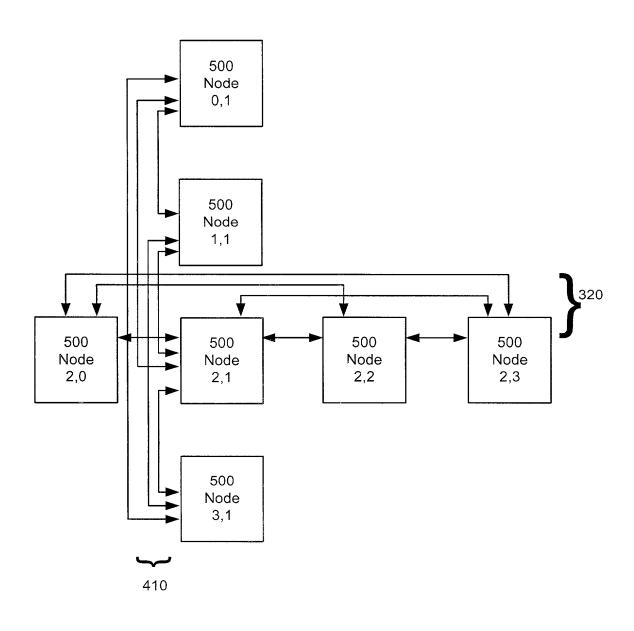


Fig. 6

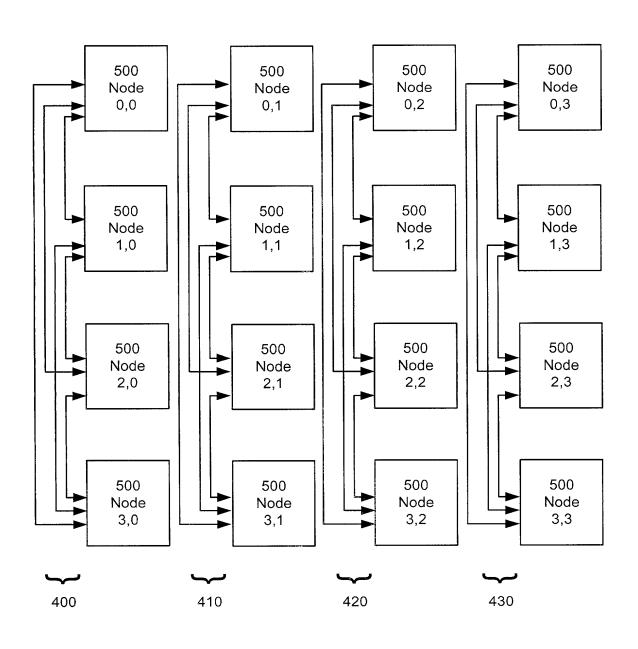


Fig. 7

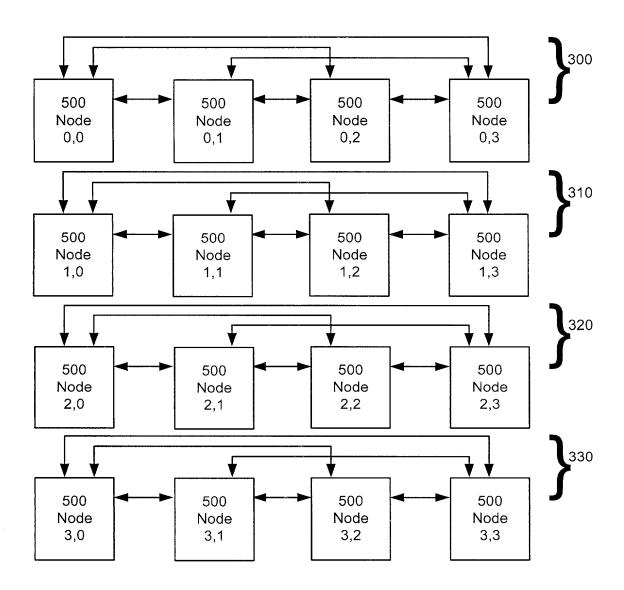


Fig. 8

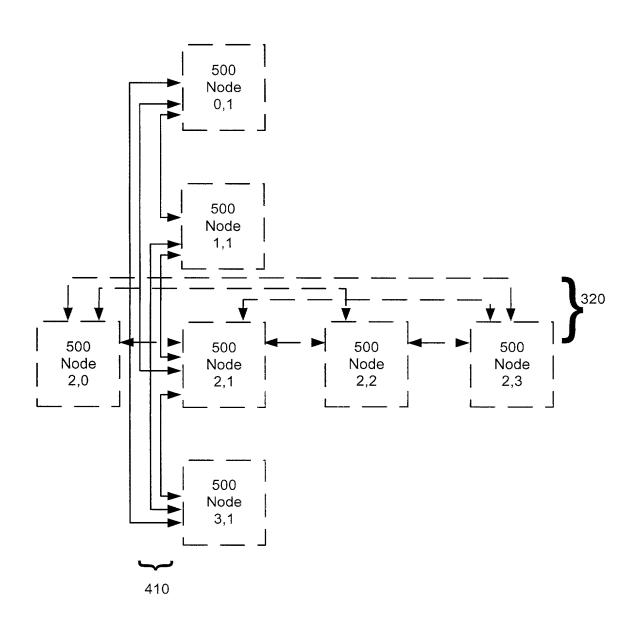


Fig. 9

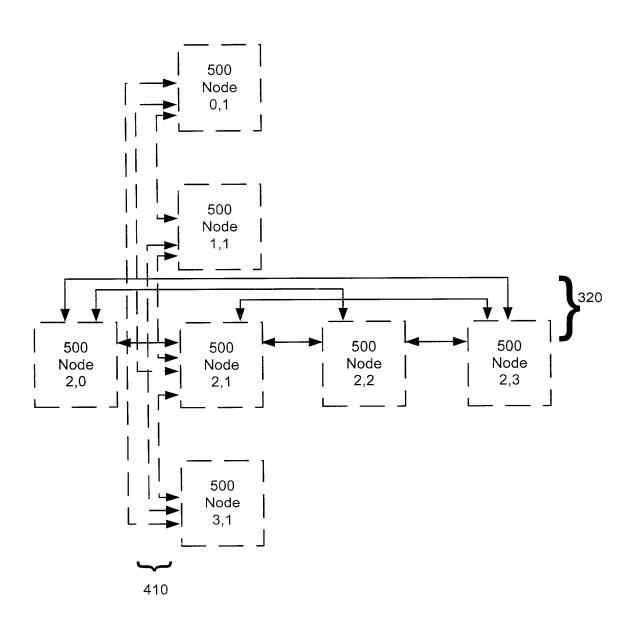


Fig. 10

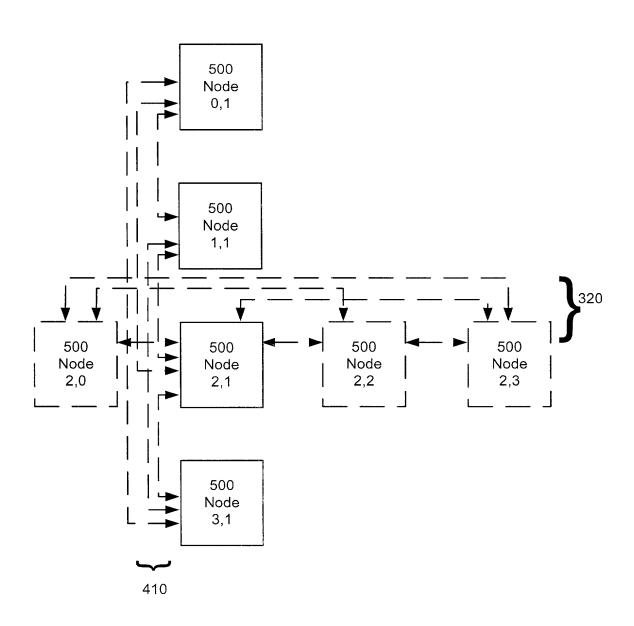


Fig. 11

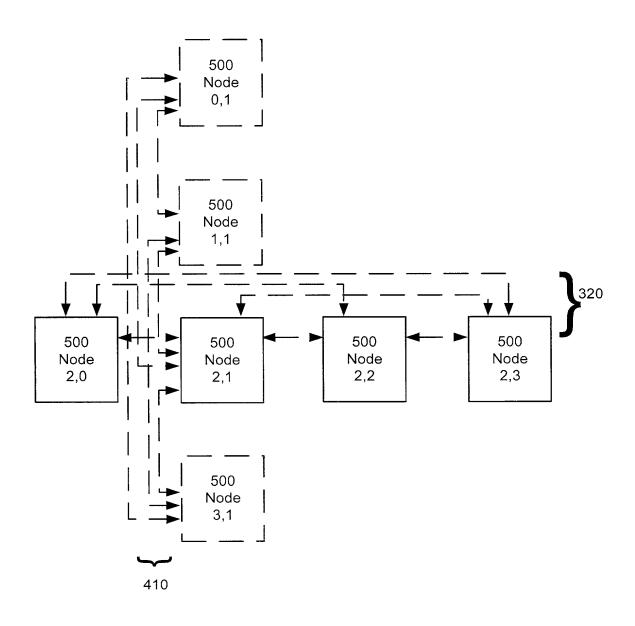


Fig. 12

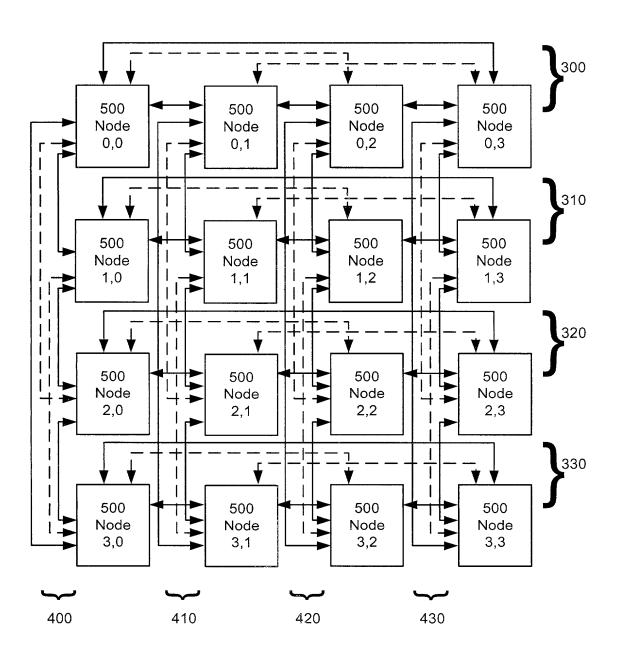
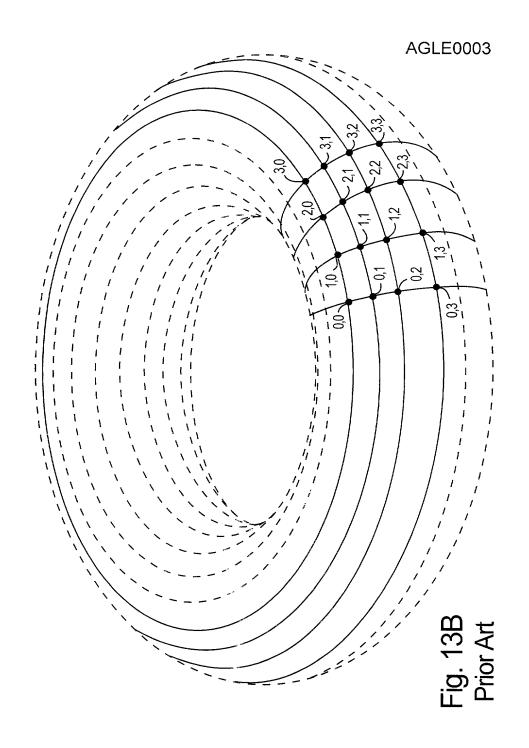
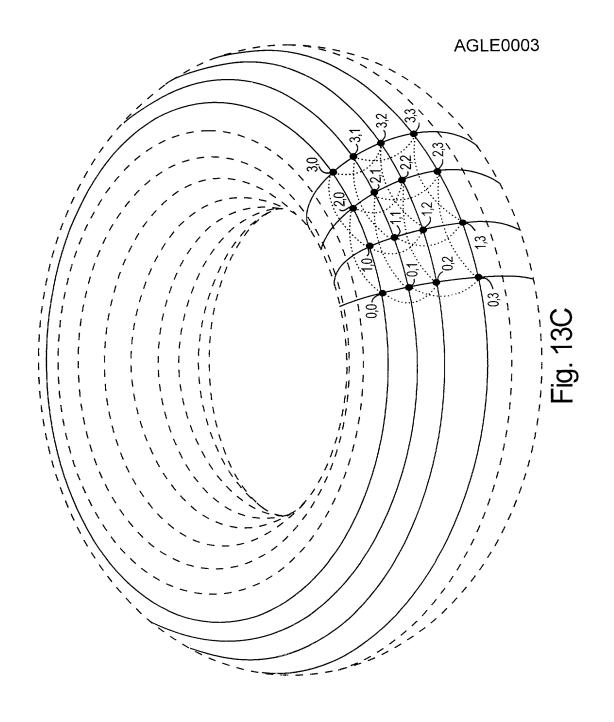


Fig. 13A





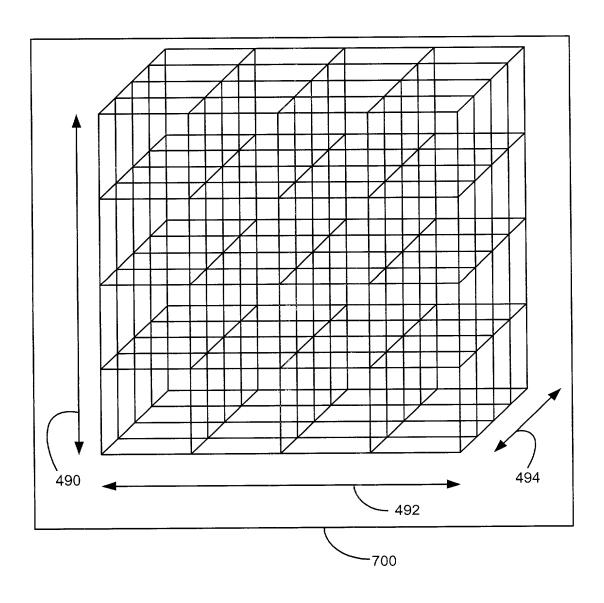


Fig. 14

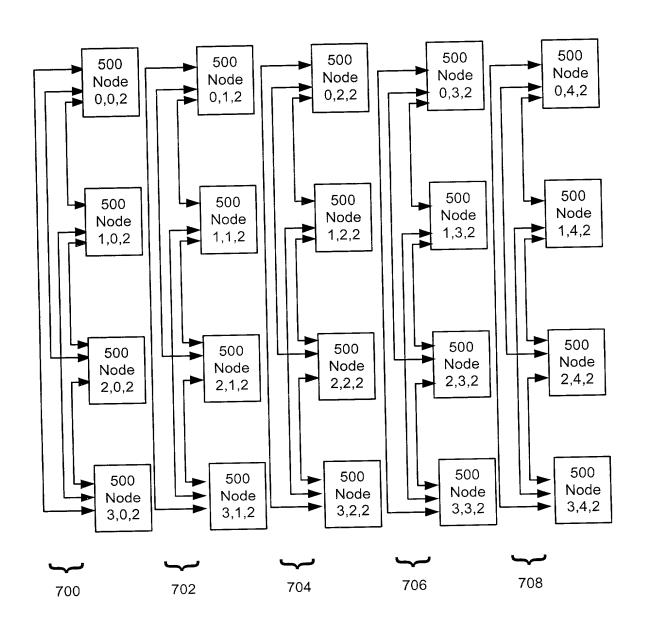


Fig. 15

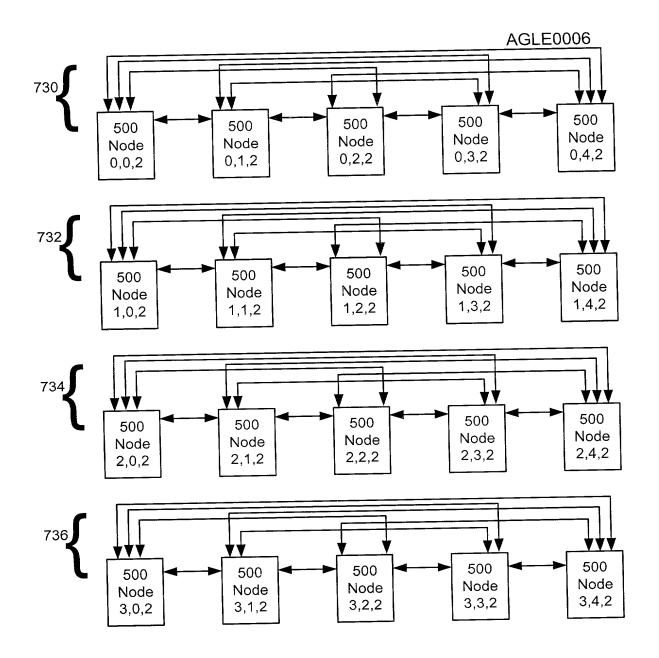


Fig. 16

AGLE0003 500 500 500 500 500 Node Node Node Node Node 0,0,4 0,0,3 0,0,2 0,0,1 0,0,0 500 500 500 500 500 Node Node Node Node Node 0,1,2 0,1,3 0,1,4 0,1,1 0,1,0 500 500 500 500 500 Node Node Node Node Node 0,2,4 0,2,2 0,2,3 0,2,1 0,2,0 500 500 500 500 500 Node Node Node Node Node 0,3,4 0,3,2 0,3,3 0,3,1 0,3,0 500 500 500 500 500 Node Node Node Node Node 0,4,4 0,4,3 0,4,1 0,4,2 0,4,0

Fig. 17

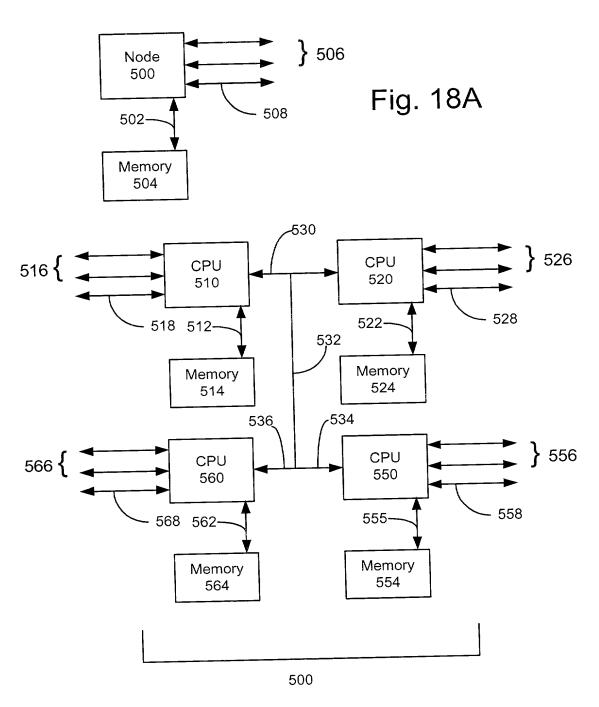


Fig. 18B

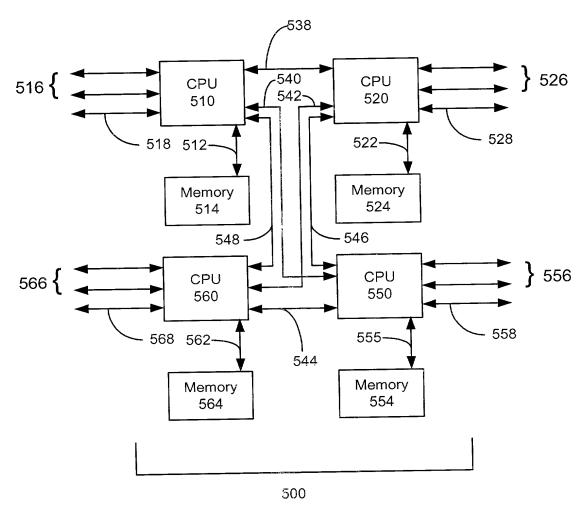


Fig. 19

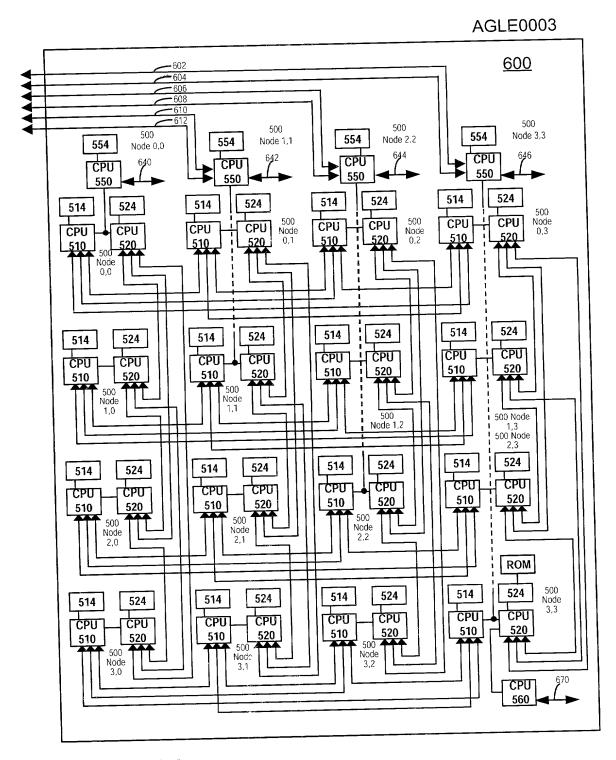


Fig. 20A

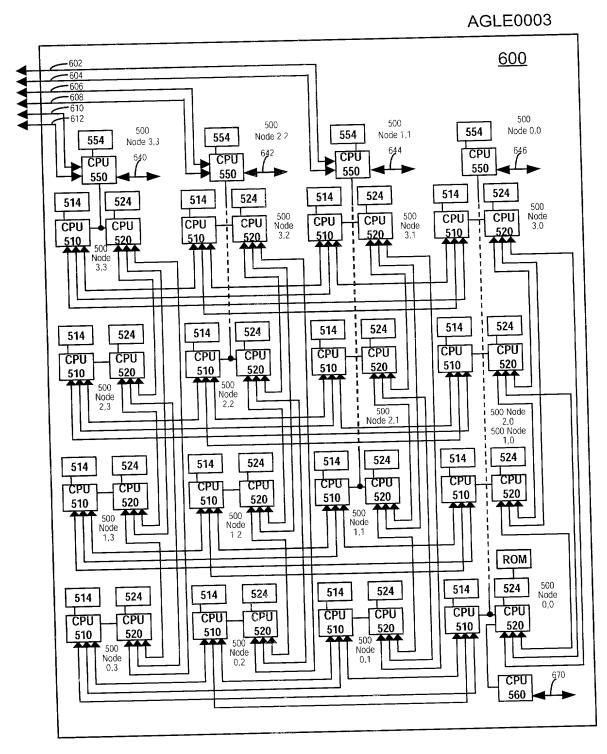


Fig. 20B

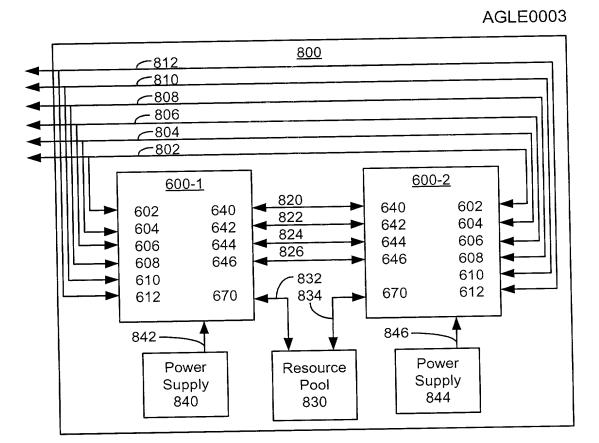
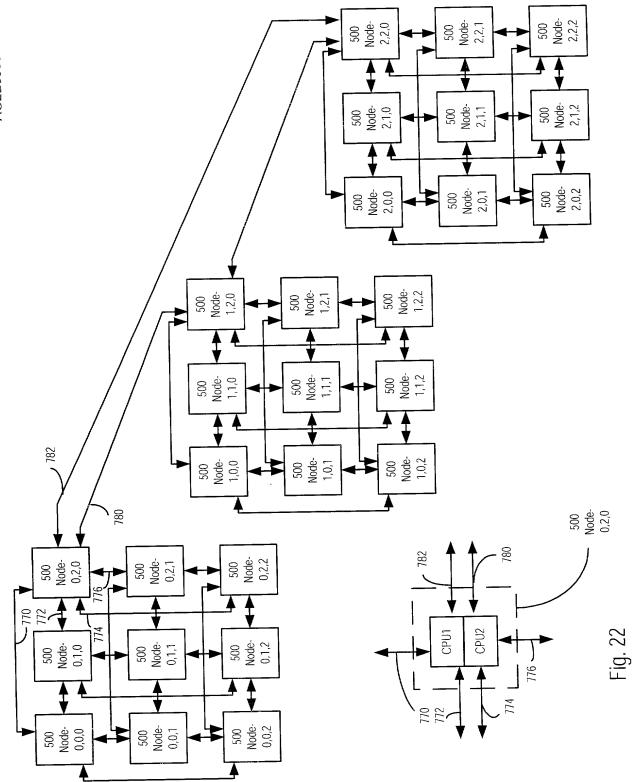
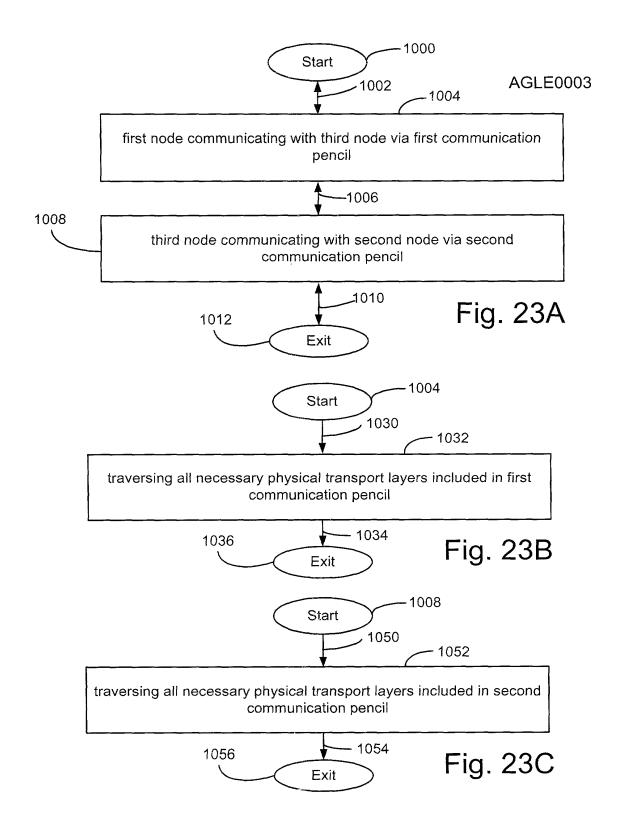
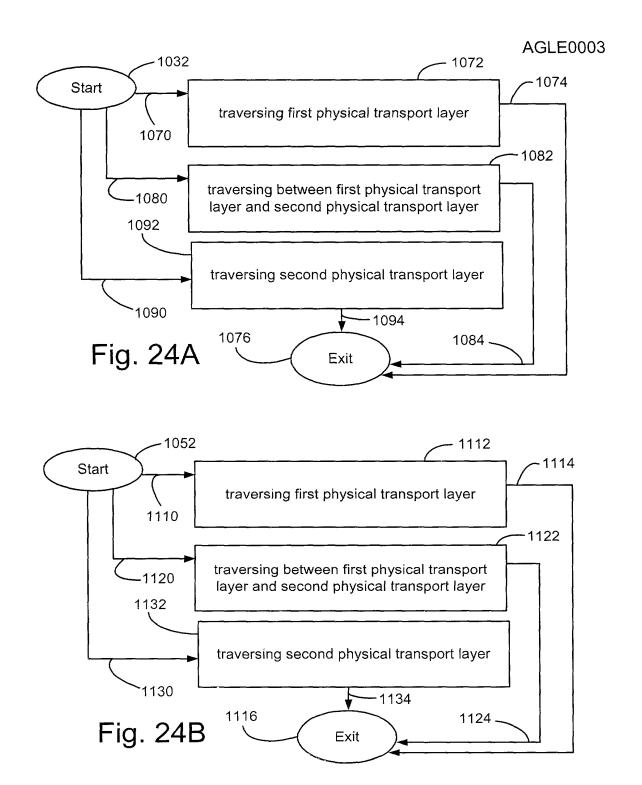


Fig. 21







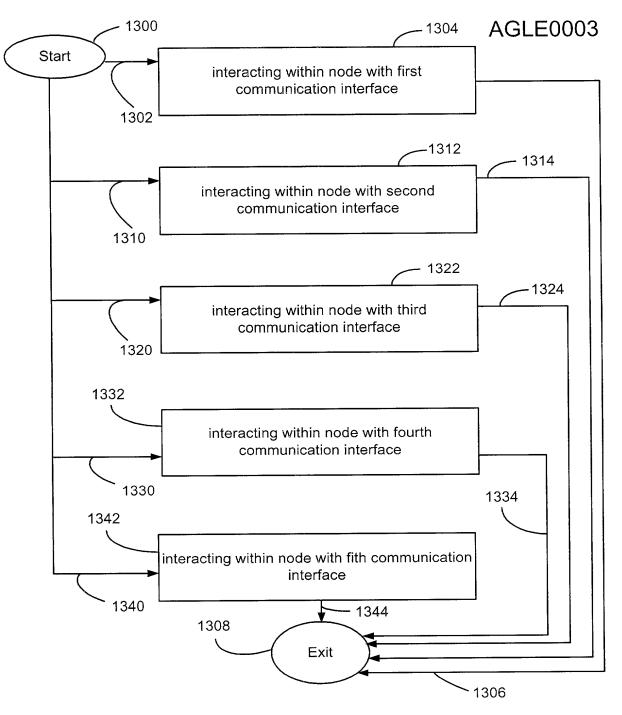
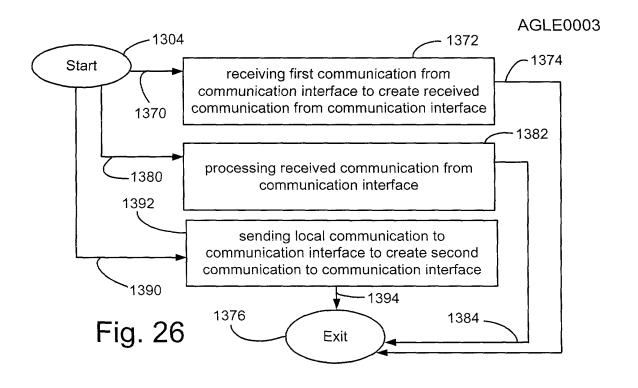
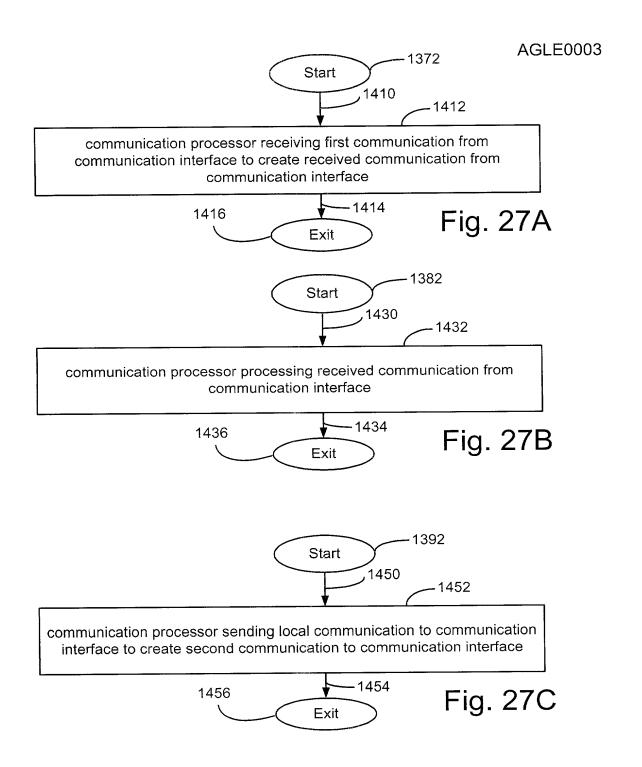
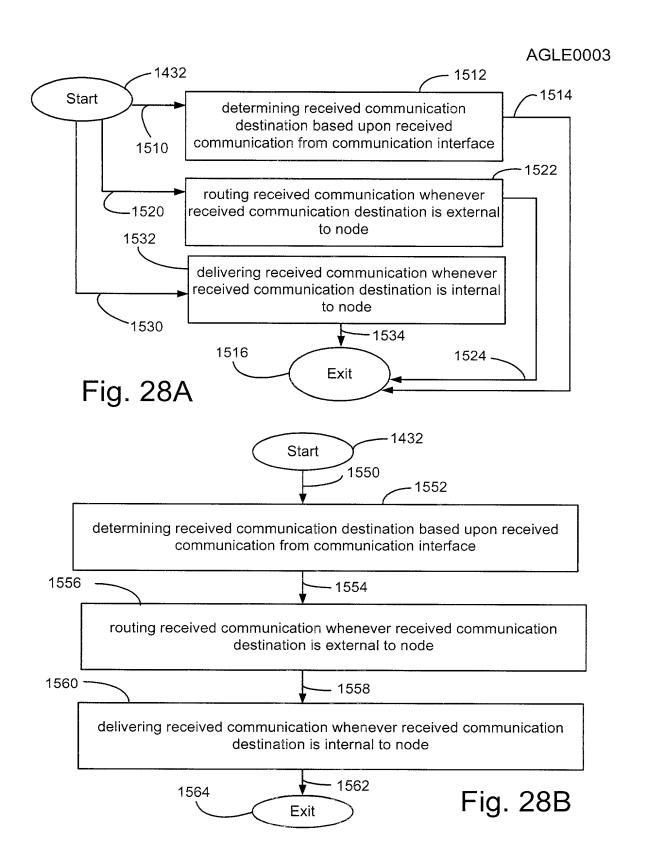
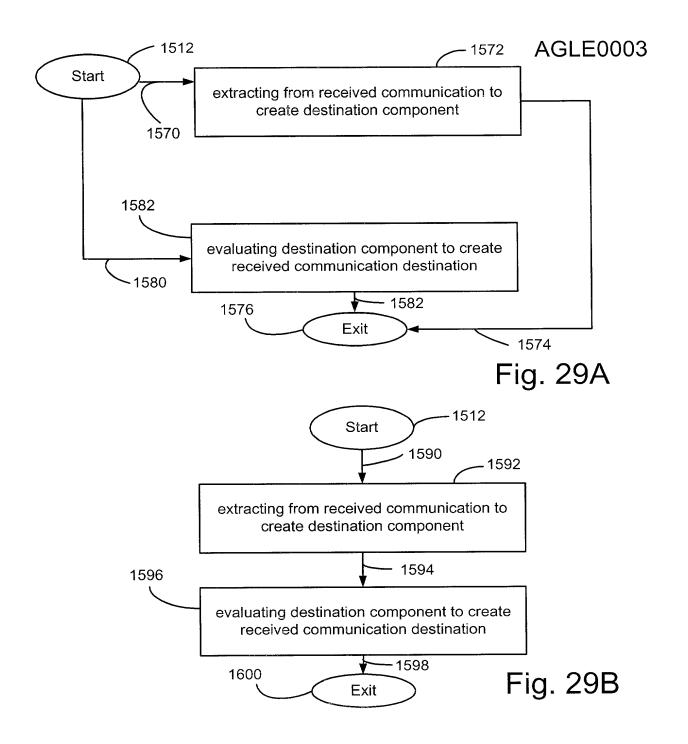


Fig. 25

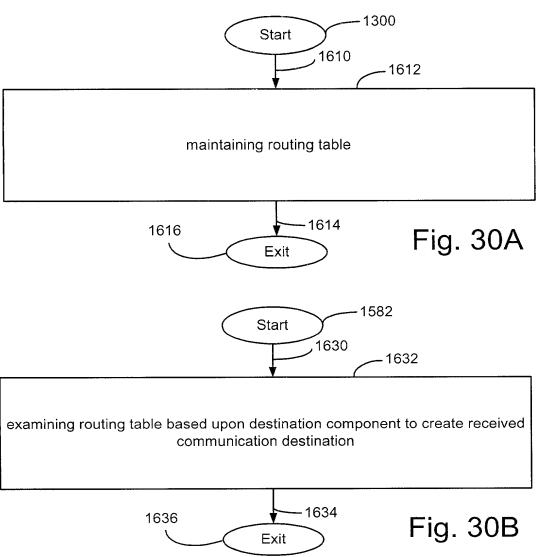


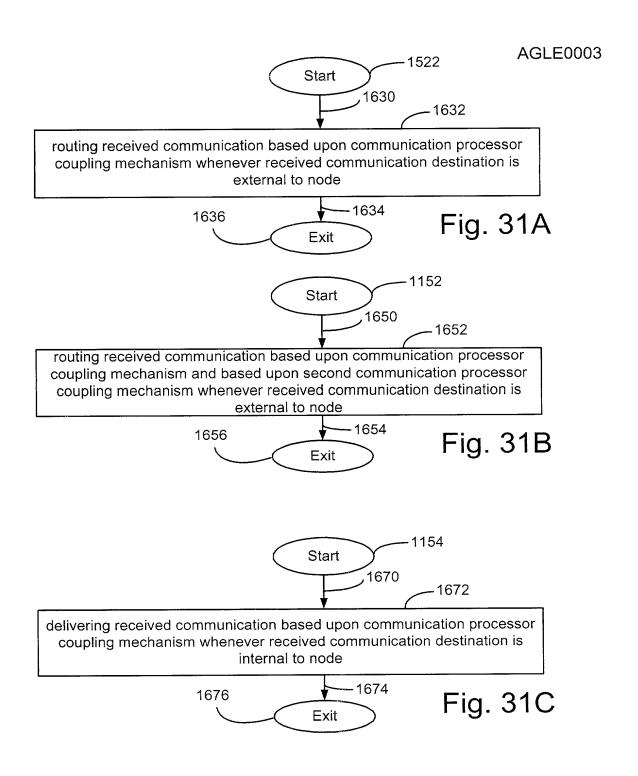


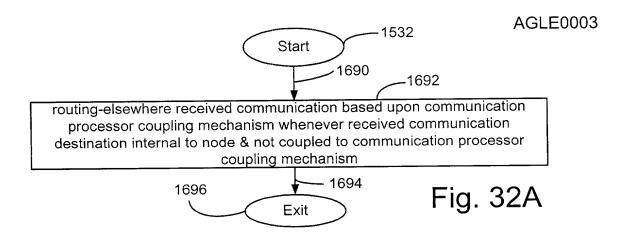












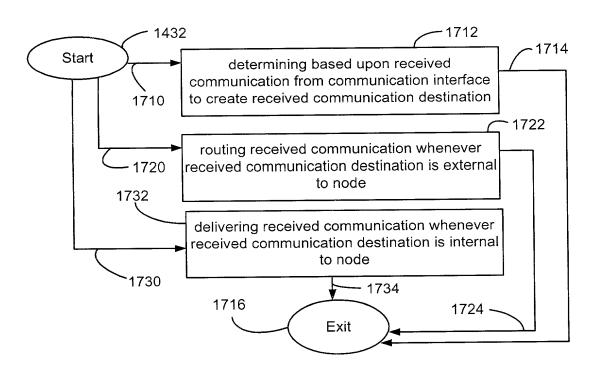


Fig. 32B

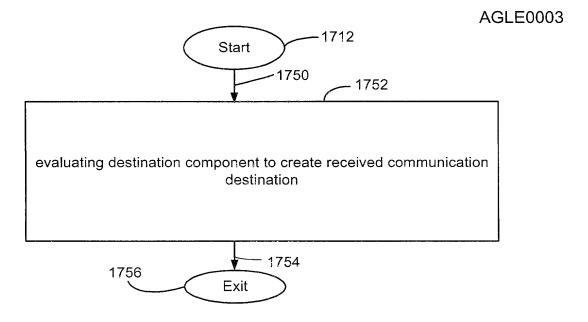


Fig. 33A

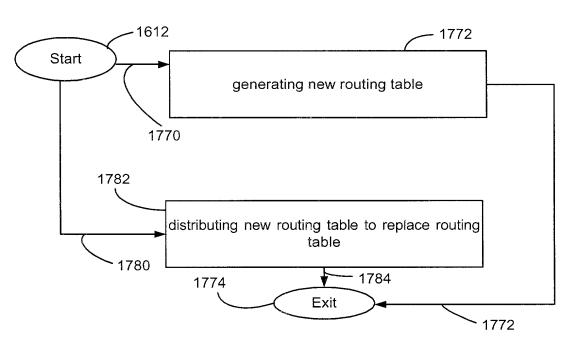
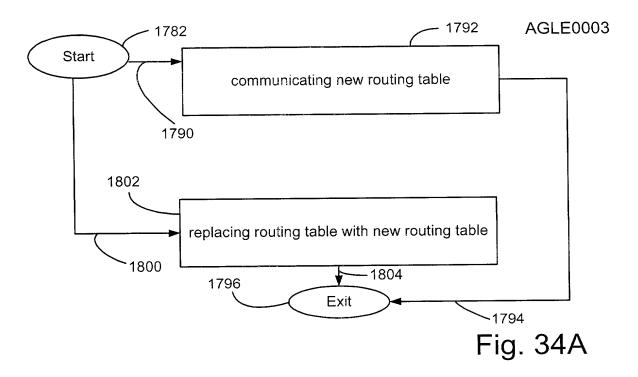
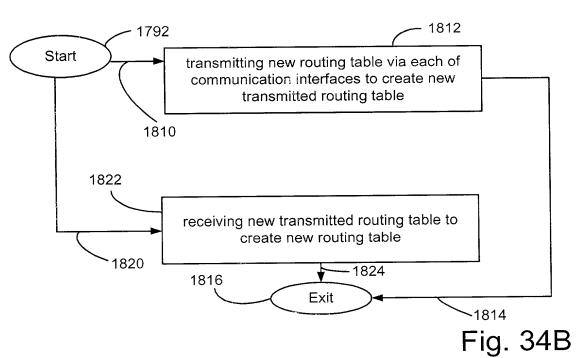
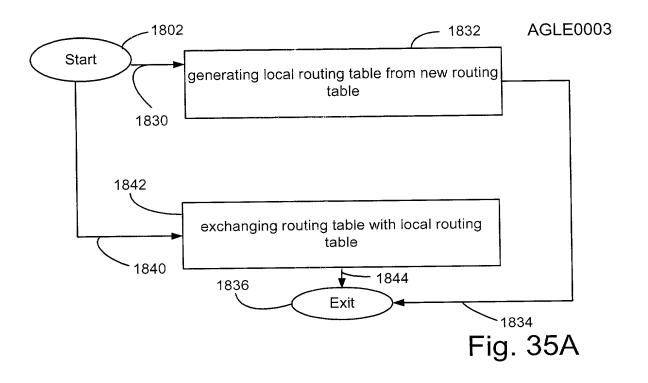
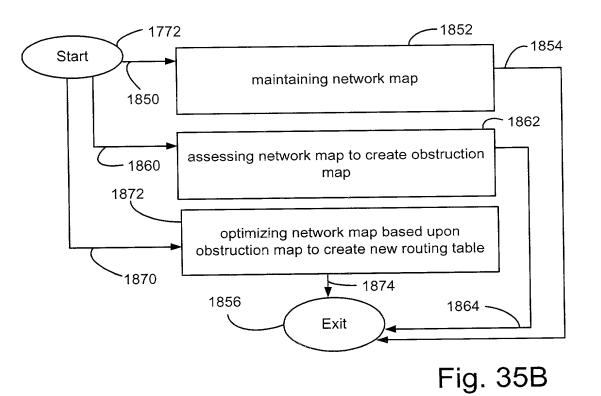


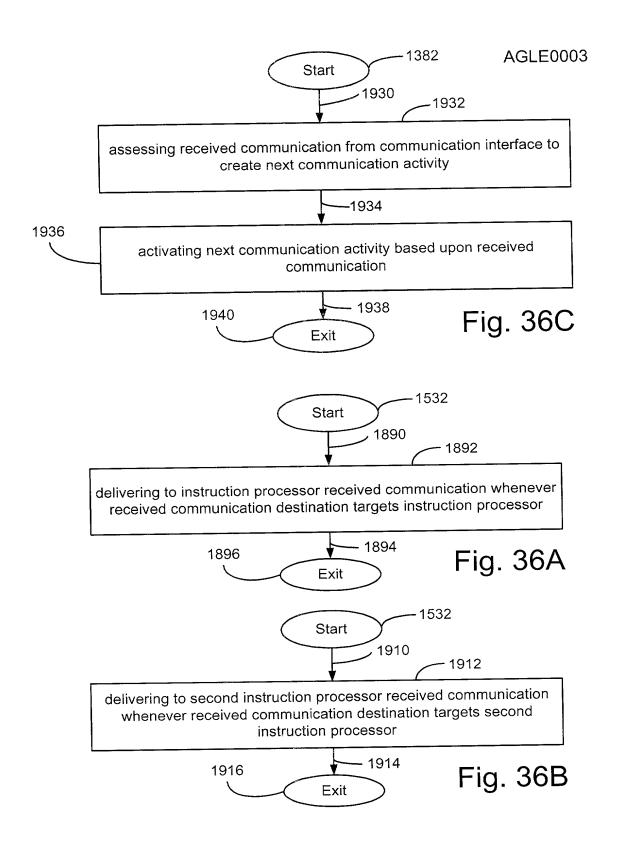
Fig. 33B

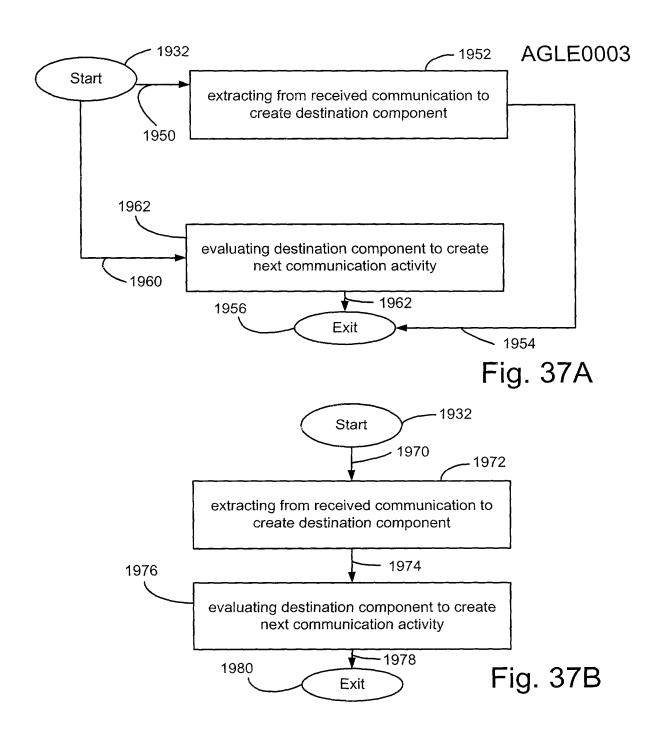












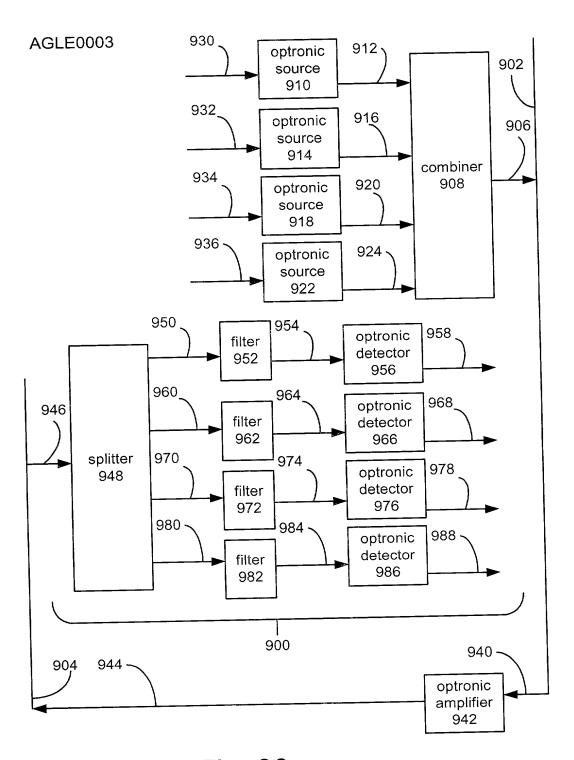


Fig. 38

DECLARATION FOR PATENT APPLICATION

As a below named inventor, I hereby declare that:

My residence, post office address, and citizenship are as stated below next to my name;

I believe I am the original, first, and sole inventor (if only one name is listed below) or an original, first, and joint inventor (if plural names are listed below) of the subject matter which is claimed and for which a patent is sought on the invention entitled:

SYSTEM AND METHOD OF A MULTI-DIMENSIONAL PLEX COMMUNIATION NETWORK

the specification of which (check one) X is attached hereto, or	was filed on	
as Application Serial No and was ame	ended on	_ (if applicable).
I hereby state that I have reviewed and understand the conincluding the claims, as amended by any amendment referred to	itents of the above.	ve-identified specification,
I acknowledge the duty to disclose information which is mater accordance with Title 37, Code of Federal Regulations, Section	1.56(a).	
I hereby claim foreign priority benefits under Title 35, United		
application(s) for patent or inventor's certificate listed below a application for patent or inventor's certificate having a filing d priority is claimed:	and have also ide	entified below any foreign
application(s) for patent or inventor's certificate listed below a application for patent or inventor's certificate having a filing d	and have also ide ate before that of	entified below any foreign
application(s) for patent or inventor's certificate listed below a application for patent or inventor's certificate having a filing d priority is claimed:	and have also ide ate before that of	entified below any foreign f the application on which
application(s) for patent or inventor's certificate listed below a application for patent or inventor's certificate having a filing d priority is claimed:	and have also ide ate before that of Priority	entified below any foreign f the application on which Claimed
application(s) for patent or inventor's certificate listed below a application for patent or inventor's certificate having a filing d priority is claimed: Prior Foreign Application(s)	and have also ide ate before that of Priority Yes ——	entified below any foreign f the application on which Claimed No

MICHAEL A. GLENN, Reg. No. 30,176 DONALD M. HENDRICKS, Reg. No. 40,355 CHRISTOPHER PEIL, Reg. No. 45,005 EARLE JENNINGS, Reg. No. 44,804 JACK J'MAEV, Reg. No. 45,669

SEND CORRESPONDANCE TO:

MICHAEL A. GLENN 3475 Edison Way, Suite L, Menlo Park, CA 94025

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application(s) listed below an disclosed in the prior United United States Code, Section	d, insofar as the subje States application in 112, I acknowledge gulations, Section 1.5	ect matter of each of the the manner provided by the duty to disclose ma 6(a) which occurred bet	on 120 of any United States claims of this application is not the first paragraph of Title 35, terial information as defined in ween the filing date of the prior n:
Application Ser. No.	J	,	Pending, Abandoned
I hereby declare that all state made on information and beli the knowledge that willful fals	ements made herein of are believed to be se statements and the of Title 18 of the Uni the application or any	of my own knowledge a true; and further that the e like so made are puni- ted States Code and the patent issued thereon.	re true and that all statements ese statements were made with shable by fine or imprisonment at such willful false statements
Inventor's signature			. 1-1-
Inventor's signature			
Residence 422 Portofino	Drive, #3, San Carlos	s, California 94070	Date
Post Office Address Same	e		
CitizenshipUnited States	of America		
Full name second inventor:	MARK J. FOST	ER	
Inventor's signature	tage -		10/3/00
Residence 4157 Interdal	e Way, Palo Alto, Cali	fornia 94306	Date
Post Office Address <u>Same</u>	9		

Citizenship United States of America

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************************	*********	*
/* This module contains code to generate routing tables for the	ing tables for the	*
Dlex architecture	is intended for three	*
1		*
/		*
/ /* - Nocumenting the Plex architecture	ıre	. *
simulation engine for	or analysis	*
ß	nting tables	*
*)	*
/* Note that the code in this module would normally only be	rmally only be invoked	*
/* at power-up, or when a component of the engine h	engine has failed, in	*
/* which case it would be used to build a new routing table	routing table.	*
/* In the actual system, the control CPUs will run similar	l run similar code, !	*
	t.	*
sing the F	TF	*
es		*
interfaces (other	source port), thus	*
/* ensuring that all nodes receive the routing tabl	Įe	*
/* even in the presence of multiple link tailures.	ures. To prevent	*
continuon	ansmitted within the	* .
TTL (time to live) of	will be set to	*
on decrements	ents this counter, thus	*
/* eventually ending the broadcast transmission.	on.	*
*	,	*
of the most important functions	s code is to determine	*
proper port (Ethernet port, LDT	BRIDGE, TUNNEL, etc)	*
there is no	run-time routing overhead.	*
	the array can perform	*
/* routing with a single int16 access to its unique	access to its unique routing table.	* :
**************************************		k +
/* This code also performs statistical failure analysis of the /* **********************************	e analysis of the	* *
comm link failures	in the core	*
avs results in an average route length incres	increase of just 8%!	*
that:	poir	*
on points, where	the fai	*

```
/* real, but are dummy extries used to indicate external I/O lines.
                                                                                                                                                                                                                                                                                                                                                                                                  Columns are numbered from 0 [left] to 7[right] within each PLEX.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* connectivity can be modeled in the presence of failures. In the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Note that the CTRL chips actually do attach at diagonal points
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* V0.4 - Removed "Ethernet through Bridge" and "Ethernet through
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Bridge and LDT" transfer modes due to chip limitations.
and its equivalent in the other PLEX plane
                                                                                                                                                                         /* configuration, and that the PLEX arrays are powers of two..
                                                                                                                                                                                                                                                            /* The addressing scheme used here matches the "AgileTV Engine
                                                                                                                                                                                                                                                                                                         /* Architecture" document, where rows are numbered from top to
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* within the array, as shown on the diagram, and are numbered
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           '* By computing routing efficiency to these points, real-world
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* output produced by Print_Routes, the I/O lines are referred
/* to as indices 9.0..9.5, with 9.5 being the top-most of the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    \prime\star external I/O links shown on the upper left hand side of the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Note that the last six CHIPs in the array are actually not
                                                                                                                               /* Note that this code is written assuming the two chip/node
                                                                                                                                                                                                                                                                                                                                                  /* bottom - 0..3 for PLEX 0 [left], 4..7 for PLEX 1 [right].
                                                                                                                                                                                                                                                                                                                                                                                                                                            '* Ethernets are numbered from 1..3, starting from the left.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Minor stats corrections, printing improvements.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Added more routing and coverage statistics
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             - Code clean-up and documentation improved
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Restructured stats for "run to failure"
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             - Fixed several "invalid" failures
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          - Incorporated I/O line emulation
                                            /* will result in a loss of connectivity.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                - Improved "bad route" detection
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* from 8.0 to 8.7, from left to right.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                - Added statistics functions
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* VO.1 - Initial Release.
      an I/O processor,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Change Log:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       V0.3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* V0.2
```

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INCLUDE

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/* Number of CPUs per NODE - this is hard-coded throughout!!! ^st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Is the argument even? Even CPUs have column connections ^{\star}/
                                                                                                                                                                                                                         /* Number of columns in the PLEX array (chips, not nodes) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ((PLEX + SPECIALS) * PLEXES + EXT 10S)/* Define total number of CHIPs in the engine */ (CHIPS * CORES CHIP) /* Total number of CPU cores available for processing */ ((PLEX*ETHS_CHIP*PLEXES)/2) /* Total number of Ethernet links (/2 for src=dest) */
                                                                                                                                                                                                                                                                                                                                                       /* Number of paths on a bridge chip (O<>C, E<>C, E<>O) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ((SPECIALS-1)*(ETHS_CHIP-1))/* Number of external I/O connection points */
((ROWS*COLS/2-SPECIALS)*PLEXES) /* Number of LDT links between chips (w/o bridge) */
(SPECIALS*PLEXES*BRIDGES_CHIP) /* Total number of BRIDGE links in the machine */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Is the argument odd? ODD CPUs have row connections */
/* Is the argument even? Even CPUs have column connectio
                                                                                                                                                                                                                                                                                                                                                                               /* Generate a ROW from a comm address (chip number) ^st/
                                                                                                                                                                                                                                                                               /* Number of PLEX arrays in a sıngle Agile Engine ^st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Insert newline for print format after N steps */
/* Insert second newline for LONG routes! */
                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Number of chips in a PLEX, offset to 2nd PLEX ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Create a comm address from a (ROW, COL) pair */
                                                                                                                                                                                                                                                                                                                                                                                                           /* Total number of tunnels between PLEX planes ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Generate a COLUMN from a comm address */
/* Get a node number for comparing adjacency */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Number of failures to inject into machine ^st/
                                                                                                                                                                                                                                                                                                       /* Each CHIP is a dual-processor SMP machine */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Number of route steps printed per line */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Generate a MASKED ROW within this PLEX */
                                                                                                                                                                                                                                                                                                                                     /* Number of Ethernet links per chip */
                      /* Load Windows pre-compiled headers ^{*/}
                                                                                                                                                                                                   /* Number of ROWS in the PLEX array ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Number of times to run simulator */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Maximum number of routing steps */
                                                /* Load standard library functions */
                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Mask for offset in PLEX array */
                                                                          /* Load time functions */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  <u>/***********************************</u>
                                                                                                                                                    ARRAY CONSTANTS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SIMULATION CONSTANTS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 #define LINE_BREAK (MAX_ROUTES-ROUTES_LINE)
#define LINE_BREAK2 (MAX_ROUTES-2*ROUTES_LINE)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 GENERAL MACROS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ((y) >> 3)

(ROW(y) & (ROWS-1))

((x) & 0x07)

(COL(x) >> 1)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ((y) << 3) | (x))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ((x) & 1)
((x) & 1) == 0)
                                                                                                                                                                                                                                                                                                                                                                                                                                           (ROWS * COLS)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                       (PLEX - 1)
                                                                                                                                                                                                                                                                                                                                                                                                                     SPECIALS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  1000
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            25
                                                                                                                                                            PLEX
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                #define MAX ROUTES 15
                                                                                                                                                                                                                                                                                                                                                                  BRIDGES CHIP 3
SPECIALS 4
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            #define ROUTES LINE 5
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     #define ROW(y)
#define ROW MASK(y)
#define COL(x)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           \#define ROWCOL(y,x)
                             #include <stdafx.h>
                                                     #include <stdlib.h>
                                                                                                                                                                                                                                                                                                              CORES CHIP
                                                                                                                                                                                                                                                              #define NODE SIZE
                                                                                                                                                                                                                                                                                                                                      ETHS CHIP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PLEX MASK
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           EXT TOS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 #define NODE(x)
                                                                                                                                                                                                                                                                                                                                                                                                                      TUNNELS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 BRIDGES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    #define PASSES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             #define EVEN(x)
                                                                                                                                                                                                                                                                                        #define PLEXES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   #define ODD(x)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            #define FAILS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             CHIPS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     CORES
                                                                                                                                                                                                                                        #define COLS
                                                                                                                                                                                                                                                                                                                                                                                                                                                PLEX
                                                                                                                                                                                                                #define ROWS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               #define ETHS
                                                                                                                                                                                                                                                                                                                  #define
                                                                                                                                                                                                                                                                                                                                              #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                  #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     #define
                                                                                                                                                                                                                                                                                                                                                                                                #define
                                                                                                                                                                                                                                                                                                                                                                                                                        #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       #define
                                                                                                                                                                                                                                                                                                                                                                      #define
```

```
Self-reference indicates end of routing - this CHIP is target ^{\star}/
                                                                                                                                                                                                                                                                    /* NOTE: This is not the same as CHIP, which has 2 cores */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Define delta between Bthernets on this and other chip ^st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* Cost of sending a packet along this complete route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Define Ethernet port 0 for other chip in this node */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Xfer to "other" chip through bridge, or CTRL^>EVEN ^*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Transmission to CTRL or I/O chip at bridged node ^{\star}/
                                                                                                                                                                                                                                                                                           /* CPU status: i.e., functional or not functional */
/* Eventually, we'll need to add load-sharing */
                                                                                                                                                                                                                                              /* Define a structure for an individual CPU core ^{st/}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /st Define the structure for a route-table entry st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Port used to communicate to the target addr */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /\star Target address (CHIP) this entry points to \star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* For efficiency, ROUTE will pack to 32 bits */
                                                              /st Define the communications address datatype st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            "Tunneling" port between the PLEX arrays ^{\star}/
                                                                                     /st Define the communications port datatype st/
                                                                                                                                                                                                                                                                                                                                                                                     /* This CPU core is running and available */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Ethernet 1 on other chip in node ^*/ Ethernet 2 on other chip in this node ^*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Define Transmission from CTRL to ODD ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Define Ethernet port 0 on this chip ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   External Input or Output connection */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Define the LDT port for this chip */
                                                                                                                                                                                                                                                                                                                                                                                                                                /* This CPU core isn't working */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Ethernet 1 on current chip */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Ethernet 2 on current chip */
                                                                                                            /* Datatype for routing cost */
                                                                                                                                                                                                                                                                                                                                                                                                            /* Something went wrong! *,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            STRUCTURE
                                                                                                                                                                                                     STRUCTURE
                       TYPES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Define values for Route.Port st/
                        DATA
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ROUTE
                                                                                                                                                                                                       C P U
                                                                char ADDR;
                                                                                          PORT;
                                                                                                               COST;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ROUTE {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PORT LDT OFS
                                                                                                                                                                                                                                                 typedef struct CORE {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PORT_EXT_IO 12
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PORT TUNNEL 11
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              #define PORT_ETH_02 2 #define PORT_ETH_03 3
                                                                                          char
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  #define PORT_SELF 0 #define PORT_ETH 01 1
                                                                                                                 int
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PORT ETH 11
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PORT_ETH_12
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PORT ETH 13
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PORT BRI 2
PORT BRI 3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PORT_BRI_1
                                                                                                                                                                                                                                                                                                                                                                                                              7
                                                                                                                                                                                                                                                                                                                          int workload;
                                                                                                                   unsigned
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 #define PORT LDT
                                                                     unsigned
                                                                                          unsigned
                                                                                                                                                                                                                                                                                                   char status;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        typedef struct
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PORT port;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          COST cost;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ADDR addr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                } ROUTE;
                                                                                                                                                                                                                                                                                                                                                                                                               #define ERR
                                                                                                                                                                                                                                                                                                                                                                                                                                     #define BAD
                                                                                                                                                                                                                                                                                                                                            } CORE;
                                                                                                                                                                                                                                                                                                                                                                                          #define OK
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     #define
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 #define
                                                                     typedef
                                                                                        typedef
                                                                                                                 typedef
```

```
/* Assign addl cost for route to "other" chip's Ethernet st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Descriptor for a physical chip, with 2 CPUs on-board */
                                                                                                                                                                                                                                                                                                                                                                                                                  /* Address of the special chip group: CTRL + I/O CHIPs */
 /* Special "port" for broadcast (echo to other ports) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Comm addr for chip (ADDR_NONE for no chip present) */
                                                                                                                                                                                                                                                                                                                                                                 /* Special flag for a self-reference (end of route) */
/* Special flag for a self-reference (end of route) */
                                                                                                                                                                               /* Cost of moving packets through LDT bridge chip */
                                                                                                                                                                                                                                                                                    /* Define LARGE cost - indicates no/broken link */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ^{\prime\star} Next-hop routing table to all destinations ^{\star\prime}
                                                                                                                                                                                                                                /* Cost of "tunnel" connecting special CPUs */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Define the structure for statistics info */
                                                                                                                                                                                                        /* Define cost of Ethernet through bridge */
                          /* Special flag for no route available */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* IO chip Number 1 in PLEX array 0 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* IO chip Number 1 in PLEX array 1 */
                                                                                                     Assign routing cost for Ethernet */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* IO chip Number 2 in PLEX array 0 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* IO chip Number 3 in PLEX array 0 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* IO chip Number 2 in PLEX array 1 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* IO chip Number 3 in PLEX array 1 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Descriptors for individual CPUs */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Average route length */
/* Percentage of reachable nodes */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Number of unreachable routes */
                                                                                                                         /* Assign routing cost for LDT */
                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Control chip: PLEX array 0 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Control chip: PLEX array 1 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* External I/O "dummy" chips */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Number of possible routes */
                                                                                                                                                                                                                                                          /* Cost for external I/O */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* Minimum route length */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Maximum route length */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 STRUCTURE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           STRUCTURE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (ADDR_SPECIAL + 2)
(ADDR_SPECIAL + 3)
(ADDR_SPECIAL + 4)
(ADDR_SPECIAL + 5)
(ADDR_SPECIAL + 6)
(ADDR_SPECIAL + 6)
(ADDR_SPECIAL + 6)
                                                                                                                                                                                                                                                                                                                                                                                                                #define ADDR_SPECIAL (PLEX * PLEXES)
#define ADDR_CTRL_0 (ADDR_SPECIAL +
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  (ADDR_SPECIAL +
                                                                              /* Define values for Route.Cost */
                                                                                                                                                                                                                                                                                                                                         /* Define special ADDR values */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      STATS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           CHIP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           CORE core [NODE SIZE];
                                                                                                                                                                                                                                                                                                                                                                                           0xFE
                                                                                                                                                                                                    #define COST_ETB 18
#define COST_TUNNEL 15
#define COST_EXT_IO 25
#define COST_BIG 99999
                                                                                                                                                                                                                                                                                      6666
#define PORT BROADCAST
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ROUTE route [CHIPS];
                                                                                                                                                                              COST BRIDGE 15
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          typedef struct CHIP {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     typedef struct _STAT {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  #define ADDR_EXT_IO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               #define ADDR_CTRL_1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              #define ADDR_IO_12 #define ADDR_IO_13
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         #define ADDR_IO_02
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     #define ADDR IO 03
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  #define ADDR_IO_01
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    #define ADDR_IO_11
                          #define PORT NONE
                                                                                                                                                                                                                                                                                                                                                                 #define ADDR_NONE
                                                                                                                                                                                                                                                                                                                                                                                         #define ADDR SELF
                                                                                                   #define COST_ETH
                                                                                                                               #define COST LDT
                                                                                                                                                       COST ETL
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   int routes;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ADDR addr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              float pc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      int avg;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           int bad;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 int min;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             int max;
                                                                                                                                                       #define
                                                                                                                                                                                   #define
```

```
PORT ETH 12},
                                                                                                                                                                                                                                                                                                                                                                                                                                     PORT ETH 01}
                                                                                                                                                                                                                                                                                                                                                                                                                                                       PORT ETH 11 PORT ETH 02
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PORT_ETH_13}
PORT_LDT }
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  PORT SELF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PORT_ETH_12, 1
PORT_ETH_03, 1
PORT_ETH_13, 1
PORT_SELF, 1
PORT_LDT, 1
                                                                                                                                                                                                                                                                                                                                                                                                                                                    PORT_ETH_11,
PORT_ETH_02,
                                                                                                                                                                                                                                                                                                                                                                                                                                     PORT ETH 01,
                                                                                                                                                                                      /* For efficiency, ROUTE will pack to 32 bits */
                                                                                                              /* Define the structure for a failed link */
                                                                                                                                                                                                                                                                                                                                                                                                                                     PORT_ETH_02, 1
PORT_ETH_12, 1
PORT_ETH_03, 1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PORT_SELF,
PORT_ETH_01,
PORT_ETH_11,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PORT_ETH 13,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PORT LDT,
                                                                                                                                  /* Failure source index */
                                                                                                                                                                     /* Type of failure (name)
                                                                                                                                                  /* Target destination */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Unlike col_port, row_port can not contain the information
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PORT_ETH_13,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PORT_ETH_11,
                                                                                                                                                                                                                                                                                                                                                                                                                                                      PORT_ETH_12,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PORT ETH 03,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PORT ETH 01,
                                                                                                                                                                                                                                                                                                                                                                                                                                     PORT ETH 02,
                                                                                                                                                                                                                                                                                                                                            Accessed by
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PORT SELF,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PORT LDT,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               * an EVEN CPU, it will be necessary to add PORT LDT OFS to the values
                                                        \**********************
                                                                                                                                                                                                                                                                                 \*$******************
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Accessed by
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   * source:destination row pair, it returns the PORT connected to the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             examining the source's column number (i.e. if we are TXing from
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ' necessary to identify when a transmission must occur across the
                                                                                                                                                                                                                                                                                                                                                             * a source:destination column pair, this table contains the PORT * needed to access the destination from the source.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          · other CPU in a node pair - this must be explicitly coded by
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       {PORT_ETH_03, PORT_ETH_01, PORT_ETH_02, PORT_ETH_03}, PORT_ETH_01, PORT_ETH_02}, PORT_ETH_02, PORT_ETH_01, PORT_ETH_02, PORT_ETH_01, PORT_ETH_02, PORT_ETH_03, PORT_ETH_01},
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PORT_ETH_11,
PORT_ETH_02,
PORT_ETH_12,
                                                                                                                                                                                                                                                                                                                                           * Define the column-wise connectivity in the Agile Engine.
                                                                                                                                                                                                                                                                                                                                                                                                                                                       PORT_ETH_13,
                                                                                                                                                                                                                                                                                                                                                                                                                                     PORT ETH 03,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PORT_SELF,
PORT_ETH 01,
                                                                                                                                                                                                                                                                  TABLES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 * Define the row-wise connectivity in the Agile Engine.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PORT LDT,
                                                                         STRUCTURE
                                                                                                                                                                                                                                                                                                                                                                                                                                                   PORT_ETH_13, P
PORT_SELF, P
PORT_LDT, P
PORT_ETH_01, P
PORT_ETH_11, P
PORT_ETH_11, P
                                                                                                                                                                                                                                                                  CONNECTIVITY
                                                                                                                                                                                                                                                                                                                                                                                                                                    PORT ETH 03,
                                                                                                                                                                                                                                                                                                                                                                                                                         11
                                                                                                                                                                                                                                                                                                                                                                                                                 static PORT col_port[COLS][COLS]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      static PORT row_port[ROWS][ROWS]
                                                                                                                                                                                                                                                                                                                                                                                                                                                    PORT_SELF,
PORT_ETH_01,
PORT_ETH_11,
PORT_ETH_02,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PORT ETH 12,
PORT ETH 03,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PORT ETH 13,
                                                                         FAILURE
                                                                                                                                                                                                                                                                                                                                                                                                                                       PORT LDT,
                                                                                                          FAILURE {
                                                                                                                                                                                                                                                                                                                                                                                                                                  ARRAY
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PORT ETH 12,
PORT ETH 03,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PORT ETH 13,
                                                                                                                                                                    char *type;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      * destination.
                                                                                                            typedef struct
                                                                                                                                                     PORT dest;
                                                                                                                                                                                    } FAILURE;
                                                                                                                                ADDR src;
} STATS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   * below).
```

```
/* Global flag enabling printing of debug info */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /st Repeat until numbers are different st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /* Repeat until n1 and n2 are unique */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Set the second random number *,
                                                                                                                                                                                                                                                                                                                                                       \prime * Number of failures we are simulating *_{\prime}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Set the first random number ^{*}/
                                                                                                         ROWCOL(0,0) + PLEX, ROWCOL(1,2) + PLEX, ROWCOL(2,4) + PLEX, ROWCOL(3,6) + PLEX};
                                                                                                                                                                                                                                                                       /* Array of physical CHIP descriptors */
                                                                                                                                                                                                                                                                                                                                                                            /* Saved link failures for printing */
                                                                                                                                                                                                                                                                                                  /* Array of CPU core descriptors */
                                                                               ROWCOL(3,6),
\star Define the physical index positions of the "special" I/O and CTRL CHIPs
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         *
                                                                                                                                                                                           \*$**********************
                                                                                                                                                                                                                                                                                                                                                                                                                                                              **********************
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Random2 is called to generate a pair of pseudo-random integers
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Print_Route is called to print a single route step in a human
                                                                             ROWCOL(2,4),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Pointer to the second integer variable
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Pointer to the first integer variable
                                                                                                                                                                                                                    GLOBAL VARIABLES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Numbers will range from 0..max-1
                                                      static ADDR phys_special[SPECIALS * PLEXES]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          NONE (*n1 and *n2 set to 0..max-1)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              void random2(int max, int *n1, int *n2)
                                                                                 ROWCOL(1,2),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* random2: (int max, int *n1, int *n2)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* which are not equal to one another.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       } while (*n1 == *n2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* print_route: (ROUTE *route)
                                                                                                                                                                                                                                                                                                                                                                                    FAILURE failure [FAILS + 1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            *n2 = rand() % max;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Command line arguments:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      *n1 = rand() % max;
do {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* readable fashion.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 } /* random2 */
                                                                               \{ROWCOL(0,0),
                                                                                                                                                                                                                                                                         CHIP chip[CHIPS];
                                                                                                                                                                                                                                                                                                    CORE core [CORES];
                                                                                                                                                                                                                                                                                                                                                          int failures;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             max:
                                                                                                                                                                                                                                                                                                                               print;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      n1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* Output:
                                                                                                                                                                                                                                                                                                                                 bool
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         *
```

/* Input:

```
etc.) */
                                                                                                                                                                                                                                                                                                                                                                                                                     ^{\prime \star} No route avaılable to the destination ^{\star \prime}
                                                                                                                                                                                                                                                                                                        ^{\prime*} Format output based on routing type ^{*\prime}
                                                                                                                                                                                                                                                                                                                                                             /* Reached end of communications path */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ", port name[route->port], ROW(route->addr), COL(route->addr));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        printf("DELETE %s: %x.%x<->%x.%x\n",failure[i].type,/* Print out the stored table */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* End of this communication path */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Data transfer (ETH, LDT, BRIDGE,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ROW(failure[i].src), COL(failure[i].src), /* ...of src<->dest failures */
                                                                                                                                                                                                                                                                                                                                  /* Source = dest: end of route */
                                                                                                                                     \***********************
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* specified rectangular region of the routing tables, optionally
                                                                                                                                                                                                             "LDT[-]","ETL[1]","ETL[2]","ETL[3]",
"BRI[1]","BRI[2]","BRI[3]","TUNNEL",
"I/O[-]","BRCAST"};
                                                                                                                                                                                           ", "ETH[1]", "ETH[2]", "ETH[3]",
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            void print_routes(ADDR start, int n, STATS stats, bool path)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Print_Routes is used for debugging. It will print out the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Set to TRUE to print complete routing path
Pointing to the desired ROUTE structure
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Pointer to STATS for this routing table
                                                                                                          Returns TRUE if this path has more route steps
                                                                                                                                                                                                                                                                                                                                                                                                                                             Route Available ***");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* tracing the complete path through the engine.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Number of chips to print
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* print_routes: (start, n, stats, path)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Starting chip number
                                                                                                                                                                                         char *port_name[] = {"SELF
                                                                                                                                                             bool print route (ROUTE *route)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      printf("%s %x.%x
                                                                                                                                                                                                                                                                                                                                                                                                                 case PORT NONE: printf("*** No
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           return (false);
                                                                                                                                                                                                                                                                                                                                                               return (false);
                                                                                                                                                                                                                                                                                                          switch (route->port)
                                                                                                                                                                                                                                                                                                                                case PORT SELF:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     } /* print_route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    break;
                                                                                                                                                                                                                                                                                                                                                                                           break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             return (true);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    default :
  route:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    start:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                chips:
                                                                                STDOUTS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          stats:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       STDOUTS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      path:
                                                /* Output:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Output:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Input:
```

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/* If we have more route steps to print... */
/* ...and reached end of first line... */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* ...and reached end of first line...
/* ...or end of second line... */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Discovered bad route: too many steps ^{*/}
                                                                                                                                                                                                                                                                                       Set maximum number of routing hops */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Break printing into multiple lines */
                                                                                                                                                                                                                                                                                                                                                                                    /* Repeat until we reach destination */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* Print percent of engine reachable */
                                                                                                                                                                                                                                                                                                                                                       Have a valid route to traverse */
                                                                                                 /\star For each possible destination \star/
                                                                                                                                                                                                                                                                                                                                                                                                              route = &chip[here].route[dest];/* Point to the next route step */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Advance to next routing step */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Print total number of routes */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* Print total number of routes */
/* Print number of special routes
/* Print minimum path length */
/* Print maximum path length */
/* Print average route length */
                                                                                                                                                                                               /* Print src:dest + total cost */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            if ((here==dest) || time_to_live) { /* Reached end of this route? */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* End line once done w/route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Print average route length */
                                                                                                                                                                                                                                                                                                                                                                                                                                           if (!print_route(route)) break; /* Print a single route step */
                                                                                                                                                                 /* Have found a valid route */
                                                                                                                                                                                                                                                          /* Start with the first route
                                                                                                                                                                                                                                                                                                                       /* Flag empty route (self) */
                                                                    /* For each source chip */
                                                                                                                                                                                                                        COL(dest), route->cost);
                                                                                                                                 /* Point to the route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Flag bad route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* unlike delete_route, add_route does not set up the reverse path /* automatically, since different port numbers and costs are
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* Add_Route is called to add a new route to the table. Note that
ROW(failure[i].dest), COL(failure[i].dest));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      (time_to_live==LINE_BREAK ||
time_to_live==LINE_BREAK2)) {
                                                                                                                                                                                                                     ROW(src), COL(src), ROW(dest),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* add_route: (ADDR src, ADDR dest, PORT port, COST cost)
                                                             for (src = start; src < (start + n); ++src) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           if (!--time_to_live) break;
                                                                                                                                                                                                                                                                                                         if (here == dest) printf("DONE\n");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         else printf("[TERMINATED]\n");
                                                                                      for (dest = 0; dest < CHIPS; ++dest) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           if ((here != dest) &&
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 print ("\n\t\t");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* associated with each direction of the route.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  printf("Coverage: %2.1f%, ", stats.pc);
                                                                                                                          route = &chip[src].route[dest];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           here = route->addr;
                                                                                                                                                                                                                                                                                   time_to_live = MAX_ROUTES;
                                                                                                                                                                                                                                                                                                                                                                           while (here != dest) {
                                                                                                                                                      if (route->port != PORT_NONE)
printf("%x.%x:%x.%x"(%3d)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               printf("Routes: %4d, ", stats.routes);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            printf("\n");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     printf("Avg: %d\n", stats.avg);
} /* print_routes */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               printf("Bad: %d, ", stats.bad);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        printf("Min: %d, ", stats.min);
printf("Max: %d, ", stats.max);
                                                                                                                                                                                                                                                       here = src;
                                                                                                                                                                                                                                                                                                                                                     else
```

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/st Make this route too expensive to traverse st/
                                                                                                                                                                                                                                                                                                                                                                      /* Store the port to send this to */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Delete the reverse route, as well
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Set reverse link as end route */
                                                                                                                                                                                                                                                                                                                                                                                                      /* Save the cost of this route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Flag this as end of route */
                                                                                                                                                                                                                                                                                                                                     /* Set the destination address
                                                                                                                                                                                                                                                                    \***********************
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* other CPUs in the source and destination nodes. If the link is
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Ethernet link, the routine will also delete the routes from the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Delete_Route is called to delete a single communications route
                                                                 Destination communications address (CHIP number)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* routes which are no longer usable as a result: all of the row
                                                                                                  Port number to use to transmit along this route
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Destination communications address (CHIP number)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* from the PLEX array. Note that this routine will delete the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                This routine is called when one of the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* an LDT bus, the routine will delete all of the communication
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Fail Link is called to delete a complete communications link
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* physical Ethernets or busses has failed. If the link is an
                                    Source communications address (CHIP number)
                                                                                                                                                                                                                                                                                              void add route (ADDR src, ADDR dest, PORT port, COST cost)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Source communications address (CHIP number)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       '* forward and reverse paths for the specified route.
                                                                                                                               Cost of taking this routing step
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* fail_link: (ADDR src, ADDR dest, char *type)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      chip[src].route[dest].port = PORT_NONE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     chip[dest].route[src].port = PORT_NONE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        chip[dest].route[src].cost = COST_BIG;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          chip[src].route[dest].cost = COST_BIG;
                                                                                                                                                                                                                                                                                                                                                             chip[src].route[dest].port = port;
                                                                                                                                                                                                                                                                                                                             chip[src].route[dest].addr = dest;
                                                                                                                                                                                                                                                                                                                                                                                                   chip[src].route[dest].cost = cost;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     void delete route (ADDR src, ADDR dest)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* delete route: (ADDR src, ADDR dest)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              } /* delete_route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* from the PLEX array.
                                                                                                                                                                                                                                                                                                                                                                                                                                   /* add_route */
                                                                   dest:
                                                                                                  port:
                                                                                                                                    cost:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         dest:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          src:
                                    Src:
                                                                                                                                                                                                                                       NONE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            NONE
                                                                                                                                                                                                /* Output:
/* Inputs:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Output:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Input:
```

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delete_route(dest,ROWCOL(ROW(dest),i)); /* Disconnect the right-most chip from the columns */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /\star Disconnect the left-most chips from the rows \star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* Delete additional connections for chips in PLEX ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Yes - make sure we kill other source link ^*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ^{\prime\star} Is this a normal PLEX Ethernet failure? ^{\star\prime}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Fail the initial source->dest route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Kill link between the other CPUs ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ^{\prime\star} ...other than the present column ^{\star\prime}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* ...other than the present row */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* For all NODES in the array */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* For all rows in the array */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Kill the other dest link */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* An LDT bus has failed! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /* communications link failures within the Agile Engine. Under the ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /\star routes to the EVEN CPU, and all of the column routes to the ODD
                                                                       /* should contain the address of the special chip, and dest the /* address in the PLEX array (unless dest is also a special chip, /* in which case this is a TUNNEL failure). If failing a link to
                                     ^{\prime\star} CPU. If failing a link to a special CPU (CTRL or I/0), 'src'
                                                                                                                                                                                                                                                                                                                                                        Destination communications address (CHIP number)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Fail Random Links is called to generate a specified number of
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* routine will generate statistically correct failures within
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      delete_route(src,ROWCOL(i,COL(src)));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* assumption that all links are equally likely to fail, this
                                                                                                                                                                                                                                                                                                             Source communications address (CHIP number)
                                                                                                                                                                                                                                                                                                                                                                                                      Pointer to string containing failure name
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* each component type (Ethernet, BRIDGE, LDT, TUNNEL).
                                                                                                                                                                                              '* an I/O, src must contain the index of the I/O.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            void fail_link(ADDR src, ADDR dest, char *type)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          delete_route(src, dest ^ 1);
delete_route(src ^ 1, dest ^ 1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            (i = 0; i < ROWS; ++i) {
if (i != ROW(src)) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          for (i = 0; i < COLS; ++i) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     delete_route(src ^ 1, dest);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            if (i != COL(dest))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if ((src ^1) != dest) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* fail_random_links (int fails)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            delete_route(src, dest);
if (src < ADDR SPECIAL) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          } /* fail link */
                                                                                                                                                                                                                                                                                                                                                              dest:
                                                                                                                                                                                                                                                                                                                            SIC:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           NONE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             int i,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /* Output:
                                                                                                                                                                                                                                                                                 /* Input:
```

```
/* Make sure that this isn't a BRIDGE location ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                    if (tmp >= (ETHS + BRIDGES + LDTS + TUNNELS)) \{ /* Time to fail an external I/O connection */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Place in second PLEX 50% of the time */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Point to the other half of the plane ^{*}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* We're about to fail a BRIDGE link */
/* Find one of the special chips */
/* Find which bridge path has failed */
/* This failure is to the ODD chip */
/* This failure is to the EVEN chip */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Point to connection in other PLEX */
/* Set the failure type */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /\star Find an even chip within the PLEX \star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /\star Get the number of a special chip \star/
                                                                                                                                                                                                                                                                                                                                                                                                       /* Figure out which I/O is failing */
                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Point to the proper CTRL chip */
/* Toss a coin: PLEX 0 or PLEX 1 */
/* Point to the I/O line's "CHIP" */
                                                                                                                                                                                                                    (failures=0; failures < FAILS; ++failures) { /* Simulate this many failures */
tmp=rand()%(ETHS+BRIDGES+LDTS+TUNNELS+EXT_IOS); /* Generate a link number */</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* An LDT bus link has failed st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Oops - ran into a BRIDGE! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Get name of failed link */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /\star Time to fail a TUNNEL \star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Set the failure type */
                                                                                                                                 while (ROW(src) == COL(src * 2));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         src = (rand() % SPECIALS) +ADDR_SPECIAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             else if (tmp >= (ETHS + BRIDGES + LDTS)) {
                                                                                                                                                                                                                                                                                                                                                                                                         src = rand() % EXT_IOS;
dest = ADDR_SPECIAL + (src >> 1) + 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       * Fail a TUNNEL link between PLEX planes
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               src = rand() % (SPECIALS * PLEXES);
tmp = rand() % BRIDGES_CHIP;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             if (tmp) dest = phys_special[src]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (rand() \overline{k} 1) dest += SPECIALS;
src += ADDR_EXT IO;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               src = (rand() % PLEX) \& ~1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     else if (tmp >= (ETHS + BRIDGES)) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         else dest = phys_special[src];
                                                                                                                                                                                                                                                                                                                       * Fail an external I/O connection
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (rand() & 1) src += PLEX;
dest = src ^ 1;
                     fails: Number of links to fail
                                                                                                                                                                                                       int src, dest, tmp; char *type;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         dest = src + SPECIALS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               * Fail an LDT Bridge chip
                                                                                                                                                                   void fail_random_links(int fails)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       else if (tmp >= ETHS) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   type = "TUNNEL";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               * Fail an LDT link
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     type = "LDT";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               type = "I/0";
}
                                                                                                                                                                                                                               for (failures=0;
                                                                                                                    NONE
                                                                                     /* Outputs:
/* Inputs:
```

```
/\star Save the source and destination for printing \star/
                                                                                                                                                                                                                                                                    /* Make sure that this isn't a BRIDGE location st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Record the failure type for later printing ^st/
                                                                                                                                                                                                                                                                                                      Find a random chip in one of the PLEXes ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Record this failure in global array */
if (tmp<(BRIDGES_CHIP-1)) src+=ADDR_SPECIAL;/* This failure is from a CTRL chip */
else src = phys special[src]; /* This failure is from an EVEN chip */</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Make sure the destination is EVEN ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                        Find two different random columns */
                                                                                                                                                                                                                                                                                                                                                                                                             /* Make sure that src column is EVEN */
                                                                                                                                                                                                                                                                                                                                         /st Generate position of start of row st_{\prime}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Don't accidentally delete self! */
/* Set the failure type to COLUMN */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Set the failure type to COLUMN */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* Find two different random rows */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Dest must be in same PLEX */
                                                                                                                                                                                                                                       Fail a column connection */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Find a random ODD column */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* Set failure type to ROW */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Fail in the second PLEX ^*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* Get the starting index */
/* Set the ending point*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Fail in a random PLEX */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Fail a row connection */
                                                                    /* Set name of failure */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Fail this linkage */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       \prime * The routine will produce statistics for the source range starting*\prime
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* with "smin" of length "slen", connecting to destinations from
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Statistics is called to generate statistics for the current /* routing table. It will generate information about the total
                                                                                                                                                                                                                                                                                                      *
                                                                                                                                                                                                                                                                                                                                                                           *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* number of routes, and the average length of each route.
                                                                                                                                                                          * Fail a column connection in the PLEX array
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     * Fail a row connection in the PLEX array
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* route_stats: (smin, slen, dmin, dlen, *stats)
                                                                                                                                                                                                                                                                                                                                              tmp &= ~(COLS - 1);
random2(COLS, &src, &dest);
                                  else src = phys_special[src];
type = "BRIDGE";
                                                                                                                                                                                                                                                                                                                                                                                                                                                 dest = (dest + tmp) & ~1;
                                                                                                                                                                                                                                                                                                                                                                                                                    src = (src + tmp) & \sim 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 random2(ROWS, &src, &dest);
tmp = (rand() % COLS) | 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            } while (src == dest);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               failure[failures].dest = dest;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               failure[failures].type = type;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         dest = ROWCOL(dest, tmp);
                                                                                                                                                                                                                                          else if (tmp >= (ETHS / 2)) {
                                                                                                                                                                                                                                                                                                      tmp = rand() % CHIPS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               failure[failures].src = src;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             fail link(src, dest, type);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         src = ROWCOL(src, tmp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* "dmin" for a range of "dmax".
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (rand() & 1) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            dest += ROWS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          type = "COLUMN";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        src += ROWS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                } /* fail_random_links */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      type = "ROW";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       else {
```

```
/* Initially, have no routes through array */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Total the path lengths through machine ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Set maximum number of routing hops */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Repeat until we reach destination ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Start with no route cost, as well ^{*}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* From each requested source chip...*,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Yes - set the average (no / 0s!) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* Have an unreachable destination! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            for (dest=dmin; dest < (dmin + dlen); ++dest) \{\ /\star\ \dotsto each requested destination */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /\star Point to the routing table entry ^\star\prime
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Compute percent route coverage */
                                                                                                                                                                                                                                                                                                                                                                                            /* Track the longest route, too ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Point to the next route step */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* Get the length for this path ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Total the number of routes ^*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Start with the first route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 if (route->port == PORT_NONE) break;/* Encountered end of route! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* If there is a valid route */
                                                                                                                                                                                                                                                                                                                                                                                                                        /* Initially, no bad routes */
                                                                                                                                                                                                                                                                                                                                                               /* Track the shortest route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Too many routing hops! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (cost > stats->max) stats->max=cost; /* Track maximum cost */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if (cost < stats->min) stats->min=cost; /* Track minimum cost */
                                                                                                                                                                                                                                                                        void route_stats(ADDR smin, ADDR slen, ADDR dmin, ADDR dlen, STATS *stats)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         *
                                                                                                                                                                                                                                              ADDR src, dest; ROUTE *route; int here, cost, time_to_live;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Compute_Routes is called once the routing structures have
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       stats->pc=100.0-(100.0*stats->bad)/stats->routes;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         route = &chip[here].route[dest];
                                                                                                                                   Pointer to STATS structure for results
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              if (route->port != PORT_NONE && cost) {
   route_length += cost;
                                                                                                                                                                                                                                                                                                                                                                                                                                                            int route_length = 0;
for (src = smin; src<(smin + slen); ++src) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (!--time_to_live) break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           stats->avg = route_length / stats->routes;
                                              Number of source chips to check
                                                                          Starting destination chip index
                                                                                                       Number of dest chips to check
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              route = &chip[src].route[dest];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if (here != dest) ++stats->bad;
}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  time_to_live = MAX_ROUTES;
while (here != dest) {
                   Starting source chip index
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     here = route->addr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    cost = route->cost;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ++stats->routes;
                                                                                                                                                                                                                                                                                                                                                                         stats->min = COST_BIG;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               here = src;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* route_stats */
                                                                                                                                                                                                                                                                                                                                              stats->routes = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* compute_routes: ()
                                                                                                                                                                                                                                                                                                                                                                                                       stats->max = 0,
                                                                                                                                                                                                                                                                                                                                                                                                                                    stats->bad = 0;
                                                                                                                                           stats:
                                                         slen:
                                                                                  dmin:
                                                                                                                dest:
                           smin:
                                                                                                                                                                                                                                  NONE
/* Inputs:
                                                                                                                                                                                                      /* Output:
```

```
route->addr = chip[src].route[target].addr; /* Get path to the new destination address */
route->port = chip[src].route[target].port; /* Copy the port from the path to this location */
route->cost = newcost; /* Set the new routing cost for this step */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /\star If new cost is less, reroute through intermediate ^\star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /\star Point to the routing table for the source \star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       chip[target].route[dest].cost; /* Add cost from intermediate to destination */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               newcost=chip[src].route[target].cost + /* Compute cost from source to intermediate */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ++target) \{ /* For all valid intermediate routes */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ADDR src, dest, target; COST newcost; ROUTE *route;

for (target=0; target < ADDR_EXT_IO; ++target) { /* For all valid intermediate routes */

for (src=0; src < CHIPS; ++src) { /* For every possible COMM source */

for (dest = 0; dest < CHIPS; ++dest) { /* ...to every possible destination */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      if ((src >= ADDR_EXT_IO) && (dest >= ADDR_EXT_IO)) continue;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              \star is done by comparing the costs of the current route to the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            plus the cost of the intermediate node to the destination.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             * sum of: the cost from the source to the intermediate node
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* See if the addition of a new routing step will be "less
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  * Prevent "loopbacks" through external interfaces. It is
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 * not acceptable to send packets to the outside world as
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     * intermediate node, and set the path cost to the summed
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          * If this new cost is less, point this node to the new
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* This routine implements Least Cost Routing, which is another way ^{\star},
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      * expensive" than the current route for this step.
                                                                                                                                                                                                                                                                                                                                                                                                               /* algorithm used below is known as Floyd's algorithm (for details,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 CHIP and ROUTE arrays initialized with physical ROUTEs and
                                           /* and all known failures have been recorded. Once this routine is
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               * a method of communicating between PLEX planes!
                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* see the book Data Structures and Algorithms, by Aho, Hopcroft,
                                                                                                                                                                                /* route step will contain the <total> route cost for the path it
/* been initialized, and all engine connections have been added,
                                                                                                                                        " from every source to every destination, and the cost of each
                                                                                         /* completed, the routing arrays will contain the shortest path
                                                                                                                                                                                                                                                                                                                                                                /* of referring to the "All Pairs Shortest Path" problem. The
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       * cost through the intermediate node.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    route = &chip[src].route[dest];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (newcost < route->cost)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Fully optimized routing tables!
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         void compute_routes()
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                route costs.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* and Ullman).
                                                                                                                                                                                                                                               /* points to.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Inputs:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Output:
```

```
/\star Get this chip's location in PLEX array ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* routine must only be called <after> the basic PLEX arrays have
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* main_CPU arrays. This routine will initialize the route cost,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* Init_Route is called to initialize a PLEX array entry for the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* routine must not be used for the CTRL or I/O CPUs, since they
                                                                                                                                                                                                                                                                                  /\star the PLEX locations where the special chips are located. This
                                                                                                                                                                                                                                                                                                                                                                                                                    chip: Contains the index of the special chip to be added
                                                                                                                                                                                                                                                                                                                                    /* been initialized, but prior to deletion of any failed routes!
                                                                                                                                                                                                                                                        \prime \star increased cost associated with the LDT bridge chip located at
                                                                                                                                                 /* Init_Special is called to initialize a "special" I/O or CTRL
                                                                                                                                                                                                  '* physical loction in the PLEX array, and will generate routes
                                                                                                                                                                                                                             * for the chip. Note that this routine will also handle the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* address, and port for this physical link. Note that this
                                                                                                                                                                             /* chip. This routine will attach the control chip to its
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      phys = phys_special[chip - ADDR_SPECIAL];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* init_route: (ADDR src, ADDR dest)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      void init_special(ADDR chip)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* require special handling!
                                                                                                   /* init_special: (ADDR chip)
} /* compute routes */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* init_special */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ADDR phys;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            NONE
                                                                                                                                                                                                                                                                                                                                                                                                   /* Inputs:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Output:
```

Source communications address (CHIP number)

src:

/* Input:

```
/* If even CPU, TX from the odd CPU's Ethernet ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /\star If the two CPUs are in the same node column ^{\star}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* Check for src transfers across the LDT bus */
                                                                                                                                                                                                                                                                                                                                                                      /\star Include cost of source transfer across LDT ^\star/
                                                                                                                                                                                                                                                                                                                                                                                               /* Include code of dest transfers across LDT */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* Include cost of ETH across LDT reception */
/* Add the route to the routing table! */
                                                                                                                                                                                                                       ^{\prime\star} Set port to use for routing this packet ^{\star\prime}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* Include cost of transmission across LDT ^st/
                                                                                                                                                                                                                                                     /* No cost associated with end of route! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Add the route to the routing table! */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /\star Set the cost of Ethernet routing \star/
                                                                                                                                                                                              /* Are these CHIPs on the same row? */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         port = row port[ROW_MASK(src)][ROW_MASK(dest)]; /* Find Ethernet port to do xfer */
cost = COST_ETH;
                                                                                                                                                                                                                                                                                                               /* Will transfer across Ethernet ^st/
                                                                                                                                                                                                                                                                                                                                               /\star Set cost of Ethernet routing ^\star/
                                                                                                                                                                                                                                                                                      /* Set cost for LDT transfers */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* Init Routes is called to initialize the routing table prior to
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* incorporated, then finally, the routing table may be computed
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               \prime\star between the PLEX arrays at the special chip locations. After
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    * elements ot the table, starting with the PLEX arrays, then it
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ^{\prime \star} adds the special CTRL and I/O CPUs, then finally the tunnels
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* init_routing is completed, any array failures should then be
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         * link failures or optimizations. It adds all of the physical
Destination communications address (CHIP number)
                                                                                                                                                                                                                                                         if (port == PORT_SELF) cost = 0;
else if (port == PORT_LDT) cost = COST_LDT;
                                                                                                                                                                                                                              port = col_port[COL(src)][COL(dest)];
                                                                                                                                                                                                                                                                                                                                                                                                            if (ODD(dest)) cost += COST_ETL;
                                                                                                                                                                                                                                                                                                                                                                                if (ODD(src)) cost += COST_ETL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               add_route(src, dest, port, cost);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    add_route(src, dest, port, cost);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if (EVEN(dest)) cost += COST_ETL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 else if (NODE(src) == NODE(dest))
                                                                                                                                                void init route (ADDR src, ADDR dest)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            port += PORT_LDT_OFS;
cost += COST_ETL;
                                                                                                                                                                                                         if (ROW(src) == ROW(dest)) {
                                                                                                                                                                                                                                                                                                                                                         cost = COST ETH;
                                                                                                                                                                                PORT Fort; COST cost;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (EVEN(src))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              } /* init_route */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* init_routes: ()
                dest:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            NONE
                                                                                                    NONE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /* Output:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Inputs:
                                                                       /* Output:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              .
چدد
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/* For all source CHIPs within a PLEX */
/* ...to all destinations in the same PLEX */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               /* For all of the pairs of special CPUs */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                add_route(src, dest, PORT_TUNNEL, COST_TUNNEL); /* Add in a tunnel between PLEX planes */
add_route(dest, src, PORT_TUNNEL, COST_TUNNEL); /* ...include reverse path */
                                                                                                                                                                                                       /* Make a first pass through the array ^st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /\star Find the corresponding destination \star/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /\star Find the corresponding destination \star/
                                                                                                                              /* ...but it's not working too hard! */
                                                            /* For every CPU core in the array */ /* Indicate that the CPU is working */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* Loop to add in each special chip */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              For all I/O connection points */
                                                                                                                                                                                                                                  /* ...turning off all connections.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Add in this CTRL or I/O CHIP */
                                                                                                                                                                                                                                                                      /* Flag that there is no route */
/* Set a high routing cost */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Connect CHIPs in PLEX 0 */
/* Connect CHIPs in PLEX 1 */
                                                                                                                                                                                                                                                                                                      Set a high routing cost */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    add_route(src, dest, PORT_EXT_IO, COST_EXT_IO); /* Add I/O to PLEX plane 0 */add_route(dest, src, PORT_EXT_IO, COST_EXT_IO); /* ...include reverse path */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         add_route(src, dest, PORT_EXT_IO, COST_EXT_IO); /* Add I/O to PLEX plane 1 */add_route(dest, src, PORT_EXT_IO, COST_EXT_IO); /* ...include reverse path */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* Point to PLEX plane 1 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  /* Get the source point */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* For all I/O connection
/* Get the source point */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* Include end of path */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* Include end of path */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             /* printing out the average route length. Then, it injects random
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* and simulates engine performance in the presence of failures.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* This program generates routing tables for the Agile Engine,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* It first generates optimal routes for a functional engine,
                                                                                                                                                                                                                                                                        chip[src].route[dest].port = PORT_NONE;
chip[src].route[dest].cost = COST_BIG;
                                                                                                                                                                                                  (src = 0; src < CHIPS; ++src) {
for (dest = 0; dest < CHIPS; ++dest) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     init_route(src + PLEX, dest + PLEX);
                                                                                                                                                                                                                                                                                                                                                                                                                for (src = 0; src < PLEX; ++src) {
    for (dest = 0; dest < PLEX; ++dest) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ++i) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (i = 0; i < EXT_IOS; ++i) {
src = ADDR_EXT_IO + i;
add_route(src, src, PORT_NONE, 0);
dest = ADDR_SPECIAL + (i >> 1) + 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   add_route(src, src, PORT_SELF, 0);
dest = ADDR_SPECIAL + SPECIALS + 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             (i = 0; i < SPECIALS * PLEXES;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             init special (ADDR SPECIAL + i);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (i = 0; i < SPECIALS; ++i) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    .nit_route(src, dest);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  src = ADDR SPECIAL + 1;
                                                                                                                                     core[i].workload = 0;
                              ADDR src, dest; int i;

for (i = 0; i < CORES;

core[i].status = 0K;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                dest += SPECIALS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          } /* init routes */
void init_routes()
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     /* main: ()
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       for
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         for
                                                                                                                                                                                                                 for
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            for
```

```
FAILS, stats.bad);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Print stats on last pass */ /\star Initialize the CHIP, CORE, and ROUTE structures */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /* Gen I/O route statistics */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Exit to permit results to be examined */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        /st Generate the least-cost routing table st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /* Found part of engine we can't talk to */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Compute routing table for "good" engine
                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* Seed Windows random number generator */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    printf("*** FAILURE: Pass: %ld, Simulated Failures: %d, BAD ROUTES: %d ***\n", pass,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* Enable printing of error information ^st/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (!stats.bad) print_routes(0, CHIPS, stats, true);/* Print the global routing table */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ^{\prime\star} Initialize the routing table ^{\star\prime}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 /* Run sımulation for N passes ^{*}/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           /* Print out the failed table */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* Force random link failures */
                                                                                                                                                                                                                                                                                                                                                                            /* length (usually quite close to the no-error case!). The program
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   route_stats(ADDR_EXT_IO,EXT_IOS,0,CHIPS-EXT_IOS,&stats);
/* failures of the communications paths in the machine, generating
                                /* new routing tables, and will print the final average route
                                                                                                    /* will also print out the complete route tables for the last
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 print_routes(0, CHIPS, stats, true);
print = true;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ++pass)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 for (pass = 0; pass < PASSES; ++p
print = (pass == (PASSES - 1));</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      fail random links(FAILS);
                                                                                                                                                                                                                                                                                                                                                                                                            int main(int argc, char* argv[])
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            srand((unsigned)time(NULL));
                                                                                                                                                                                                                                                                                                                                                                                                                                              long pass; STATS stats;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        compute routes();
                                                                                                                                                                                                       /* Command line arguments:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           if (stats.bad) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      init_routes();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 compute_routes();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   init routes();
                                                                                                                                       /* simulation run.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                return (OK);
} /* main */
                                                                                                                                                                                                                                                                                                                                            STDOUT
                                                                                                                                                                                                                                            NONE
                                                                                                                                                                                                                                                                                                       /* Output:
```